# var r = n.priority

# >> >> , a = n.identifier;

# >> >> n && r && (K(o[r]) ? o[r] = a : mt(e, "Two extensions have same priority #" + r + " - " + o[r] + ", " + a)),

# >> >> (!r || r < t) && i.push(n)

# >> >> }

# >> >> )),

# >> >> (r = {

# >> >> all: n

# >> >> }).core = i,

# >> >> r

# >> >> }(e.logger, 500, c);

# >> >> u = r.core,

# >> >> l = null;

# >> >> var i = r.all;

# >> >> if (p = we(function(e, t, n) {

# >> >> var r = [];

# >> >> if (e && fe(e, (function(e) {

# >> >> return Qn(r, e, n)

# >> >> }

# >> >> )),

# >> >> t) {

# >> >> var i = [];

# >> >> fe(t, (function(e) {

# >> >> e.priority > 500 && i.push(e)

# >> >> }

# >> >> )),

# >> >> Qn(r, i, n)

# >> >> }

# >> >> return r

# >> >> }(h, i, e)),

# >> >> d) {

# >> >> var o = he(i, d);

# >> >> -1 !== o && i.splice(o, 1),

# >> >> -1 !== (o = he(u, d)) && u.splice(o, 1),

# >> >> d.\_setQueue(p)

# >> >> } else

# >> >> d = function(e, t) {

# >> >> function n() {

# >> >> return Zn(null, t.config, t, null)

# >> >> }

# >> >> function r(e, t, n, r) {

# >> >> var i = e ? e.length + 1 : 1;

# >> >> function o() {

# >> >> 0 === --i && (r && r(),

# >> >> r = null)

# >> >> }

# >> >> i > 0 && fe(e, (function(e) {

# >> >> if (e && e.queue.length > 0) {

# >> >> var r = e.chain

# >> >> , a = t.createNew(r);

# >> >> a.onComplete(o),

# >> >> n(a)

# >> >> } else

# >> >> i--

# >> >> }

# >> >> )),

# >> >> o()

# >> >> }

# >> >> var i = !1;

# >> >> return {

# >> >> identifier: "ChannelControllerPlugin",

# >> >> priority: 500,

# >> >> initialize: function(t, n, r, o) {

# >> >> i = !0,

# >> >> fe(e, (function(e) {

# >> >> e && e.queue.length > 0 && Hn(Zn(e.chain, t, n), r)

# >> >> }

# >> >> ))

# >> >> },

# >> >> isInitialized: function() {

# >> >> return i

# >> >> },

# >> >> processTelemetry: function(t, i) {

# >> >> r(e, i || n(), (function(e) {

# >> >> e.processNext(t)

# >> >> }

# >> >> ), (function() {

# >> >> i.processNext(t)

# >> >> }

# >> >> ))

# >> >> },

# >> >> update: function(t, n) {

# >> >> var i = n || {

# >> >> reason: 0

# >> >> };

# >> >> return r(e, t, (function(e) {

# >> >> e.processNext(i)

# >> >> }

# >> >> ), (function() {

# >> >> t.processNext(i)

# >> >> }

# >> >> )),

# >> >> !0

# >> >> },

# >> >> pause: function() {

# >> >> r(e, n(), (function(e) {

# >> >> e.iterate((function(e) {

# >> >> e.pause && e.pause()

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), null)

# >> >> },

# >> >> resume: function() {

# >> >> r(e, n(), (function(e) {

# >> >> e.iterate((function(e) {

# >> >> e.resume && e.resume()

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), null)

# >> >> },

# >> >> teardown: function(t, n) {

# >> >> var o = n || {

# >> >> reason: 0,

# >> >> isAsync: !1

# >> >> };

# >> >> return r(e, t, (function(e) {

# >> >> e.processNext(o)

# >> >> }

# >> >> ), (function() {

# >> >> t.processNext(o),

# >> >> i = !1

# >> >> }

# >> >> )),

# >> >> !0

# >> >> },

# >> >> getChannel: function(t) {

# >> >> var n = null;

# >> >> return e && e.length > 0 && fe(e, (function(e) {

# >> >> if (e && e.queue.length > 0 && (fe(e.queue, (function(e) {

# >> >> if (e.identifier === t)

# >> >> return n = e,

# >> >> -1

# >> >> }

# >> >> )),

# >> >> n))

# >> >> return -1

# >> >> }

# >> >> )),

# >> >> n

# >> >> },

# >> >> flush: function(t, i, o, a) {

# >> >> var s = 1

# >> >> , l = !1

# >> >> , c = null;

# >> >> function u() {

# >> >> s--,

# >> >> l && 0 === s && (c && (clearTimeout(c),

# >> >> c = null),

# >> >> i && i(l),

# >> >> i = null)

# >> >> }

# >> >> return a = a || 5e3,

# >> >> r(e, n(), (function(e) {

# >> >> e.iterate((function(e) {

# >> >> if (e.flush) {

# >> >> s++;

# >> >> var n = !1;

# >> >> e.flush(t, (function() {

# >> >> n = !0,

# >> >> u()

# >> >> }

# >> >> ), o) || n || (t && null == c ? c = setTimeout((function() {

# >> >> c = null,

# >> >> u()

# >> >> }

# >> >> ), a) : u())

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), (function() {

# >> >> l = !0,

# >> >> u()

# >> >> }

# >> >> )),

# >> >> !0

# >> >> },

# >> >> \_setQueue: function(t) {

# >> >> e = t

# >> >> }

# >> >> }

# >> >> }(p, e);

# >> >> i.push(d),

# >> >> u.push(d),

# >> >> e.\_extensions = Un(i),

# >> >> d.initialize(t, e, i),

# >> >> Hn(\_(), i),

# >> >> e.\_extensions = we(Un(u || [])).slice(),

# >> >> n && function(t) {

# >> >> var n = Kn(j(), e);

# >> >> e.\_updateHook && !0 === e.\_updateHook(n, t) || n.processNext(t)

# >> >> }(n)

# >> >> }

# >> >> function E(t) {

# >> >> var n, r = null, i = null;

# >> >> return fe(e.\_extensions, (function(e) {

# >> >> if (e.identifier === t && e !== d && e !== m)

# >> >> return i = e,

# >> >> -1

# >> >> }

# >> >> )),

# >> >> !i && d && (i = d.getChannel(t)),

# >> >> i && ((n = {

# >> >> plugin: i

# >> >> }).setEnabled = function(e) {

# >> >> qn(i).disabled = !e

# >> >> }

# >> >> ,

# >> >> n.isEnabled = function() {

# >> >> var e = qn(i);

# >> >> return !e.teardown && !e.disabled

# >> >> }

# >> >> ,

# >> >> n.remove = function(e, t) {

# >> >> var n;

# >> >> void 0 === e && (e = !0);

# >> >> var r = [i]

# >> >> , o = ((n = {

# >> >> reason: 1

# >> >> }).isAsync = e,

# >> >> n);

# >> >> x(r, o, (function(e) {

# >> >> e && I({

# >> >> reason: 32,

# >> >> removed: r

# >> >> }),

# >> >> t && t(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> r = n),

# >> >> r

# >> >> }

# >> >> function j() {

# >> >> if (!l) {

# >> >> var n = (u || []).slice();

# >> >> -1 === he(n, m) && n.push(m),

# >> >> l = $n(Un(n), t, e)

# >> >> }

# >> >> return l

# >> >> }

# >> >> function x(n, r, i) {

# >> >> if (n && n.length > 0) {

# >> >> var o = Gn($n(n, t, e), e);

# >> >> o.onComplete((function() {

# >> >> var e = !1

# >> >> , t = [];

# >> >> fe(c, (function(r, i) {

# >> >> nr(r, n) ? e = !0 : t.push(r)

# >> >> }

# >> >> )),

# >> >> c = t;

# >> >> var r = [];

# >> >> h && (fe(h, (function(t, i) {

# >> >> var o = [];

# >> >> fe(t, (function(t) {

# >> >> nr(t, n) ? e = !0 : o.push(t)

# >> >> }

# >> >> )),

# >> >> r.push(o)

# >> >> }

# >> >> )),

# >> >> h = r),

# >> >> i && i(e)

# >> >> }

# >> >> )),

# >> >> o.processNext(r)

# >> >> } else

# >> >> i(!1)

# >> >> }

# >> >> function k() {

# >> >> var n = e.logger ? e.logger.queue : [];

# >> >> n && (fe(n, (function(n) {

# >> >> var r, i = ((r = {}).name = b || "InternalMessageId: " + n.messageId,

# >> >> r.iKey = xe(t.instrumentationKey),

# >> >> r.time = de(new Date),

# >> >> r.baseType = ft.dataType,

# >> >> r.baseData = {

# >> >> message: n.message

# >> >> },

# >> >> r);

# >> >> e.track(i)

# >> >> }

# >> >> )),

# >> >> n.length = 0)

# >> >> }

# >> >> function T(e, t, n, r) {

# >> >> return d ? d.flush(e, t, n || 6, r) : (t && t(!1),

# >> >> !0)

# >> >> }

# >> >> function L(t) {

# >> >> var n = e.logger;

# >> >> n ? gt(n, 2, 73, t) : Te(t)

# >> >> }

# >> >> w(),

# >> >> e.isInitialized = function() {

# >> >> return n

# >> >> }

# >> >> ,

# >> >> e.initialize = function(r, o, s, l) {

# >> >> g && Te("SDK is still unloading..."),

# >> >> e.isInitialized() && Te("Core should not be initialized more than once"),

# >> >> t = r || {},

# >> >> e.config = t,

# >> >> K(r.instrumentationKey) && Te("Please provide instrumentation key"),

# >> >> i = l,

# >> >> e.\_notificationManager = l,

# >> >> function() {

# >> >> var e = xe(t.disableDbgExt);

# >> >> !0 === e && C && (i.removeNotificationListener(C),

# >> >> C = null);

# >> >> i && !C && !0 !== e && (C = function(e) {

# >> >> if (!ot) {

# >> >> ot = {};

# >> >> for (var t = 0; t < at.length; t++)

# >> >> ot[at[t]] = lt(at[t], e)

# >> >> }

# >> >> return ot

# >> >> }(t),

# >> >> i.addNotificationListener(C))

# >> >> }(),

# >> >> function() {

# >> >> var e = xe(t.enablePerfMgr);

# >> >> !e && a && (a = null);

# >> >> e && je(t, "createPerfMgr", tr)

# >> >> }(),

# >> >> je(t, "extensionConfig", {}).NotificationManager = i,

# >> >> s && (e.logger = s);

# >> >> var u = je(t, "extensions", []);

# >> >> (c = []).push.apply(c, Object(\_n.c)(Object(\_n.c)([], o, !1), u, !1)),

# >> >> h = je(t, "channels", []),

# >> >> I(null),

# >> >> p && 0 !== p.length || Te("No channels available"),

# >> >> n = !0,

# >> >> e.releaseQueue()

# >> >> }

# >> >> ,

# >> >> e.getTransmissionControls = function() {

# >> >> var e = [];

# >> >> return p && fe(p, (function(t) {

# >> >> e.push(t.queue)

# >> >> }

# >> >> )),

# >> >> we(e)

# >> >> }

# >> >> ,

# >> >> e.track = function(n) {

# >> >> n.iKey = n.iKey || t.instrumentationKey,

# >> >> n.time = n.time || de(new Date),

# >> >> n.ver = n.ver || "4.0",

# >> >> !g && e.isInitialized() ? \_().processNext(n) : r.push(n)

# >> >> }

# >> >> ,

# >> >> e.getProcessTelContext = \_,

# >> >> e.getNotifyMgr = function() {

# >> >> var t;

# >> >> return i || (i = Object(f.b)(((t = {}).addNotificationListener = function(e) {}

# >> >> ,

# >> >> t.removeNotificationListener = function(e) {}

# >> >> ,

# >> >> t.eventsSent = function(e) {}

# >> >> ,

# >> >> t.eventsDiscarded = function(e, t) {}

# >> >> ,

# >> >> t.eventsSendRequest = function(e, t) {}

# >> >> ,

# >> >> t)),

# >> >> e.\_notificationManager = i),

# >> >> i

# >> >> }

# >> >> ,

# >> >> e.addNotificationListener = function(e) {

# >> >> i && i.addNotificationListener(e)

# >> >> }

# >> >> ,

# >> >> e.removeNotificationListener = function(e) {

# >> >> i && i.removeNotificationListener(e)

# >> >> }

# >> >> ,

# >> >> e.getCookieMgr = function() {

# >> >> return s || (s = It(t, e.logger)),

# >> >> s

# >> >> }

# >> >> ,

# >> >> e.setCookieMgr = function(e) {

# >> >> s = e

# >> >> }

# >> >> ,

# >> >> e.getPerfMgr = function() {

# >> >> if (!o && !a && xe(t.enablePerfMgr)) {

# >> >> var n = xe(t.createPerfMgr);

# >> >> J(n) && (a = n(e, e.getNotifyMgr()))

# >> >> }

# >> >> return o || a || An

# >> >> }

# >> >> ,

# >> >> e.setPerfMgr = function(e) {

# >> >> o = e

# >> >> }

# >> >> ,

# >> >> e.eventCnt = function() {

# >> >> return r.length

# >> >> }

# >> >> ,

# >> >> e.releaseQueue = function() {

# >> >> if (n && r.length > 0) {

# >> >> var e = r;

# >> >> r = [],

# >> >> fe(e, (function(e) {

# >> >> \_().processNext(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.pollInternalLogs = function(e) {

# >> >> b = e || null;

# >> >> var n = xe(t.diagnosticLogInterval);

# >> >> return n && n > 0 || (n = 1e4),

# >> >> O && clearInterval(O),

# >> >> O = setInterval((function() {

# >> >> k()

# >> >> }

# >> >> ), n)

# >> >> }

# >> >> ,

# >> >> e.stopPollingInternalLogs = function() {

# >> >> O && (clearInterval(O),

# >> >> O = 0,

# >> >> k())

# >> >> }

# >> >> ,

# >> >> Pe(e, (function() {

# >> >> return m

# >> >> }

# >> >> ), ["addTelemetryInitializer"]),

# >> >> e.unload = function(t, r, i) {

# >> >> var o;

# >> >> void 0 === t && (t = !0),

# >> >> n || Te("SDK is not initialized"),

# >> >> g && Te("SDK is still unloading...");

# >> >> var a = ((o = {

# >> >> reason: 50

# >> >> }).isAsync = t,

# >> >> o.flushComplete = !1,

# >> >> o)

# >> >> , s = Gn(j(), e);

# >> >> function l(t) {

# >> >> a.flushComplete = t,

# >> >> g = !0,

# >> >> y.run(s, a),

# >> >> e.stopPollingInternalLogs(),

# >> >> s.processNext(a)

# >> >> }

# >> >> s.onComplete((function() {

# >> >> w(),

# >> >> r && r(a)

# >> >> }

# >> >> ), e),

# >> >> T(t, l, 6, i) || l(!1)

# >> >> }

# >> >> ,

# >> >> e.getPlugin = E,

# >> >> e.addPlugin = function(e, t, n, r) {

# >> >> if (!e)

# >> >> return r && r(!1),

# >> >> void L("Plugins must provide initialize method");

# >> >> var i = E(e.identifier);

# >> >> if (i && !t)

# >> >> return r && r(!1),

# >> >> void L("Plugin [" + e.identifier + "] is already loaded!");

# >> >> var o = {

# >> >> reason: 16

# >> >> };

# >> >> function a(t) {

# >> >> c.push(e),

# >> >> o.added = [e],

# >> >> I(o),

# >> >> r && r(!0)

# >> >> }

# >> >> if (i) {

# >> >> var s = [i.plugin];

# >> >> x(s, {

# >> >> reason: 2,

# >> >> isAsync: !!n

# >> >> }, (function(e) {

# >> >> e ? (o.removed = s,

# >> >> o.reason |= 32,

# >> >> a()) : r && r(!1)

# >> >> }

# >> >> ))

# >> >> } else

# >> >> a()

# >> >> }

# >> >> ,

# >> >> e.evtNamespace = function() {

# >> >> return v

# >> >> }

# >> >> ,

# >> >> e.flush = T,

# >> >> e.getTraceCtx = function(e) {

# >> >> var t, n;

# >> >> return S || (n = {},

# >> >> S = {

# >> >> getName: function() {

# >> >> return n.name

# >> >> },

# >> >> setName: function(e) {

# >> >> t && t.setName(e),

# >> >> n.name = e

# >> >> },

# >> >> getTraceId: function() {

# >> >> return n.traceId

# >> >> },

# >> >> setTraceId: function(e) {

# >> >> t && t.setTraceId(e),

# >> >> Mn(e) && (n.traceId = e)

# >> >> },

# >> >> getSpanId: function() {

# >> >> return n.spanId

# >> >> },

# >> >> setSpanId: function(e) {

# >> >> t && t.setSpanId(e),

# >> >> Bn(e) && (n.spanId = e)

# >> >> },

# >> >> getTraceFlags: function() {

# >> >> return n.traceFlags

# >> >> },

# >> >> setTraceFlags: function(e) {

# >> >> t && t.setTraceFlags(e),

# >> >> n.traceFlags = e

# >> >> }

# >> >> }),

# >> >> S

# >> >> }

# >> >> ,

# >> >> e.setTraceCtx = function(e) {

# >> >> S = e || null

# >> >> }

# >> >> ,

# >> >> Ae(e, "addUnloadCb", (function() {

# >> >> return y

# >> >> }

# >> >> ), "add")

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function ir(e, t, n, r) {

# >> >> fe(e, (function(e) {

# >> >> if (e && e[t])

# >> >> if (n)

# >> >> setTimeout((function() {

# >> >> return r(e)

# >> >> }

# >> >> ), 0);

# >> >> else

# >> >> try {

# >> >> r(e)

# >> >> } catch (e) {}

# >> >> }

# >> >> ))

# >> >> }

# >> >> var or, ar = function() {

# >> >> function e(t) {

# >> >> this.listeners = [];

# >> >> var n = !!(t || {}).perfEvtsSendAll;

# >> >> k(e, this, (function(e) {

# >> >> e.addNotificationListener = function(t) {

# >> >> e.listeners.push(t)

# >> >> }

# >> >> ,

# >> >> e.removeNotificationListener = function(t) {

# >> >> for (var n = he(e.listeners, t); n > -1; )

# >> >> e.listeners.splice(n, 1),

# >> >> n = he(e.listeners, t)

# >> >> }

# >> >> ,

# >> >> e.eventsSent = function(t) {

# >> >> ir(e.listeners, "eventsSent", !0, (function(e) {

# >> >> e.eventsSent(t)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.eventsDiscarded = function(t, n) {

# >> >> ir(e.listeners, "eventsDiscarded", !0, (function(e) {

# >> >> e.eventsDiscarded(t, n)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.eventsSendRequest = function(t, n) {

# >> >> ir(e.listeners, "eventsSendRequest", n, (function(e) {

# >> >> e.eventsSendRequest(t, n)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.perfEvent = function(t) {

# >> >> t && (!n && t.isChildEvt() || ir(e.listeners, "perfEvent", !1, (function(e) {

# >> >> t.isAsync ? setTimeout((function() {

# >> >> return e.perfEvent(t)

# >> >> }

# >> >> ), 0) : e.perfEvent(t)

# >> >> }

# >> >> )))

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }(), sr = function(e) {

# >> >> function t() {

# >> >> var n = e.call(this) || this;

# >> >> return k(t, n, (function(e, t) {

# >> >> function n(t) {

# >> >> var n = e.getNotifyMgr();

# >> >> n && n.eventsDiscarded([t], 2)

# >> >> }

# >> >> e.initialize = function(e, n, r, i) {

# >> >> t.initialize(e, n, r || new ht(e), i || new ar(e))

# >> >> }

# >> >> ,

# >> >> e.track = function(r) {

# >> >> Fn(e.getPerfMgr(), (function() {

# >> >> return "AppInsightsCore:track"

# >> >> }

# >> >> ), (function() {

# >> >> null === r && (n(r),

# >> >> Te("Invalid telemetry item")),

# >> >> function(e) {

# >> >> K(e.name) && (n(e),

# >> >> Te("telemetry name required"))

# >> >> }(r),

# >> >> t.track(r)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> item: r

# >> >> }

# >> >> }

# >> >> ), !r.sync)

# >> >> }

# >> >> }

# >> >> )),

# >> >> n

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(rr), lr = ((or = {})[0] = 0,

# >> >> or[2] = 6,

# >> >> or[1] = 1,

# >> >> or[3] = 7,

# >> >> or[4098] = 6,

# >> >> or[4097] = 1,

# >> >> or[4099] = 7,

# >> >> or);

# >> >> Boolean(We()),

# >> >> Boolean(Ve());

# >> >> function cr(e) {

# >> >> return !("" === e || K(e))

# >> >> }

# >> >> function ur(e) {

# >> >> if (e) {

# >> >> var t = e.indexOf("-");

# >> >> if (t > -1)

# >> >> return e.substring(0, t)

# >> >> }

# >> >> return ""

# >> >> }

# >> >> function dr(e) {

# >> >> return !!(e && le(e) && e >= 1 && e <= 4)

# >> >> }

# >> >> function fr(e, t, n) {

# >> >> if (!t && !cr(t) || "string" != typeof e)

# >> >> return null;

# >> >> var r = typeof t;

# >> >> if ("string" === r || "number" === r || "boolean" === r || oe(t))

# >> >> t = {

# >> >> value: t

# >> >> };

# >> >> else if ("object" !== r || d.e.call(t, "value")) {

# >> >> if (K(t.value) || "" === t.value || !se(t.value) && !le(t.value) && !ce(t.value) && !oe(t.value))

# >> >> return null

# >> >> } else

# >> >> t = {

# >> >> value: n ? JSON.stringify(t) : t

# >> >> };

# >> >> if (oe(t.value) && !br(t.value))

# >> >> return null;

# >> >> if (!K(t.kind)) {

# >> >> if (oe(t.value) || !mr(t.kind))

# >> >> return null;

# >> >> t.value = t.value.toString()

# >> >> }

# >> >> return t

# >> >> }

# >> >> function hr(e, t, n) {

# >> >> var r = -1;

# >> >> if (!G(e))

# >> >> if (t > 0 && (32 === t ? r = 8192 : t <= 13 && (r = t << 5)),

# >> >> function(e) {

# >> >> if (e >= 0 && e <= 9)

# >> >> return !0;

# >> >> return !1

# >> >> }(n))

# >> >> -1 === r && (r = 0),

# >> >> r |= n;

# >> >> else {

# >> >> var i = lr[yr(e)] || -1;

# >> >> -1 !== r && -1 !== i ? r |= i : 6 === i && (r = i)

# >> >> }

# >> >> return r

# >> >> }

# >> >> function pr(e, t, n, r, i) {

# >> >> var o = {}

# >> >> , a = !1

# >> >> , s = 0

# >> >> , l = arguments.length

# >> >> , c = Object[d.k]

# >> >> , u = arguments;

# >> >> for ("[object Boolean]" === c.toString.call(u[0]) && (a = u[0],

# >> >> s++); s < l; s++) {

# >> >> ee(e = u[s], (function(e, t) {

# >> >> a && t && X(t) ? oe(t) ? (o[e] = o[e] || [],

# >> >> fe(t, (function(t, n) {

# >> >> t && X(t) ? o[e][n] = pr(!0, o[e][n], t) : o[e][n] = t

# >> >> }

# >> >> ))) : o[e] = pr(!0, o[e], t) : o[e] = t

# >> >> }

# >> >> ))

# >> >> }

# >> >> return o

# >> >> }

# >> >> var gr = yn;

# >> >> function mr(e) {

# >> >> return 0 === e || e > 0 && e <= 13 || 32 === e

# >> >> }

# >> >> function br(e) {

# >> >> return e.length > 0

# >> >> }

# >> >> function vr(e, t) {

# >> >> var n = e;

# >> >> n.timings = n.timings || {},

# >> >> n.timings.processTelemetryStart = n.timings.processTelemetryStart || {},

# >> >> n.timings.processTelemetryStart[t] = gr()

# >> >> }

# >> >> function yr(e) {

# >> >> var t = 0;

# >> >> if (null != e) {

# >> >> var n = typeof e;

# >> >> "string" === n ? t = 1 : "number" === n ? t = 2 : "boolean" === n ? t = 3 : n === d.j && (t = 4,

# >> >> oe(e) ? (t = 4096,

# >> >> e.length > 0 && (t |= yr(e[0]))) : d.e.call(e, "value") && (t = 8192 | yr(e.value)))

# >> >> }

# >> >> return t

# >> >> }

# >> >> d.l,

# >> >> d.j,

# >> >> d.l,

# >> >> f.b;

# >> >> var Cr = function(e) {

# >> >> function t() {

# >> >> var n = e.call(this) || this;

# >> >> return n.pluginVersionStringArr = [],

# >> >> k(t, n, (function(e, t) {

# >> >> e.logger && e.logger.queue || (e.logger = new ht({

# >> >> loggingLevelConsole: 1

# >> >> })),

# >> >> e.initialize = function(n, r, i, o) {

# >> >> Fn(e, (function() {

# >> >> return "AppInsightsCore.initialize"

# >> >> }

# >> >> ), (function() {

# >> >> var a = e.pluginVersionStringArr;

# >> >> if (n) {

# >> >> n.endpointUrl || (n.endpointUrl = "https://browser.events.data.microsoft.com/OneCollector/1.0/");

# >> >> var s = n.propertyStorageOverride;

# >> >> !s || s.getProperty && s.setProperty || Te("Invalid property storage override passed."),

# >> >> n.channels && fe(n.channels, (function(e) {

# >> >> e && fe(e, (function(e) {

# >> >> if (e.identifier && e.version) {

# >> >> var t = e.identifier + "=" + e.version;

# >> >> a.push(t)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ))

# >> >> }

# >> >> e.getWParam = function() {

# >> >> return "undefined" != typeof document || n.enableWParam ? 0 : -1

# >> >> }

# >> >> ,

# >> >> r && fe(r, (function(e) {

# >> >> if (e && e.identifier && e.version) {

# >> >> var t = e.identifier + "=" + e.version;

# >> >> a.push(t)

# >> >> }

# >> >> }

# >> >> )),

# >> >> e.pluginVersionString = a.join(";"),

# >> >> e.pluginVersionStringArr = a;

# >> >> try {

# >> >> t.initialize(n, r, i, o),

# >> >> e.pollInternalLogs("InternalLog")

# >> >> } catch (t) {

# >> >> var l = e.logger

# >> >> , c = et(t);

# >> >> -1 !== c.indexOf("channels") && (c += "\n - Channels must be provided through config.channels only!"),

# >> >> gt(l, 1, 514, "SDK Initialization Failed - no telemetry will be sent: " + c)

# >> >> }

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> config: n,

# >> >> extensions: r,

# >> >> logger: i,

# >> >> notificationManager: o

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.track = function(n) {

# >> >> Fn(e, (function() {

# >> >> return "AppInsightsCore.track"

# >> >> }

# >> >> ), (function() {

# >> >> var r = n;

# >> >> if (r) {

# >> >> r.timings = r.timings || {},

# >> >> r.timings.trackStart = gr(),

# >> >> dr(r.latency) || (r.latency = 1);

# >> >> var i = r.ext = r.ext || {};

# >> >> i.sdk = i.sdk || {},

# >> >> i.sdk.ver = "1DS-Web-JS-3.2.6";

# >> >> var o = r.baseData = r.baseData || {};

# >> >> o.properties = o.properties || {};

# >> >> var a = o.properties;

# >> >> a.version = a.version || e.pluginVersionString || ""

# >> >> }

# >> >> t.track(r)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> item: n

# >> >> }

# >> >> }

# >> >> ), !n.sync)

# >> >> }

# >> >> }

# >> >> )),

# >> >> n

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(sr)

# >> >> , Sr = In({

# >> >> Unknown: 0,

# >> >> NonRetryableStatus: 1,

# >> >> InvalidEvent: 2,

# >> >> SizeLimitExceeded: 3,

# >> >> KillSwitch: 4,

# >> >> QueueFull: 5

# >> >> });

# >> >> function Or(e) {

# >> >> var t = (e.ext || {}).intweb;

# >> >> return t && cr(t.msfpc) ? t.msfpc : null

# >> >> }

# >> >> function wr(e) {

# >> >> for (var t = null, n = 0; null === t && n < e.length; n++)

# >> >> t = Or(e[n]);

# >> >> return t

# >> >> }

# >> >> var \_r = function() {

# >> >> function e(t, n) {

# >> >> var r = n ? [].concat(n) : []

# >> >> , i = wr(r);

# >> >> this.iKey = function() {

# >> >> return t

# >> >> }

# >> >> ,

# >> >> this.Msfpc = function() {

# >> >> return i || ""

# >> >> }

# >> >> ,

# >> >> this.count = function() {

# >> >> return r.length

# >> >> }

# >> >> ,

# >> >> this.events = function() {

# >> >> return r

# >> >> }

# >> >> ,

# >> >> this.addEvent = function(e) {

# >> >> return !!e && (r.push(e),

# >> >> i || (i = Or(e)),

# >> >> !0)

# >> >> }

# >> >> ,

# >> >> this.split = function(n, o) {

# >> >> var a;

# >> >> if (n < r.length) {

# >> >> var s = r.length - n;

# >> >> K(o) || (s = o < s ? o : s),

# >> >> a = r.splice(n, s),

# >> >> i = wr(r)

# >> >> }

# >> >> return new e(t,a)

# >> >> }

# >> >> }

# >> >> return e.create = function(t, n) {

# >> >> return new e(t,n)

# >> >> }

# >> >> ,

# >> >> e

# >> >> }()

# >> >> , Ir = function() {

# >> >> function e() {

# >> >> var t = !0

# >> >> , n = !0

# >> >> , r = !0

# >> >> , i = "use-collector-delta"

# >> >> , o = !1;

# >> >> k(e, this, (function(e) {

# >> >> e.allowRequestSending = function() {

# >> >> return t

# >> >> }

# >> >> ,

# >> >> e.firstRequestSent = function() {

# >> >> r && (r = !1,

# >> >> o || (t = !1))

# >> >> }

# >> >> ,

# >> >> e.shouldAddClockSkewHeaders = function() {

# >> >> return n

# >> >> }

# >> >> ,

# >> >> e.getClockSkewHeaderValue = function() {

# >> >> return i

# >> >> }

# >> >> ,

# >> >> e.setClockSkew = function(e) {

# >> >> o || (e ? (i = e,

# >> >> n = !0,

# >> >> o = !0) : n = !1,

# >> >> t = !0)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }()

# >> >> , Er = function() {

# >> >> function e() {

# >> >> var t = {};

# >> >> k(e, this, (function(e) {

# >> >> e.setKillSwitchTenants = function(e, n) {

# >> >> if (e && n)

# >> >> try {

# >> >> var r = (a = e.split(","),

# >> >> s = [],

# >> >> a && fe(a, (function(e) {

# >> >> s.push(me(e))

# >> >> }

# >> >> )),

# >> >> s);

# >> >> if ("this-request-only" === n)

# >> >> return r;

# >> >> for (var i = 1e3 \* parseInt(n, 10), o = 0; o < r.length; ++o)

# >> >> t[r[o]] = \_e() + i

# >> >> } catch (e) {

# >> >> return []

# >> >> }

# >> >> var a, s;

# >> >> return []

# >> >> }

# >> >> ,

# >> >> e.isTenantKilled = function(e) {

# >> >> var n = t

# >> >> , r = me(e);

# >> >> return void 0 !== n[r] && n[r] > \_e() || (delete n[r],

# >> >> !1)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function jr(e) {

# >> >> var t, n = Math.floor(1200 \* Math.random()) + 2400;

# >> >> return t = Math.pow(2, e) \* n,

# >> >> Math.min(t, 6e5)

# >> >> }

# >> >> var xr, kr = Math.min(2e6, 65e3), Tr = /\./, Lr = function() {

# >> >> function e(t, n, r, i) {

# >> >> var o = !!i

# >> >> , a = n

# >> >> , s = {};

# >> >> k(e, this, (function(e) {

# >> >> function n(e, t, i, l, c, u, d) {

# >> >> ee(e, (function(e, f) {

# >> >> var h = null;

# >> >> if (f || cr(f)) {

# >> >> var p = i

# >> >> , g = e

# >> >> , m = c

# >> >> , b = t;

# >> >> if (o && !l && Tr.test(e)) {

# >> >> var v = e.split(".")

# >> >> , y = v.length;

# >> >> if (y > 1) {

# >> >> m && (m = m.slice());

# >> >> for (var C = 0; C < y - 1; C++) {

# >> >> var S = v[C];

# >> >> b = b[S] = b[S] || {},

# >> >> p += "." + S,

# >> >> m && m.push(S)

# >> >> }

# >> >> g = v[y - 1]

# >> >> }

# >> >> }

# >> >> if (h = !(l && function(e, t) {

# >> >> var n = s[e];

# >> >> return void 0 === n && (e.length >= 7 && (n = ne(e, "ext.metadata") || ne(e, "ext.web")),

# >> >> s[e] = n),

# >> >> n

# >> >> }(p)) && a && a.handleField(p, g) ? a.value(p, g, f, r) : fr(g, f, r)) {

# >> >> var O = h.value;

# >> >> if (b[g] = O,

# >> >> u && u(m, g, h),

# >> >> d && "object" == typeof O && !oe(O)) {

# >> >> var w = m;

# >> >> w && (w = w.slice()).push(g),

# >> >> n(f, O, p + "." + g, l, w, u, d)

# >> >> }

# >> >> }

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> e.createPayload = function(e, t, n, r, i, o) {

# >> >> return {

# >> >> apiKeys: [],

# >> >> payloadBlob: "",

# >> >> overflow: null,

# >> >> sizeExceed: [],

# >> >> failedEvts: [],

# >> >> batches: [],

# >> >> numEvents: 0,

# >> >> retryCnt: e,

# >> >> isTeardown: t,

# >> >> isSync: n,

# >> >> isBeacon: r,

# >> >> sendType: o,

# >> >> sendReason: i

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.appendPayload = function(n, r, i) {

# >> >> var o = n && r && !n.overflow;

# >> >> return o && Fn(t, (function() {

# >> >> return "Serializer:appendPayload"

# >> >> }

# >> >> ), (function() {

# >> >> for (var t = r.events(), o = n.payloadBlob, a = n.numEvents, s = !1, l = [], c = [], u = n.isBeacon, d = u ? 65e3 : 3984588, f = u ? kr : 2e6, h = 0, p = 0; h < t.length; ) {

# >> >> var g = t[h];

# >> >> if (g) {

# >> >> if (a >= i) {

# >> >> n.overflow = r.split(h);

# >> >> break

# >> >> }

# >> >> var m = e.getEventBlob(g);

# >> >> if (m && m.length <= f) {

# >> >> var b = m.length;

# >> >> if (o.length + b > d) {

# >> >> n.overflow = r.split(h);

# >> >> break

# >> >> }

# >> >> o && (o += "\n"),

# >> >> o += m,

# >> >> ++p > 20 && (o.substr(0, 1),

# >> >> p = 0),

# >> >> s = !0,

# >> >> a++

# >> >> } else

# >> >> m ? l.push(g) : c.push(g),

# >> >> t.splice(h, 1),

# >> >> h--

# >> >> }

# >> >> h++

# >> >> }

# >> >> if (l && l.length > 0 && n.sizeExceed.push(\_r.create(r.iKey(), l)),

# >> >> c && c.length > 0 && n.failedEvts.push(\_r.create(r.iKey(), c)),

# >> >> s) {

# >> >> n.batches.push(r),

# >> >> n.payloadBlob = o,

# >> >> n.numEvents = a;

# >> >> var v = r.iKey();

# >> >> -1 === he(n.apiKeys, v) && n.apiKeys.push(v)

# >> >> }

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> payload: n,

# >> >> theBatch: {

# >> >> iKey: r.iKey(),

# >> >> evts: r.events()

# >> >> },

# >> >> max: i

# >> >> }

# >> >> }

# >> >> )),

# >> >> o

# >> >> }

# >> >> ,

# >> >> e.getEventBlob = function(e) {

# >> >> try {

# >> >> return Fn(t, (function() {

# >> >> return "Serializer.getEventBlob"

# >> >> }

# >> >> ), (function() {

# >> >> var t = {};

# >> >> t.name = e.name,

# >> >> t.time = e.time,

# >> >> t.ver = e.ver,

# >> >> t.iKey = "o:" + ur(e.iKey);

# >> >> var r = {}

# >> >> , i = e.ext;

# >> >> i && (t.ext = r,

# >> >> ee(i, (function(e, t) {

# >> >> n(t, r[e] = {}, "ext." + e, !0, null, null, !0)

# >> >> }

# >> >> )));

# >> >> var o = t.data = {};

# >> >> o.baseType = e.baseType;

# >> >> var a = o.baseData = {};

# >> >> return n(e.baseData, a, "baseData", !1, ["baseData"], (function(e, t, n) {

# >> >> Ar(r, e, t, n)

# >> >> }

# >> >> ), !0),

# >> >> n(e.data, o, "data", !1, [], (function(e, t, n) {

# >> >> Ar(r, e, t, n)

# >> >> }

# >> >> ), !0),

# >> >> JSON.stringify(t)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> item: e

# >> >> }

# >> >> }

# >> >> ))

# >> >> } catch (e) {

# >> >> return null

# >> >> }

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function Ar(e, t, n, r) {

# >> >> if (r && e) {

# >> >> var i = hr(r.value, r.kind, r.propertyType);

# >> >> if (i > -1) {

# >> >> var o = e.metadata;

# >> >> o || (o = e.metadata = {

# >> >> f: {}

# >> >> });

# >> >> var a = o.f;

# >> >> if (a || (a = o.f = {}),

# >> >> t)

# >> >> for (var s = 0; s < t.length; s++) {

# >> >> var l = t[s];

# >> >> a[l] || (a[l] = {

# >> >> f: {}

# >> >> });

# >> >> var c = a[l].f;

# >> >> c || (c = a[l].f = {}),

# >> >> a = c

# >> >> }

# >> >> a = a[n] = {},

# >> >> oe(r.value) ? a.a = {

# >> >> t: i

# >> >> } : a.t = i

# >> >> }

# >> >> }

# >> >> }

# >> >> var Pr = ((xr = {})[1] = "requeue",

# >> >> xr[100] = "requeue",

# >> >> xr[200] = "sent",

# >> >> xr[8004] = "drop",

# >> >> xr[8003] = "drop",

# >> >> xr)

# >> >> , Nr = {}

# >> >> , Fr = {};

# >> >> function Rr(e, t, n) {

# >> >> Nr[e] = t,

# >> >> !1 !== n && (Fr[t] = e)

# >> >> }

# >> >> function Dr(e) {

# >> >> try {

# >> >> return e.responseText

# >> >> } catch (e) {}

# >> >> return ""

# >> >> }

# >> >> function Mr(e, t) {

# >> >> var n = !1;

# >> >> if (e && t) {

# >> >> var r = ye(e);

# >> >> if (r && r.length > 0)

# >> >> for (var i = t.toLowerCase(), o = 0; o < r.length; o++) {

# >> >> var a = r[o];

# >> >> if (a && Q(t, a) && a.toLowerCase() === i) {

# >> >> n = !0;

# >> >> break

# >> >> }

# >> >> }

# >> >> }

# >> >> return n

# >> >> }

# >> >> function Br(e, t, n, r) {

# >> >> t && n && n.length > 0 && (r && Nr[t] ? (e.hdrs[Nr[t]] = n,

# >> >> e.useHdrs = !0) : e.url += "&" + t + "=" + n)

# >> >> }

# >> >> Rr("AuthMsaDeviceTicket", "AuthMsaDeviceTicket", !1),

# >> >> Rr("client-version", "client-version"),

# >> >> Rr("client-id", "Client-Id"),

# >> >> Rr("apikey", "apikey"),

# >> >> Rr("time-delta-to-apply-millis", "time-delta-to-apply-millis"),

# >> >> Rr("upload-time", "upload-time"),

# >> >> Rr("AuthXToken", "AuthXToken");

# >> >> var zr = function() {

# >> >> function e(t, n, r, i, o) {

# >> >> this.\_responseHandlers = [];

# >> >> var a, s, l, c, u, f, h, p = "?cors=true&" + "content-type".toLowerCase() + "=application/x-json-stream", g = new Er, m = !1, b = new Ir, v = !1, y = 0, C = !0, S = [], O = {}, w = [], \_ = null, I = !1, E = !1, j = !1;

# >> >> k(e, this, (function(e) {

# >> >> var x = !0;

# >> >> function k(e, t) {

# >> >> for (var n = 0, r = null, i = 0; null == r && i < e.length; )

# >> >> 1 === (n = e[i]) ? rt() ? r = T : it() && (r = A) : 2 === n && nt(t) ? r = L : v && 3 === n && tt() && (r = N),

# >> >> i++;

# >> >> return r ? {

# >> >> \_transport: n,

# >> >> \_isSync: t,

# >> >> sendPOST: r

# >> >> } : null

# >> >> }

# >> >> function T(e, t, n) {

# >> >> var r = new XDomainRequest;

# >> >> r.open("POST", e.urlString),

# >> >> e.timeout && (r.timeout = e.timeout),

# >> >> r.onload = function() {

# >> >> var e = Dr(r);

# >> >> P(t, 200, {}, e),

# >> >> Z(e)

# >> >> }

# >> >> ,

# >> >> r.onerror = function() {

# >> >> P(t, 400, {})

# >> >> }

# >> >> ,

# >> >> r.ontimeout = function() {

# >> >> P(t, 500, {})

# >> >> }

# >> >> ,

# >> >> r.onprogress = function() {}

# >> >> ,

# >> >> n ? r.send(e.data) : o.set((function() {

# >> >> r.send(e.data)

# >> >> }

# >> >> ), 0)

# >> >> }

# >> >> function L(e, t, n) {

# >> >> var r, i = e.urlString, a = !1, s = !1, l = ((r = {

# >> >> body: e.data,

# >> >> method: "POST"

# >> >> }).Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation = !0,

# >> >> r);

# >> >> n && (l.keepalive = !0,

# >> >> 2 === e.\_sendReason && (a = !0,

# >> >> i += "&NoResponseBody=true")),

# >> >> x && (l.credentials = "include"),

# >> >> e.headers && ye(e.headers).length > 0 && (l.headers = e.headers),

# >> >> fetch(i, l).then((function(e) {

# >> >> var n = {}

# >> >> , r = ""

# >> >> , i = e.headers;

# >> >> i && i.forEach((function(e, t) {

# >> >> n[t] = e

# >> >> }

# >> >> )),

# >> >> e.body && e.text().then((function(e) {

# >> >> r = e

# >> >> }

# >> >> )),

# >> >> s || (s = !0,

# >> >> P(t, e.status, n, r),

# >> >> Z(r))

# >> >> }

# >> >> )).catch((function(e) {

# >> >> s || (s = !0,

# >> >> P(t, 0, {}))

# >> >> }

# >> >> )),

# >> >> a && !s && (s = !0,

# >> >> P(t, 200, {})),

# >> >> !s && e.timeout > 0 && o.set((function() {

# >> >> s || (s = !0,

# >> >> P(t, 500, {}))

# >> >> }

# >> >> ), e.timeout)

# >> >> }

# >> >> function A(e, t, n) {

# >> >> var r = e.urlString;

# >> >> function i(e, t, n) {

# >> >> if (!e[n] && t && t.getResponseHeader) {

# >> >> var r = t.getResponseHeader(n);

# >> >> r && (e[n] = me(r))

# >> >> }

# >> >> return e

# >> >> }

# >> >> function o(e) {

# >> >> var t = {};

# >> >> return e.getAllResponseHeaders ? t = function(e) {

# >> >> var t = {};

# >> >> if (se(e)) {

# >> >> fe(me(e).split(/[\r\n]+/), (function(e) {

# >> >> if (e) {

# >> >> var n = e.indexOf(": ");

# >> >> if (-1 !== n) {

# >> >> var r = me(e.substring(0, n)).toLowerCase()

# >> >> , i = me(e.substring(n + 1));

# >> >> t[r] = i

# >> >> } else

# >> >> t[me(e)] = 1

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return t

# >> >> }(e.getAllResponseHeaders()) : (t = i(t, e, "time-delta-millis"),

# >> >> t = i(t, e, "kill-duration"),

# >> >> t = i(t, e, "kill-duration-seconds")),

# >> >> t

# >> >> }

# >> >> function a(e, n) {

# >> >> P(t, e.status, o(e), n)

# >> >> }

# >> >> n && e.disableXhrSync && (n = !1);

# >> >> var s = function(e, t, n, r, i, o) {

# >> >> function a(e, t, n) {

# >> >> try {

# >> >> e[t] = n

# >> >> } catch (e) {}

# >> >> }

# >> >> void 0 === r && (r = !1),

# >> >> void 0 === i && (i = !1);

# >> >> var s = new XMLHttpRequest;

# >> >> return r && a(s, "Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation", r),

# >> >> n && a(s, "withCredentials", n),

# >> >> s.open(e, t, !i),

# >> >> n && a(s, "withCredentials", n),

# >> >> !i && o && a(s, "timeout", o),

# >> >> s

# >> >> }("POST", r, x, !0, n, e.timeout);

# >> >> ee(e.headers, (function(e, t) {

# >> >> s.setRequestHeader(e, t)

# >> >> }

# >> >> )),

# >> >> s.onload = function() {

# >> >> var e = Dr(s);

# >> >> a(s, e),

# >> >> Z(e)

# >> >> }

# >> >> ,

# >> >> s.onerror = function() {

# >> >> a(s)

# >> >> }

# >> >> ,

# >> >> s.ontimeout = function() {

# >> >> a(s)

# >> >> }

# >> >> ,

# >> >> s.send(e.data)

# >> >> }

# >> >> function P(e, t, n, r) {

# >> >> try {

# >> >> e(t, n, r)

# >> >> } catch (e) {

# >> >> gt(s, 2, 518, et(e))

# >> >> }

# >> >> }

# >> >> function N(e, t, n) {

# >> >> var r = 200

# >> >> , i = e.\_thePayload

# >> >> , o = e.urlString + "&NoResponseBody=true";

# >> >> try {

# >> >> var a = Ge();

# >> >> if (!a.sendBeacon(o, e.data))

# >> >> if (i) {

# >> >> var l = [];

# >> >> fe(i.batches, (function(e) {

# >> >> if (l && e && e.count() > 0) {

# >> >> for (var t = e.events(), n = 0; n < t.length; n++)

# >> >> if (!a.sendBeacon(o, \_.getEventBlob(t[n]))) {

# >> >> l.push(e.split(n));

# >> >> break

# >> >> }

# >> >> } else

# >> >> l.push(e.split(0))

# >> >> }

# >> >> )),

# >> >> $(l, 8003, i.sendType, !0)

# >> >> } else

# >> >> r = 0

# >> >> } catch (e) {

# >> >> mt(s, "Failed to send telemetry using sendBeacon API. Ex:" + et(e)),

# >> >> r = 0

# >> >> } finally {

# >> >> P(t, r, {}, "")

# >> >> }

# >> >> }

# >> >> function F(e) {

# >> >> return 2 === e || 3 === e

# >> >> }

# >> >> function R(e) {

# >> >> return E && F(e) && (e = 2),

# >> >> e

# >> >> }

# >> >> function D() {

# >> >> return !m && y < n

# >> >> }

# >> >> function M() {

# >> >> var e = w;

# >> >> return w = [],

# >> >> e

# >> >> }

# >> >> function B(e, t, n) {

# >> >> var r = !1;

# >> >> return e && e.length > 0 && !m && l[t] && \_ && (r = 0 !== t || D() && (n > 0 || b.allowRequestSending())),

# >> >> r

# >> >> }

# >> >> function z(e) {

# >> >> var t = {};

# >> >> return e && fe(e, (function(e, n) {

# >> >> t[n] = {

# >> >> iKey: e.iKey(),

# >> >> evts: e.events()

# >> >> }

# >> >> }

# >> >> )),

# >> >> t

# >> >> }

# >> >> function q(e, n, r, i, o) {

# >> >> if (e && 0 !== e.length)

# >> >> if (m)

# >> >> $(e, 1, i);

# >> >> else {

# >> >> i = R(i);

# >> >> try {

# >> >> var a = e

# >> >> , u = 0 !== i;

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_sendBatches"

# >> >> }

# >> >> ), (function(a) {

# >> >> a && (e = e.slice(0));

# >> >> for (var s = [], c = null, d = gr(), f = l[i] || (u ? l[1] : l[0]), h = (E || F(i) || f && 3 === f.\_transport) && !C && v && tt(); B(e, i, n); ) {

# >> >> var p = e.shift();

# >> >> p && p.count() > 0 && (g.isTenantKilled(p.iKey()) ? s.push(p) : (c = c || \_.createPayload(n, r, u, h, o, i),

# >> >> \_.appendPayload(c, p, t) ? null !== c.overflow && (e = [c.overflow].concat(e),

# >> >> c.overflow = null,

# >> >> V(c, d, gr(), o),

# >> >> d = gr(),

# >> >> c = null) : (V(c, d, gr(), o),

# >> >> d = gr(),

# >> >> e = [p].concat(e),

# >> >> c = null)))

# >> >> }

# >> >> c && V(c, d, gr(), o),

# >> >> e.length > 0 && (w = e.concat(w)),

# >> >> $(s, 8004, i)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> batches: z(a),

# >> >> retryCount: n,

# >> >> isTeardown: r,

# >> >> isSynchronous: u,

# >> >> sendReason: o,

# >> >> useSendBeacon: F(i),

# >> >> sendType: i

# >> >> }

# >> >> }

# >> >> ), !u)

# >> >> } catch (e) {

# >> >> gt(s, 2, 48, "Unexpected Exception sending batch: " + et(e))

# >> >> }

# >> >> }

# >> >> }

# >> >> function H(e, t) {

# >> >> var n = {

# >> >> url: p,

# >> >> hdrs: {},

# >> >> useHdrs: !1

# >> >> };

# >> >> t ? (n.hdrs = pr(n.hdrs, O),

# >> >> n.useHdrs = ye(n.hdrs).length > 0) : ee(O, (function(e, t) {

# >> >> Fr[e] ? Br(n, Fr[e], t, !1) : (n.hdrs[e] = t,

# >> >> n.useHdrs = !0)

# >> >> }

# >> >> )),

# >> >> Br(n, "client-id", "NO\_AUTH", t),

# >> >> Br(n, "client-version", "1DS-Web-JS-3.2.6", t);

# >> >> var r = "";

# >> >> fe(e.apiKeys, (function(e) {

# >> >> r.length > 0 && (r += ","),

# >> >> r += e

# >> >> }

# >> >> )),

# >> >> Br(n, "apikey", r, t),

# >> >> Br(n, "upload-time", \_e().toString(), t);

# >> >> var i = function(e) {

# >> >> for (var t = 0; t < e.batches.length; t++) {

# >> >> var n = e.batches[t].Msfpc();

# >> >> if (n)

# >> >> return encodeURIComponent(n)

# >> >> }

# >> >> return ""

# >> >> }(e);

# >> >> if (cr(i) && (n.url += "&ext.intweb.msfpc=" + i),

# >> >> b.shouldAddClockSkewHeaders() && Br(n, "time-delta-to-apply-millis", b.getClockSkewHeaderValue(), t),

# >> >> c.getWParam) {

# >> >> var o = c.getWParam();

# >> >> o >= 0 && (n.url += "&w=" + o)

# >> >> }

# >> >> for (var a = 0; a < S.length; a++)

# >> >> n.url += "&" + S[a].name + "=" + S[a].value;

# >> >> return n

# >> >> }

# >> >> function U(e, t, n) {

# >> >> e[t] = e[t] || {},

# >> >> e[t][a.identifier] = n

# >> >> }

# >> >> function V(t, n, i, o) {

# >> >> if (t && t.payloadBlob && t.payloadBlob.length > 0) {

# >> >> var u = !!e.sendHook

# >> >> , p = l[t.sendType];

# >> >> !F(t.sendType) && t.isBeacon && 2 === t.sendReason && (p = l[2] || l[3] || p);

# >> >> var m = j;

# >> >> (t.isBeacon || 3 === p.\_transport) && (m = !1);

# >> >> var v = H(t, m);

# >> >> m = m || v.useHdrs;

# >> >> var S = gr();

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_doPayloadSend"

# >> >> }

# >> >> ), (function() {

# >> >> for (var l = 0; l < t.batches.length; l++)

# >> >> for (var O = t.batches[l].events(), w = 0; w < O.length; w++) {

# >> >> var \_ = O[w];

# >> >> if (I) {

# >> >> var j = \_.timings = \_.timings || {};

# >> >> U(j, "sendEventStart", S),

# >> >> U(j, "serializationStart", n),

# >> >> U(j, "serializationCompleted", i)

# >> >> }

# >> >> \_.sendAttempt > 0 ? \_.sendAttempt++ : \_.sendAttempt = 1

# >> >> }

# >> >> $(t.batches, 1e3 + (o || 0), t.sendType, !0);

# >> >> var x = {

# >> >> data: t.payloadBlob,

# >> >> urlString: v.url,

# >> >> headers: v.hdrs,

# >> >> \_thePayload: t,

# >> >> \_sendReason: o,

# >> >> timeout: f

# >> >> };

# >> >> G(h) || (x.disableXhrSync = !!h),

# >> >> m && (Mr(x.headers, "cache-control") || (x.headers["cache-control"] = "no-cache, no-store"),

# >> >> Mr(x.headers, "content-type") || (x.headers["content-type"] = "application/x-json-stream"));

# >> >> var k = null;

# >> >> p && (k = function(n) {

# >> >> b.firstRequestSent();

# >> >> var i = function(n, i) {

# >> >> !function(t, n, i, o) {

# >> >> var s = 9e3

# >> >> , l = null

# >> >> , c = !1

# >> >> , u = !1;

# >> >> try {

# >> >> var f = !0;

# >> >> if (typeof t !== d.l) {

# >> >> if (n) {

# >> >> b.setClockSkew(n["time-delta-millis"]);

# >> >> var h = n["kill-duration"] || n["kill-duration-seconds"];

# >> >> fe(g.setKillSwitchTenants(n["kill-tokens"], h), (function(e) {

# >> >> fe(i.batches, (function(t) {

# >> >> if (t.iKey() === e) {

# >> >> l = l || [];

# >> >> var n = t.split(0);

# >> >> i.numEvents -= n.count(),

# >> >> l.push(n)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ))

# >> >> }

# >> >> if (200 == t || 204 == t)

# >> >> return void (s = 200);

# >> >> ((m = t) >= 300 && m < 500 && 408 != m && 429 != m || 501 == m || 505 == m || i.numEvents <= 0) && (f = !1),

# >> >> s = 9e3 + t % 1e3

# >> >> }

# >> >> if (f) {

# >> >> s = 100;

# >> >> var p = i.retryCnt;

# >> >> 0 === i.sendType && (p < r ? (c = !0,

# >> >> W((function() {

# >> >> 0 === i.sendType && y--,

# >> >> q(i.batches, p + 1, i.isTeardown, E ? 2 : i.sendType, 5)

# >> >> }

# >> >> ), E, jr(p))) : (u = !0,

# >> >> E && (s = 8001)))

# >> >> }

# >> >> } finally {

# >> >> c || (b.setClockSkew(),

# >> >> function(t, n, r, i) {

# >> >> try {

# >> >> i && a.\_backOffTransmission(),

# >> >> 200 === n && (i || t.isSync || a.\_clearBackOff(),

# >> >> function(e) {

# >> >> if (I) {

# >> >> var t = gr();

# >> >> fe(e, (function(e) {

# >> >> var n, r;

# >> >> e && e.count() > 0 && (n = e.events(),

# >> >> r = t,

# >> >> I && fe(n, (function(e) {

# >> >> U(e.timings = e.timings || {}, "sendEventCompleted", r)

# >> >> }

# >> >> )))

# >> >> }

# >> >> ))

# >> >> }

# >> >> }(t.batches)),

# >> >> $(t.batches, n, t.sendType, !0)

# >> >> } finally {

# >> >> 0 === t.sendType && (y--,

# >> >> 5 !== r && e.sendQueuedRequests(t.sendType, r))

# >> >> }

# >> >> }(i, s, o, u)),

# >> >> $(l, 8004, i.sendType)

# >> >> }

# >> >> var m

# >> >> }(n, i, t, o)

# >> >> }

# >> >> , l = t.isTeardown || t.isSync;

# >> >> try {

# >> >> p.sendPOST(n, i, l),

# >> >> e.sendListener && e.sendListener(x, n, l, t.isBeacon)

# >> >> } catch (e) {

# >> >> mt(s, "Unexpected exception sending payload. Ex:" + et(e)),

# >> >> P(i, 0, {})

# >> >> }

# >> >> }

# >> >> ),

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_doPayloadSend.sender"

# >> >> }

# >> >> ), (function() {

# >> >> if (k)

# >> >> if (0 === t.sendType && y++,

# >> >> u && !t.isBeacon && 3 !== p.\_transport) {

# >> >> var n = {

# >> >> data: x.data,

# >> >> urlString: x.urlString,

# >> >> headers: pr({}, x.headers),

# >> >> timeout: x.timeout,

# >> >> disableXhrSync: x.disableXhrSync

# >> >> }

# >> >> , r = !1;

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_doPayloadSend.sendHook"

# >> >> }

# >> >> ), (function() {

# >> >> try {

# >> >> e.sendHook(n, (function(e) {

# >> >> r = !0,

# >> >> C || e.\_thePayload || (e.\_thePayload = e.\_thePayload || x.\_thePayload,

# >> >> e.\_sendReason = e.\_sendReason || x.\_sendReason),

# >> >> k(e)

# >> >> }

# >> >> ), t.isSync || t.isTeardown)

# >> >> } catch (e) {

# >> >> r || k(x)

# >> >> }

# >> >> }

# >> >> ))

# >> >> } else

# >> >> k(x)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> thePayload: t,

# >> >> serializationStart: n,

# >> >> serializationCompleted: i,

# >> >> sendReason: o

# >> >> }

# >> >> }

# >> >> ), t.isSync)

# >> >> }

# >> >> t.sizeExceed && t.sizeExceed.length > 0 && $(t.sizeExceed, 8003, t.sendType),

# >> >> t.failedEvts && t.failedEvts.length > 0 && $(t.failedEvts, 8002, t.sendType)

# >> >> }

# >> >> function W(e, t, n) {

# >> >> t ? e() : o.set(e, n)

# >> >> }

# >> >> function Z(t) {

# >> >> var n = e.\_responseHandlers;

# >> >> try {

# >> >> for (var r = 0; r < n.length; r++)

# >> >> try {

# >> >> n[r](t)

# >> >> } catch (e) {

# >> >> gt(s, 1, 519, "Response handler failed: " + e)

# >> >> }

# >> >> if (t) {

# >> >> var i = JSON.parse(t);

# >> >> cr(i.webResult) && cr(i.webResult.msfpc) && u.set("MSFPC", i.webResult.msfpc, 31536e3)

# >> >> }

# >> >> } catch (e) {}

# >> >> }

# >> >> function $(e, t, n, r) {

# >> >> if (e && e.length > 0 && i) {

# >> >> var o = i[function(e) {

# >> >> var t = Pr[e];

# >> >> cr(t) || (t = "oth",

# >> >> e >= 9e3 && e <= 9999 ? t = "rspFail" : e >= 8e3 && e <= 8999 ? t = "drop" : e >= 1e3 && e <= 1999 && (t = "send"));

# >> >> return t

# >> >> }(t)];

# >> >> if (o) {

# >> >> var a = 0 !== n;

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_sendBatchesNotification"

# >> >> }

# >> >> ), (function() {

# >> >> W((function() {

# >> >> try {

# >> >> o.call(i, e, t, a, n)

# >> >> } catch (e) {

# >> >> gt(s, 1, 74, "send request notification failed: " + e)

# >> >> }

# >> >> }

# >> >> ), r || a, 0)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> batches: z(e),

# >> >> reason: t,

# >> >> isSync: a,

# >> >> sendSync: r,

# >> >> sendType: n

# >> >> }

# >> >> }

# >> >> ), !a)

# >> >> }

# >> >> }

# >> >> }

# >> >> e.initialize = function(e, t, n, r, i) {

# >> >> var o;

# >> >> i || (i = {}),

# >> >> p = e + p,

# >> >> j = !!G(i.avoidOptions) || !i.avoidOptions,

# >> >> c = t,

# >> >> u = t.getCookieMgr(),

# >> >> I = !c.config.disableEventTimings;

# >> >> var d = !!c.config.enableCompoundKey;

# >> >> s = (a = n).diagLog();

# >> >> var g = i.valueSanitizer

# >> >> , m = i.stringifyObjects;

# >> >> G(i.enableCompoundKey) || (d = !!i.enableCompoundKey),

# >> >> f = i.xhrTimeout,

# >> >> h = i.disableXhrSync,

# >> >> v = !Je(),

# >> >> \_ = new Lr(c,g,m,d);

# >> >> var b = r

# >> >> , y = i.alwaysUseXhrOverride ? r : null

# >> >> , S = i.alwaysUseXhrOverride ? r : null;

# >> >> if (!r) {

# >> >> C = !1;

# >> >> var O = Ke();

# >> >> O && O.protocol && "file:" === O.protocol.toLowerCase() && (x = !1);

# >> >> var w = [];

# >> >> w = Je() ? [2, 1] : [1, 2, 3];

# >> >> var E = i.transports;

# >> >> E && (le(E) ? w = [E].concat(w) : oe(E) && (w = E.concat(w))),

# >> >> r = k(w, !1),

# >> >> b = k(w, !0),

# >> >> r || mt(s, "No available transport to send events")

# >> >> }

# >> >> (o = {})[0] = r,

# >> >> o[1] = b || k([1, 2, 3], !0),

# >> >> o[2] = y || k([3, 2], !0) || b || k([1], !0),

# >> >> o[3] = S || k([2, 3], !0) || b || k([1], !0),

# >> >> l = o

# >> >> }

# >> >> ,

# >> >> e.\_getDbgPlgTargets = function() {

# >> >> return [l[0], g, \_, l]

# >> >> }

# >> >> ,

# >> >> e.addQueryStringParameter = function(e, t) {

# >> >> for (var n = 0; n < S.length; n++)

# >> >> if (S[n].name === e)

# >> >> return void (S[n].value = t);

# >> >> S.push({

# >> >> name: e,

# >> >> value: t

# >> >> })

# >> >> }

# >> >> ,

# >> >> e.addHeader = function(e, t) {

# >> >> O[e] = t

# >> >> }

# >> >> ,

# >> >> e.canSendRequest = function() {

# >> >> return D() && b.allowRequestSending()

# >> >> }

# >> >> ,

# >> >> e.sendQueuedRequests = function(e, t) {

# >> >> G(e) && (e = 0),

# >> >> E && (e = R(e),

# >> >> t = 2),

# >> >> B(w, e, 0) && q(M(), 0, !1, e, t || 0)

# >> >> }

# >> >> ,

# >> >> e.isCompletelyIdle = function() {

# >> >> return !m && 0 === y && 0 === w.length

# >> >> }

# >> >> ,

# >> >> e.setUnloading = function(e) {

# >> >> E = e

# >> >> }

# >> >> ,

# >> >> e.addBatch = function(e) {

# >> >> if (e && e.count() > 0) {

# >> >> if (g.isTenantKilled(e.iKey()))

# >> >> return !1;

# >> >> w.push(e)

# >> >> }

# >> >> return !0

# >> >> }

# >> >> ,

# >> >> e.teardown = function() {

# >> >> w.length > 0 && q(M(), 0, !0, 2, 2)

# >> >> }

# >> >> ,

# >> >> e.pause = function() {

# >> >> m = !0

# >> >> }

# >> >> ,

# >> >> e.resume = function() {

# >> >> m = !1,

# >> >> e.sendQueuedRequests(0, 4)

# >> >> }

# >> >> ,

# >> >> e.sendSynchronousBatch = function(e, t, n) {

# >> >> e && e.count() > 0 && (K(t) && (t = 1),

# >> >> E && (t = R(t),

# >> >> n = 2),

# >> >> q([e], 0, !1, t, n || 0))

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function qr(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> return setTimeout(e, t, n)

# >> >> }

# >> >> function Hr(e) {

# >> >> clearTimeout(e)

# >> >> }

# >> >> function Ur(e, t) {

# >> >> return {

# >> >> set: e || qr,

# >> >> clear: t || Hr

# >> >> }

# >> >> }

# >> >> var Vr = function(e) {

# >> >> function t() {

# >> >> var n, r = e.call(this) || this;

# >> >> r.identifier = "PostChannel",

# >> >> r.priority = 1011,

# >> >> r.version = "3.2.6";

# >> >> var i, o, a, s, l, c, u, d = !1, f = [], h = null, p = !1, g = 0, m = 500, b = 0, v = 1e4, y = {}, C = "REAL\_TIME", S = null, O = null, w = 0, \_ = 0, I = {}, E = -1, j = !0, x = !1, T = 6, L = 2;

# >> >> return k(t, r, (function(e, t) {

# >> >> function r(e) {

# >> >> "beforeunload" !== (e || Ve().event).type && (x = !0,

# >> >> o.setUnloading(x)),

# >> >> B(2, 2)

# >> >> }

# >> >> function k(e) {

# >> >> x = !1,

# >> >> o.setUnloading(x)

# >> >> }

# >> >> function A(e, t) {

# >> >> if (e.sendAttempt || (e.sendAttempt = 0),

# >> >> e.latency || (e.latency = 1),

# >> >> e.ext && e.ext.trace && delete e.ext.trace,

# >> >> e.ext && e.ext.user && e.ext.user.id && delete e.ext.user.id,

# >> >> j && (e.ext = Ne(e.ext),

# >> >> e.baseData && (e.baseData = Ne(e.baseData)),

# >> >> e.data && (e.data = Ne(e.data))),

# >> >> e.sync)

# >> >> if (w || p)

# >> >> e.latency = 3,

# >> >> e.sync = !1;

# >> >> else if (o)

# >> >> return j && (e = Ne(e)),

# >> >> void o.sendSynchronousBatch(\_r.create(e.iKey, [e]), !0 === e.sync ? 1 : e.sync, 3);

# >> >> var n = e.latency

# >> >> , r = b

# >> >> , i = v;

# >> >> 4 === n && (r = g,

# >> >> i = m);

# >> >> var a = !1;

# >> >> if (r < i)

# >> >> a = !H(e, t);

# >> >> else {

# >> >> var s = 1

# >> >> , l = 20;

# >> >> 4 === n && (s = 4,

# >> >> l = 1),

# >> >> a = !0,

# >> >> function(e, t, n, r) {

# >> >> for (; n <= t; ) {

# >> >> var i = z(e, t, !0);

# >> >> if (i && i.count() > 0) {

# >> >> var o = i.split(0, r)

# >> >> , a = o.count();

# >> >> if (a > 0)

# >> >> return 4 === n ? g -= a : b -= a,

# >> >> $("eventsDiscarded", [o], Sr.QueueFull),

# >> >> !0

# >> >> }

# >> >> n++

# >> >> }

# >> >> return U(),

# >> >> !1

# >> >> }(e.iKey, e.latency, s, l) && (a = !H(e, t))

# >> >> }

# >> >> a && K("eventsDiscarded", [e], Sr.QueueFull)

# >> >> }

# >> >> function P(e, t, n) {

# >> >> var r = V(e, t, n);

# >> >> return o.sendQueuedRequests(t, n),

# >> >> r

# >> >> }

# >> >> function N() {

# >> >> return b > 0

# >> >> }

# >> >> function F() {

# >> >> if (E >= 0 && V(E, 0, l) && o.sendQueuedRequests(0, l),

# >> >> g > 0 && !O && !p) {

# >> >> var e = y[C][2];

# >> >> e >= 0 && (O = D((function() {

# >> >> O = null,

# >> >> P(4, 0, 1),

# >> >> F()

# >> >> }

# >> >> ), e))

# >> >> }

# >> >> var t = y[C][1];

# >> >> !S && !h && t >= 0 && !p && (N() ? S = D((function() {

# >> >> S = null,

# >> >> P(0 === \_ ? 3 : 1, 0, 1),

# >> >> \_++,

# >> >> \_ %= 2,

# >> >> F()

# >> >> }

# >> >> ), t) : \_ = 0)

# >> >> }

# >> >> function R() {

# >> >> n = null,

# >> >> d = !1,

# >> >> f = [],

# >> >> h = null,

# >> >> p = !1,

# >> >> g = 0,

# >> >> m = 500,

# >> >> b = 0,

# >> >> v = 1e4,

# >> >> y = {},

# >> >> C = "REAL\_TIME",

# >> >> S = null,

# >> >> O = null,

# >> >> w = 0,

# >> >> \_ = 0,

# >> >> i = null,

# >> >> I = {},

# >> >> a = void 0,

# >> >> s = 0,

# >> >> E = -1,

# >> >> l = null,

# >> >> j = !0,

# >> >> x = !1,

# >> >> T = 6,

# >> >> L = 2,

# >> >> c = null,

# >> >> u = Ur(),

# >> >> o = new zr(500,2,1,{

# >> >> requeue: Z,

# >> >> send: Q,

# >> >> sent: X,

# >> >> drop: J,

# >> >> rspFail: Y,

# >> >> oth: te

# >> >> },u),

# >> >> W(),

# >> >> I[4] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> I[3] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> I[2] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> I[1] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> ne()

# >> >> }

# >> >> function D(e, t) {

# >> >> 0 === t && w && (t = 1);

# >> >> var n = 1e3;

# >> >> return w && (n = jr(w - 1)),

# >> >> u.set(e, t \* n)

# >> >> }

# >> >> function M() {

# >> >> return null !== S && (u.clear(S),

# >> >> S = null,

# >> >> \_ = 0,

# >> >> !0)

# >> >> }

# >> >> function B(e, t) {

# >> >> M(),

# >> >> h && (u.clear(h),

# >> >> h = null),

# >> >> p || P(1, e, t)

# >> >> }

# >> >> function z(e, t, n) {

# >> >> var r = I[t];

# >> >> r || (r = I[t = 1]);

# >> >> var i = r.iKeyMap[e];

# >> >> return !i && n && (i = \_r.create(e),

# >> >> r.batches.push(i),

# >> >> r.iKeyMap[e] = i),

# >> >> i

# >> >> }

# >> >> function q(t, n) {

# >> >> o.canSendRequest() && !w && (a > 0 && b > a && (n = !0),

# >> >> n && null == h && e.flush(t, null, 20))

# >> >> }

# >> >> function H(e, t) {

# >> >> j && (e = Ne(e));

# >> >> var n = e.latency

# >> >> , r = z(e.iKey, n, !0);

# >> >> return !!r.addEvent(e) && (4 !== n ? (b++,

# >> >> t && 0 === e.sendAttempt && q(!e.sync, s > 0 && r.count() >= s)) : g++,

# >> >> !0)

# >> >> }

# >> >> function U() {

# >> >> for (var e = 0, t = 0, n = function(n) {

# >> >> var r = I[n];

# >> >> r && r.batches && fe(r.batches, (function(r) {

# >> >> 4 === n ? e += r.count() : t += r.count()

# >> >> }

# >> >> ))

# >> >> }, r = 1; r <= 4; r++)

# >> >> n(r);

# >> >> b = t,

# >> >> g = e

# >> >> }

# >> >> function V(t, n, r) {

# >> >> var i = !1

# >> >> , a = 0 === n;

# >> >> return !a || o.canSendRequest() ? Fn(e.core, (function() {

# >> >> return "PostChannel.\_queueBatches"

# >> >> }

# >> >> ), (function() {

# >> >> for (var e = [], n = 4; n >= t; ) {

# >> >> var r = I[n];

# >> >> r && r.batches && r.batches.length > 0 && (fe(r.batches, (function(t) {

# >> >> o.addBatch(t) ? i = i || t && t.count() > 0 : e = e.concat(t.events()),

# >> >> 4 === n ? g -= t.count() : b -= t.count()

# >> >> }

# >> >> )),

# >> >> r.batches = [],

# >> >> r.iKeyMap = {}),

# >> >> n--

# >> >> }

# >> >> e.length > 0 && K("eventsDiscarded", e, Sr.KillSwitch),

# >> >> i && E >= t && (E = -1,

# >> >> l = 0)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> latency: t,

# >> >> sendType: n,

# >> >> sendReason: r

# >> >> }

# >> >> }

# >> >> ), !a) : (E = E >= 0 ? Math.min(E, t) : t,

# >> >> l = Math.max(l, r)),

# >> >> i

# >> >> }

# >> >> function W() {

# >> >> (y = {}).REAL\_TIME = [2, 1, 0],

# >> >> y.NEAR\_REAL\_TIME = [6, 3, 0],

# >> >> y.BEST\_EFFORT = [18, 9, 0]

# >> >> }

# >> >> function Z(t, n) {

# >> >> var r = []

# >> >> , i = T;

# >> >> x && (i = L),

# >> >> fe(t, (function(t) {

# >> >> t && t.count() > 0 && fe(t.events(), (function(t) {

# >> >> t && (t.sync && (t.latency = 4,

# >> >> t.sync = !1),

# >> >> t.sendAttempt < i ? (vr(t, e.identifier),

# >> >> A(t, !1)) : r.push(t))

# >> >> }

# >> >> ))

# >> >> }

# >> >> )),

# >> >> r.length > 0 && K("eventsDiscarded", r, Sr.NonRetryableStatus),

# >> >> x && B(2, 2)

# >> >> }

# >> >> function G(t, n) {

# >> >> var r = e.\_notificationManager || {}

# >> >> , i = r[t];

# >> >> if (i)

# >> >> try {

# >> >> i.apply(r, n)

# >> >> } catch (n) {

# >> >> gt(e.diagLog(), 1, 74, t + " notification failed: " + n)

# >> >> }

# >> >> }

# >> >> function K(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> t && t.length > 0 && G(e, [t].concat(n))

# >> >> }

# >> >> function $(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> t && t.length > 0 && fe(t, (function(t) {

# >> >> t && t.count() > 0 && G(e, [t.events()].concat(n))

# >> >> }

# >> >> ))

# >> >> }

# >> >> function Q(e, t, n) {

# >> >> e && e.length > 0 && G("eventsSendRequest", [t >= 1e3 && t <= 1999 ? t - 1e3 : 0, !0 !== n])

# >> >> }

# >> >> function X(e, t) {

# >> >> $("eventsSent", e, t),

# >> >> F()

# >> >> }

# >> >> function J(e, t) {

# >> >> $("eventsDiscarded", e, t >= 8e3 && t <= 8999 ? t - 8e3 : Sr.Unknown)

# >> >> }

# >> >> function Y(e) {

# >> >> $("eventsDiscarded", e, Sr.NonRetryableStatus),

# >> >> F()

# >> >> }

# >> >> function te(e, t) {

# >> >> $("eventsDiscarded", e, Sr.Unknown),

# >> >> F()

# >> >> }

# >> >> function ne() {

# >> >> s = n && n.disableAutoBatchFlushLimit ? 0 : Math.max(1500, v / 6)

# >> >> }

# >> >> R(),

# >> >> e.\_getDbgPlgTargets = function() {

# >> >> return [o]

# >> >> }

# >> >> ,

# >> >> e.initialize = function(s, l, d) {

# >> >> Fn(l, (function() {

# >> >> return "PostChannel:initialize"

# >> >> }

# >> >> ), (function() {

# >> >> var f = l;

# >> >> t.initialize(s, l, d);

# >> >> try {

# >> >> l.addUnloadCb;

# >> >> c = cn(Kt(e.identifier), l.evtNamespace && l.evtNamespace());

# >> >> var h = e.\_getTelCtx();

# >> >> s.extensionConfig[e.identifier] = s.extensionConfig[e.identifier] || {},

# >> >> n = h.getExtCfg(e.identifier),

# >> >> u = Ur(n.setTimeoutOverride, n.clearTimeoutOverride),

# >> >> j = !n.disableOptimizeObj && !!He("chrome"),

# >> >> function(e) {

# >> >> var t = e.getWParam;

# >> >> e.getWParam = function() {

# >> >> var e = 0;

# >> >> return n.ignoreMc1Ms0CookieProcessing && (e |= 2),

# >> >> e | t()

# >> >> }

# >> >> }(f),

# >> >> n.eventsLimitInMem > 0 && (v = n.eventsLimitInMem),

# >> >> n.immediateEventLimit > 0 && (m = n.immediateEventLimit),

# >> >> n.autoFlushEventsLimit > 0 && (a = n.autoFlushEventsLimit),

# >> >> le(n.maxEventRetryAttempts) && (T = n.maxEventRetryAttempts),

# >> >> le(n.maxUnloadEventRetryAttempts) && (L = n.maxUnloadEventRetryAttempts),

# >> >> ne(),

# >> >> n.httpXHROverride && n.httpXHROverride.sendPOST && (i = n.httpXHROverride),

# >> >> cr(s.anonCookieName) && o.addQueryStringParameter("anoncknm", s.anonCookieName),

# >> >> o.sendHook = n.payloadPreprocessor,

# >> >> o.sendListener = n.payloadListener;

# >> >> var p = n.overrideEndpointUrl ? n.overrideEndpointUrl : s.endpointUrl;

# >> >> e.\_notificationManager = s.extensionConfig.NotificationManager,

# >> >> o.initialize(p, e.core, e, i, n);

# >> >> var g = s.disablePageUnloadEvents || [];

# >> >> gn(r, g, c),

# >> >> function e(t, n, r) {

# >> >> var i = cn(Qt, r)

# >> >> , o = hn(["pagehide"], t, n, i);

# >> >> return n && -1 !== he(n, "visibilitychange") || (o = hn(["visibilitychange"], (function(e) {

# >> >> var n = We();

# >> >> t && n && "hidden" === n.visibilityState && t(e)

# >> >> }

# >> >> ), n, i) || o),

# >> >> !o && n && (o = e(t, null, r)),

# >> >> o

# >> >> }(r, g, c),

# >> >> function e(t, n, r) {

# >> >> var i = cn(Xt, r)

# >> >> , o = hn(["pageshow"], t, n, i);

# >> >> return !(o = hn(["visibilitychange"], (function(e) {

# >> >> var n = We();

# >> >> t && n && "visible" === n.visibilityState && t(e)

# >> >> }

# >> >> ), n, i) || o) && n && (o = e(t, null, r)),

# >> >> o

# >> >> }(k, s.disablePageShowEvents, c)

# >> >> } catch (t) {

# >> >> throw e.setInitialized(!1),

# >> >> t

# >> >> }

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> coreConfig: s,

# >> >> core: l,

# >> >> extensions: d

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.processTelemetry = function(t, r) {

# >> >> vr(t, e.identifier);

# >> >> var i = (r = e.\_getTelCtx(r)).getExtCfg(e.identifier)

# >> >> , o = !!n.disableTelemetry;

# >> >> i && (o = o || !!i.disableTelemetry);

# >> >> var a = t;

# >> >> o || d || (n.overrideInstrumentationKey && (a.iKey = n.overrideInstrumentationKey),

# >> >> i && i.overrideInstrumentationKey && (a.iKey = i.overrideInstrumentationKey),

# >> >> A(a, !0),

# >> >> x ? B(2, 2) : F()),

# >> >> e.processNext(a, r)

# >> >> }

# >> >> ,

# >> >> e.\_doTeardown = function(e, t) {

# >> >> B(2, 2),

# >> >> d = !0,

# >> >> o.teardown(),

# >> >> pn(["beforeunload", "unload", "pagehide"], null, c),

# >> >> function(e, t) {

# >> >> var n = cn(Qt, t);

# >> >> pn(["pagehide"], e, n),

# >> >> pn(["visibilitychange"], null, n)

# >> >> }(null, c),

# >> >> function(e, t) {

# >> >> var n = cn(Xt, t);

# >> >> pn(["pageshow"], e, n),

# >> >> pn(["visibilitychange"], null, n)

# >> >> }(null, c),

# >> >> R()

# >> >> }

# >> >> ,

# >> >> e.setEventQueueLimits = function(e, t) {

# >> >> v = e > 0 ? e : 1e4,

# >> >> a = t > 0 ? t : 0,

# >> >> ne();

# >> >> var n = b > e;

# >> >> if (!n && s > 0)

# >> >> for (var r = 1; !n && r <= 3; r++) {

# >> >> var i = I[r];

# >> >> i && i.batches && fe(i.batches, (function(e) {

# >> >> e && e.count() >= s && (n = !0)

# >> >> }

# >> >> ))

# >> >> }

# >> >> q(!0, n)

# >> >> }

# >> >> ,

# >> >> e.pause = function() {

# >> >> M(),

# >> >> p = !0,

# >> >> o.pause()

# >> >> }

# >> >> ,

# >> >> e.resume = function() {

# >> >> p = !1,

# >> >> o.resume(),

# >> >> F()

# >> >> }

# >> >> ,

# >> >> e.addResponseHandler = function(e) {

# >> >> o.\_responseHandlers.push(e)

# >> >> }

# >> >> ,

# >> >> e.\_loadTransmitProfiles = function(e) {

# >> >> M(),

# >> >> W(),

# >> >> C = "REAL\_TIME",

# >> >> F(),

# >> >> ee(e, (function(e, t) {

# >> >> var n = t.length;

# >> >> if (n >= 2) {

# >> >> var r = n > 2 ? t[2] : 0;

# >> >> if (t.splice(0, n - 2),

# >> >> t[1] < 0 && (t[0] = -1),

# >> >> t[1] > 0 && t[0] > 0) {

# >> >> var i = t[0] / t[1];

# >> >> t[0] = Math.ceil(i) \* t[1]

# >> >> }

# >> >> r >= 0 && t[1] >= 0 && r > t[1] && (r = t[1]),

# >> >> t.push(r),

# >> >> y[e] = t

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.flush = function(e, t, n) {

# >> >> if (void 0 === e && (e = !0),

# >> >> !p)

# >> >> if (n = n || 1,

# >> >> e)

# >> >> null == h ? (M(),

# >> >> V(1, 0, n),

# >> >> h = D((function() {

# >> >> h = null,

# >> >> function e(t, n) {

# >> >> P(1, 0, n),

# >> >> U(),

# >> >> function e(t) {

# >> >> o.isCompletelyIdle() ? t() : h = D((function() {

# >> >> h = null,

# >> >> e(t)

# >> >> }

# >> >> ), .25)

# >> >> }((function() {

# >> >> t && t(),

# >> >> f.length > 0 ? h = D((function() {

# >> >> h = null,

# >> >> e(f.shift(), n)

# >> >> }

# >> >> ), 0) : (h = null,

# >> >> F())

# >> >> }

# >> >> ))

# >> >> }(t, n)

# >> >> }

# >> >> ), 0)) : f.push(t);

# >> >> else {

# >> >> var r = M();

# >> >> P(1, 1, n),

# >> >> null != t && t(),

# >> >> r && F()

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.setMsaAuthTicket = function(e) {

# >> >> o.addHeader("AuthMsaDeviceTicket", e)

# >> >> }

# >> >> ,

# >> >> e.hasEvents = N,

# >> >> e.\_setTransmitProfile = function(e) {

# >> >> C !== e && void 0 !== y[e] && (M(),

# >> >> C = e,

# >> >> F())

# >> >> }

# >> >> ,

# >> >> e.\_backOffTransmission = function() {

# >> >> w < 4 && (w++,

# >> >> M(),

# >> >> F())

# >> >> }

# >> >> ,

# >> >> e.\_clearBackOff = function() {

# >> >> w && (w = 0,

# >> >> M(),

# >> >> F())

# >> >> }

# >> >> ,

# >> >> Ce(e, "\_setTimeoutOverride", (function() {

# >> >> return u.set

# >> >> }

# >> >> ), (function(e) {

# >> >> u = Ur(e, u.clear)

# >> >> }

# >> >> )),

# >> >> Ce(e, "\_clearTimeoutOverride", (function() {

# >> >> return u.clear

# >> >> }

# >> >> ), (function(e) {

# >> >> u = Ur(u.set, e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> )),

# >> >> r

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(Jn)

# >> >> , Wr = function() {

# >> >> function e(e, t, n) {

# >> >> this.start = Date.now(),

# >> >> this.name = e,

# >> >> this.isAsync = !0 === n,

# >> >> this.payload = t

# >> >> }

# >> >> return e.prototype.isChildEvt = function() {

# >> >> return !1

# >> >> }

# >> >> ,

# >> >> e.prototype.complete = function() {

# >> >> this.time = Date.now() - this.start,

# >> >> this.exTime = this.time

# >> >> }

# >> >> ,

# >> >> e

# >> >> }()

# >> >> , Zr = function() {

# >> >> function e(e) {

# >> >> this.\_callbacks = e

# >> >> }

# >> >> return e.prototype.create = function(e, t, n) {

# >> >> return "HttpManager:\_sendBatches" === e || "HttpManager:\_sendBatchesNotification" === e ? new Wr(e,t,n) : null

# >> >> }

# >> >> ,

# >> >> e.prototype.fire = function(e) {

# >> >> if (e && e.complete(),

# >> >> this.\_callbacks)

# >> >> switch (e.name) {

# >> >> case "HttpManager:\_sendBatches":

# >> >> this.handleSendBatches(e);

# >> >> break;

# >> >> case "HttpManager:\_sendBatchesNotification":

# >> >> this.handleSendBatchesNotification(e)

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.prototype.setCtx = function(e, t) {}

# >> >> ,

# >> >> e.prototype.getCtx = function(e) {}

# >> >> ,

# >> >> e.prototype.handleSendBatches = function(e) {

# >> >> this.\_callbacks.requestProcessingStats && this.\_callbacks.requestProcessingStats(e.time || 0, 0)

# >> >> }

# >> >> ,

# >> >> e.prototype.handleSendBatchesNotification = function(e) {

# >> >> if (this.\_callbacks.requestProcessingStats && e.payload) {

# >> >> var t = e.payload();

# >> >> if (t.batches && t.reason && t.reason >= 1e3 && t.reason <= 1999) {

# >> >> var n = 0;

# >> >> for (var r in t.batches)

# >> >> n += t.batches[r].evts.length;

# >> >> this.\_callbacks.requestProcessingStats(0, n)

# >> >> }

# >> >> }

# >> >> }

# >> >> ,

# >> >> e

# >> >> }();

# >> >> function Gr(e, t, n, i) {

# >> >> var o = {

# >> >> instrumentationKey: t,

# >> >> endpointUrl: n,

# >> >> channelConfiguration: {

# >> >> eventsLimitInMem: e.eventsLimitInMem,

# >> >> httpXHROverride: e.httpXHROverride,

# >> >> setTimeoutOverride: e.setTimeoutOverride,

# >> >> clearTimeoutOverride: e.clearTimeoutOverride,

# >> >> ignoreMc1Ms0CookieProcessing: !0,

# >> >> disableOptimizeObj: !0

# >> >> },

# >> >> disableCookiesUsage: !0,

# >> >> extensionConfig: Object(r.a)({}, e.extensionConfig)

# >> >> };

# >> >> e.stats && e.stats.networkStats && o.channelConfiguration && (o.channelConfiguration.payloadListener = function(t, n) {

# >> >> var r, i = n || t;

# >> >> i.data && (null === (r = e.stats) || void 0 === r || r.networkStats(i.data.length))

# >> >> }

# >> >> );

# >> >> var a = new $r;

# >> >> return a.initialize(o, i),

# >> >> a.setUploadFrequency(e.uploadFrequency),

# >> >> e.notificationListener && a.addNotificationListener(e.notificationListener),

# >> >> e.stats && a.setPerfMgr(new Zr(e.stats)),

# >> >> a

# >> >> }

# >> >> var Kr = function(e, t) {

# >> >> t && t.addNotificationListener({

# >> >> eventsSent: function(t) {

# >> >> Object(i.b)(2, 2, (function() {

# >> >> return "Successfully sent ".concat(t.length, " event(s)")

# >> >> }

# >> >> )),

# >> >> Object(i.b)(3, 2, (function() {

# >> >> return "Sent event(s) details : ".concat(JSON.stringify(t, null, 2))

# >> >> }

# >> >> )),

# >> >> e.eventsSent += t.length

# >> >> },

# >> >> eventsDiscarded: function(t, n) {

# >> >> Object(i.b)(0, 2, (function() {

# >> >> return "Discarded ".concat(t.length, " event(s) because ").concat(n)

# >> >> }

# >> >> )),

# >> >> Object(i.b)(3, 2, (function() {

# >> >> return "Discarded event(s) details : ".concat(JSON.stringify(t, null, 2))

# >> >> }

# >> >> )),

# >> >> e.eventsDiscarded += t.length

# >> >> }

# >> >> })

# >> >> }

# >> >> , $r = function(e) {

# >> >> function t() {

# >> >> return null !== e && e.apply(this, arguments) || this

# >> >> }

# >> >> return Object(r.d)(t, e),

# >> >> t.prototype.initialize = function(t, n) {

# >> >> this.\_postChannel = new Vr;

# >> >> var i = [];

# >> >> n && (i = i.concat(n)),

# >> >> t.channels = [[this.\_postChannel]],

# >> >> t.extensionConfig = t.extensionConfig || [],

# >> >> t.extensionConfig[this.\_postChannel.identifier] = Object(r.a)(Object(r.a)({}, t.channelConfiguration), t.extensionConfig[this.\_postChannel.identifier]);

# >> >> try {

# >> >> e.prototype.initialize.call(this, t, i)

# >> >> } catch (e) {

# >> >> this.logger.warnToConsole("Failed to initialize SDK." + e)

# >> >> }

# >> >> }

# >> >> ,

# >> >> t.prototype.setUploadFrequency = function(e) {

# >> >> if (this.\_postChannel && e) {

# >> >> var t = e / 1e3

# >> >> , n = t / 2

# >> >> , r = {};

# >> >> r.OTelCustomTransmissionProfile = [t, n],

# >> >> this.\_postChannel.\_loadTransmitProfiles(r),

# >> >> this.\_postChannel.\_setTransmitProfile("OTelCustomTransmissionProfile")

# >> >> }

# >> >> }

# >> >> ,

# >> >> t.prototype.flush = function(e) {

# >> >> this.\_postChannel && this.\_postChannel.flush(e)

# >> >> }

# >> >> ,

# >> >> t.prototype.shutdown = function() {

# >> >> this.\_postChannel && this.\_postChannel.teardown()

# >> >> }

# >> >> ,

# >> >> t

# >> >> }(Cr)

# >> >> , Qr = function(e) {

# >> >> function t(t, n) {

# >> >> var r, o, s = e.call(this, t, n) || this;

# >> >> s.sendTelemetryEvent = function(e) {

# >> >> return a((function() {

# >> >> var t = s.getOneDSTelemetryEvent(e);

# >> >> t && r && r.track(t)

# >> >> }

# >> >> ), void 0)

# >> >> }

# >> >> ,

# >> >> s.sendCustomerContent = function(e) {

# >> >> return a((function() {

# >> >> var t = s.getOneDSCustomerContent(e);

# >> >> t && o && o.track(t)

# >> >> }

# >> >> ), void 0)

# >> >> }

# >> >> ,

# >> >> s.sendNonStandardEvent = function(e, t) {

# >> >> var n = !1;

# >> >> u.forEach((function(r) {

# >> >> if (r.canHandle(t))

# >> >> return r.processEvent(e),

# >> >> void (n = !0)

# >> >> }

# >> >> )),

# >> >> n || Object(i.b)(0, 1, (function() {

# >> >> return "Missing Handler for " + t + "to process" + e.eventName

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> s.flush = function(e) {

# >> >> null == r || r.flush(e),

# >> >> null == o || o.flush(e),

# >> >> u.forEach((function(t) {

# >> >> t.flush(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> s.shutdown = function() {

# >> >> try {

# >> >> null == r || r.shutdown(),

# >> >> null == o || o.shutdown(),

# >> >> u.forEach((function(e) {

# >> >> e.shutdown()

# >> >> }

# >> >> ))

# >> >> } catch (e) {

# >> >> Object(i.b)(0, 2, (function() {

# >> >> return "An error occurred on shutdown"

# >> >> }

# >> >> ))

# >> >> }

# >> >> }

# >> >> ;

# >> >> var c = n.plugins || []

# >> >> , u = n.specialEventHandlers || [];

# >> >> if (u.forEach((function(e) {

# >> >> e.initialize(s, n)

# >> >> }

# >> >> )),

# >> >> !n.endpointUrl)

# >> >> throw new Error("Missing Endpoint Url");

# >> >> return r = Gr(n, "f998cc5ba4d448d6a1e8e913ff18be94-dd122e0a-fcf8-4dc5-9dbb-6afac5325183-7405", n.endpointUrl, c),

# >> >> n.enableCustomerContent && n.endpointUrl === l.a.PUBLIC && (o = Gr(n, "b22a201c3f1d41d28ccc399ba6cc9ca2-1972c77f-1f79-4283-a0f9-b4ddc4646f55-7121", l.a.CUSTOMER\_CONTENT, c)),

# >> >> n.disableStatsTracking || (Kr(s, r),

# >> >> Kr(s, o)),

# >> >> s

# >> >> }

# >> >> return Object(r.d)(t, e),

# >> >> t

# >> >> }(Ln)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return h

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return g

# >> >> }

# >> >> ));

# >> >> function r(e, t) {

# >> >> return e.toLowerCase().localeCompare(t.toLowerCase())

# >> >> }

# >> >> function i(e) {

# >> >> if (!e)

# >> >> return [];

# >> >> let t = "";

# >> >> try {

# >> >> (function(e) {

# >> >> const t = atob(e)

# >> >> , n = Uint8Array.from(t, e=>e.charCodeAt(0))

# >> >> , r = new Uint16Array(n.length / 2);

# >> >> if (65279 != (n[1] << 8 | n[0]))

# >> >> throw new Error("Unexpected string encoding");

# >> >> for (let e = 0; e < n.length; e += 2) {

# >> >> const t = n[e + 1]

# >> >> , i = n[e]

# >> >> , o = t << 8 | i;

# >> >> r[e / 2] = o

# >> >> }

# >> >> return r.slice(1)

# >> >> }

# >> >> )(e).forEach(e=>{

# >> >> t += String.fromCharCode(e)

# >> >> }

# >> >> )

# >> >> } catch (n) {

# >> >> t = function(e) {

# >> >> try {

# >> >> if (!/^[a-z0-9+/]+={0,2}$/i.test(e) || e.length % 4 != 0)

# >> >> throw Error("Not base64 string");

# >> >> const t = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/=";

# >> >> let n, r, i, o, a, s, l, c;

# >> >> const u = [];

# >> >> for (let d = 0; d < e.length; d += 4)

# >> >> o = t.indexOf(e.charAt(d)),

# >> >> a = t.indexOf(e.charAt(d + 1)),

# >> >> s = t.indexOf(e.charAt(d + 2)),

# >> >> l = t.indexOf(e.charAt(d + 3)),

# >> >> c = o << 18 | a << 12 | s << 6 | l,

# >> >> n = c >>> 16 & 255,

# >> >> r = c >>> 8 & 255,

# >> >> i = 255 & c,

# >> >> u[d / 4] = String.fromCharCode(n, r, i),

# >> >> 64 === l && (u[d / 4] = String.fromCharCode(n, r)),

# >> >> 64 === s && (u[d / 4] = String.fromCharCode(n));

# >> >> return u.join("")

# >> >> } catch (e) {

# >> >> throw new Error("failed to decode unicode, reason: " + e)

# >> >> }

# >> >> }(e)

# >> >> }

# >> >> return t.split("\r\n").filter(e=>e)

# >> >> }

# >> >> function o(e) {

# >> >> return function(e) {

# >> >> let t = "";

# >> >> e.forEach(e=>{

# >> >> t += String.fromCharCode(e)

# >> >> }

# >> >> );

# >> >> return btoa(t)

# >> >> }(function(e) {

# >> >> const t = new Uint16Array(e.length + 1)

# >> >> , n = new Uint8Array(2 \* t.length);

# >> >> t[0] = 65279;

# >> >> for (let n = 0; n < e.length; n++)

# >> >> t[n + 1] = e.charCodeAt(n);

# >> >> for (let e = 0; e < n.length; e += 2) {

# >> >> const r = t[e / 2]

# >> >> , i = r >> 8

# >> >> , o = 255 & r;

# >> >> n[e] = o,

# >> >> n[e + 1] = i

# >> >> }

# >> >> return n

# >> >> }(e.join("\r\n") + "\r\n"))

# >> >> }

# >> >> var a = n(237)

# >> >> , s = n(314);

# >> >> let l = void 0;

# >> >> async function c(e) {

# >> >> if (e) {

# >> >> if ((await e.saveWordListToRoamingService(Object(s.a)())).success)

# >> >> return !0

# >> >> }

# >> >> return !1

# >> >> }

# >> >> function u(e) {

# >> >> clearInterval(l),

# >> >> l = window.setInterval(async()=>{

# >> >> e && await c(e)

# >> >> }

# >> >> , 36e5)

# >> >> }

# >> >> let d = void 0;

# >> >> async function f() {

# >> >> return !(!d || !await c(d)) && (e = d,

# >> >> clearInterval(l),

# >> >> u(e),

# >> >> !0);

# >> >> var e

# >> >> }

# >> >> var h, p = n(238);

# >> >> !function(e) {

# >> >> e[e.NOT\_LOADED = 0] = "NOT\_LOADED",

# >> >> e[e.LOADING = 1] = "LOADING",

# >> >> e[e.LOADED = 2] = "LOADED",

# >> >> e[e.LOAD\_ERROR = 3] = "LOAD\_ERROR"

# >> >> }(h || (h = {}));

# >> >> class g {

# >> >> constructor(e, t, n, r, i, o, a, s) {

# >> >> this.authTokenCallback = e,

# >> >> this.environment = t,

# >> >> this.hostApplication = n,

# >> >> this.hostVersion = r,

# >> >> this.hostPlatform = i,

# >> >> this.hostCulture = o,

# >> >> this.logger = a,

# >> >> this.roamingClient = s,

# >> >> this.wordSet = new Set,

# >> >> this.lowerCaseWordSet = new Set,

# >> >> this.loadState = h.NOT\_LOADED

# >> >> }

# >> >> async loadWordListFromRoamingService(e) {

# >> >> let t;

# >> >> this.loadState = h.LOADING;

# >> >> try {

# >> >> t = (await Object(a.a)(this.authTokenCallback, this.environment, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), [1065], this.logger, this.roamingClient)).get(1065)

# >> >> } catch (e) {

# >> >> return this.loadState = h.LOAD\_ERROR,

# >> >> {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> return this.setDictionaryValue(t)

# >> >> }

# >> >> setDictionaryValue(e) {

# >> >> if (!(e && e.length > 0))

# >> >> return this.loadState = h.LOADED,

# >> >> this.wordSet = new Set,

# >> >> this.lowerCaseWordSet = new Set,

# >> >> {

# >> >> success: !0

# >> >> };

# >> >> try {

# >> >> const t = i(e);

# >> >> return this.wordSet = new Set(t),

# >> >> this.lowerCaseWordSet = new Set(t.map(e=>e.toLocaleLowerCase())),

# >> >> this.loadState = h.LOADED,

# >> >> {

# >> >> success: !0

# >> >> }

# >> >> } catch (e) {

# >> >> return this.loadState = h.LOAD\_ERROR,

# >> >> {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> }

# >> >> async saveWordListToRoamingService(e) {

# >> >> if (this.loadState !== h.LOADED)

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: "No dictionary previously loaded"

# >> >> };

# >> >> const t = Array.from(this.wordSet).sort(r);

# >> >> let n = "";

# >> >> try {

# >> >> n = o(t)

# >> >> } catch (e) {

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> if (n)

# >> >> try {

# >> >> return await Object(p.b)(this.authTokenCallback, this.environment, n, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), 1065, this.logger, this.roamingClient),

# >> >> {

# >> >> success: !0

# >> >> }

# >> >> } catch (e) {

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: "Nothing to save"

# >> >> }

# >> >> }

# >> >> testWord(e, t) {

# >> >> return t ? this.wordSet.has(e) : this.lowerCaseWordSet.has(e.toLocaleLowerCase())

# >> >> }

# >> >> setWordSet(e) {

# >> >> return this.wordSet = new Set(e),

# >> >> this.lowerCaseWordSet = new Set(Array.from(e).map(e=>e.toLocaleLowerCase())),

# >> >> {

# >> >> success: !0

# >> >> }

# >> >> }

# >> >> getWordList() {

# >> >> return Array.from(this.wordSet)

# >> >> }

# >> >> addWord(e) {

# >> >> if (e && !this.wordSet.has(e)) {

# >> >> this.wordSet.add(e);

# >> >> const t = e.toLocaleLowerCase();

# >> >> return this.lowerCaseWordSet.has(t) || this.lowerCaseWordSet.add(t),

# >> >> f(),

# >> >> !0

# >> >> }

# >> >> return !1

# >> >> }

# >> >> removeWord(e) {

# >> >> if (e && this.wordSet.has(e)) {

# >> >> this.wordSet.delete(e);

# >> >> const t = e.toLocaleLowerCase();

# >> >> return this.lowerCaseWordSet.has(t) && this.lowerCaseWordSet.delete(t),

# >> >> !0

# >> >> }

# >> >> return !1

# >> >> }

# >> >> removeMultipleWords(e) {

# >> >> let t = !0;

# >> >> for (const n of e)

# >> >> t = t || this.removeWord(n);

# >> >> return t

# >> >> }

# >> >> getLoadState() {

# >> >> return this.loadState

# >> >> }

# >> >> }

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return b

# >> >> }

# >> >> ));

# >> >> var r, i = n(1), o = n(203), a = n(145), s = n(69), l = n(347), c = n(349), u = n(106), d = n(691), f = n(287), h = n(692), p = n(10), g = n(5), m = n(95);

# >> >> !function(e) {

# >> >> e.ContentEditable = "ContentEditable",

# >> >> e.InputOrTextArea = "InputOrTextArea"

# >> >> }(r || (r = {}));

# >> >> let b = class {

# >> >> constructor(e, t, n, r, i, o, a) {

# >> >> this.\_tileContent = e,

# >> >> this.\_proofingDom = t,

# >> >> this.\_paragraphTextExtractor = n,

# >> >> this.\_sentenceValidator = r,

# >> >> this.\_siteConfigurer = i,

# >> >> this.\_featureFlagsReader = o,

# >> >> this.\_tileNodeTraverser = a

# >> >> }

# >> >> async getContextAroundCursor() {

# >> >> const e = document.activeElement;

# >> >> let t;

# >> >> if (Object(a.b)(e, "HTMLElement") && e.isContentEditable) {

# >> >> t = r.ContentEditable;

# >> >> const n = await this.getContextAroundCursorForContentEditable();

# >> >> if (!n)

# >> >> return;

# >> >> return Object.assign(Object.assign({}, n), {

# >> >> activeElement: e,

# >> >> activeElementType: t

# >> >> })

# >> >> }

# >> >> if (this.\_featureFlagsReader.flags.enableAiInsertForInputTexarea && (Object(a.b)(e, "HTMLTextAreaElement") || Object(a.b)(e, "HTMLInputElement") && ["text", "search"].includes(e.type))) {

# >> >> if (t = r.InputOrTextArea,

# >> >> null === e.selectionStart)

# >> >> return;

# >> >> const n = e.value.slice(0, e.selectionStart);

# >> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(n, e.selectionStart))

# >> >> return;

# >> >> return {

# >> >> activeElement: e,

# >> >> activeElementType: t,

# >> >> precedingTexts: [n],

# >> >> followingTexts: [e.value.slice(e.selectionStart)],

# >> >> inputOrTextArea: {

# >> >> cursorPosition: e.selectionStart

# >> >> }

# >> >> }

# >> >> }

# >> >> }

# >> >> async getContextAroundCursorForContentEditable() {

# >> >> var e, t, n, r;

# >> >> const i = document.getSelection();

# >> >> if (!i || 1 !== i.rangeCount)

# >> >> return;

# >> >> const o = i.getRangeAt(0);

# >> >> if (!o.collapsed)

# >> >> return;

# >> >> const a = await this.\_tileContent.getTextSelection();

# >> >> if (!(null == a ? void 0 : a.startParagraphNode) || !a.endParagraphNode || void 0 === a.startPositionInParagraphNode)

# >> >> return;

# >> >> const s = this.\_paragraphTextExtractor.getParagraphText(a.startParagraphNode.id);

# >> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(s, a.startPositionInParagraphNode))

# >> >> return;

# >> >> const l = this.findTileParagraphNodeId(a.startParagraphNode.id, this.getFirstParagraphOfTile, null === (e = this.\_tileNodeTraverser) || void 0 === e ? void 0 : e.findPreviousTileNode.bind(this.\_tileNodeTraverser));

# >> >> if (!l)

# >> >> return;

# >> >> const c = this.findTileParagraphNodeId(a.endParagraphNode.id, this.getLastParagraphOfTile, null === (t = this.\_tileNodeTraverser) || void 0 === t ? void 0 : t.findNextTileNode.bind(this.\_tileNodeTraverser));

# >> >> if (!c)

# >> >> return;

# >> >> const u = null === (n = this.\_paragraphTextExtractor.getTextBetween(l, a.startParagraphNode, 0, a.startPositionInParagraphNode)) || void 0 === n ? void 0 : n.trim()

# >> >> , d = null === (r = this.\_paragraphTextExtractor.getTextBetween(a.endParagraphNode, c, a.endPositionInParagraphNode, void 0)) || void 0 === r ? void 0 : r.trim();

# >> >> return this.isScenarioSupported(u, d) ? {

# >> >> contentEditable: {

# >> >> selectionRange: o

# >> >> },

# >> >> precedingTexts: this.getTextsToSend(u),

# >> >> followingTexts: this.getTextsToSend(d)

# >> >> } : void 0

# >> >> }

# >> >> isScenarioSupported(e, t) {

# >> >> var n;

# >> >> const r = null === (n = this.\_siteConfigurer.getSiteConfiguration()) || void 0 === n ? void 0 : n.unsupportedScenarios;

# >> >> for (const n of null != r ? r : []) {

# >> >> if (n === o.b.Empty && !e && !t)

# >> >> return !1;

# >> >> if (n === o.b.LeftToRight && e && !t)

# >> >> return !1;

# >> >> if (n === o.b.RightToLeft && !e && t)

# >> >> return !1;

# >> >> if (n === o.b.TwoSided && e && t)

# >> >> return !1

# >> >> }

# >> >> return !0

# >> >> }

# >> >> getTextsToSend(e) {

# >> >> return e ? e.split("\n").filter(e=>e.length > 0) : []

# >> >> }

# >> >> findTileParagraphNodeId(e, t, n) {

# >> >> const r = this.\_proofingDom.findParagraphNode(e);

# >> >> if (!Object(l.b)(r))

# >> >> return;

# >> >> let i = r.parent;

# >> >> if (!n)

# >> >> return t(r.parent);

# >> >> if ("string" == typeof i)

# >> >> return;

# >> >> let o = i;

# >> >> for (; i = n(i); )

# >> >> "string" == typeof i && (i = void 0),

# >> >> o = i;

# >> >> return (null == o ? void 0 : o.children) ? t(o) : void 0

# >> >> }

# >> >> getFirstParagraphOfTile(e) {

# >> >> if (e.children)

# >> >> return e.children.map(e=>{

# >> >> var t, n;

# >> >> return {

# >> >> node: e,

# >> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 1e5

# >> >> }

# >> >> }

# >> >> ).reduce((e,t)=>e.start > t.start ? t : e).node.id

# >> >> }

# >> >> getLastParagraphOfTile(e) {

# >> >> if (e.children)

# >> >> return e.children.map(e=>{

# >> >> var t, n;

# >> >> return {

# >> >> node: e,

# >> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 0

# >> >> }

# >> >> }

# >> >> ).reduce((e,t)=>e.start > t.start ? e : t).node.id

# >> >> }

# >> >> }

# >> >> ;

# >> >> b = Object(i.c)([Object(p.a)(), Object(i.f)(0, Object(g.a)(c.a)), Object(i.f)(1, Object(g.a)(u.a)), Object(i.f)(2, Object(g.a)(d.a)), Object(i.f)(3, Object(g.a)(h.a)), Object(i.f)(4, Object(g.a)(o.a)), Object(i.f)(5, Object(g.a)(s.a)), Object(i.f)(6, Object(g.a)(f.a)), Object(i.f)(6, Object(m.a)())], b)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return l

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return c

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(166)

# >> >> , o = n(5)

# >> >> , a = n(106)

# >> >> , s = n(93);

# >> >> let l = class {

# >> >> constructor(e, t, n, r) {

# >> >> this.\_guidGenerator = e,

# >> >> this.\_proofingDom = t,

# >> >> this.eventSeqId = 0,

# >> >> this.nodeType = s.a.ParagraphNode,

# >> >> this.id = this.\_guidGenerator.generate(),

# >> >> this.children = void 0,

# >> >> this.element = n,

# >> >> this.parent = r,

# >> >> this.\_proofingDom.registerNode(this)

# >> >> }

# >> >> retire() {

# >> >> this.parent = void 0,

# >> >> this.\_proofingDom.unregisterNode(this)

# >> >> }

# >> >> move(e, t) {

# >> >> return this.\_proofingDom.unregisterNode(this),

# >> >> e && (this.element = e),

# >> >> t && (this.parent = t),

# >> >> this.id = this.\_guidGenerator.generate(),

# >> >> this.\_proofingDom.registerNode(this),

# >> >> this

# >> >> }

# >> >> resetState() {}

# >> >> }

# >> >> ;

# >> >> function c(e) {

# >> >> var t;

# >> >> return (null == e ? void 0 : e.nodeType) === s.a.ParagraphNode && void 0 !== e.element && "offset"in e.element && "span"in e.element && (null === (t = e.parent) || void 0 === t ? void 0 : t.nodeType) === s.a.TileNode && !!e.parent.element && !!e.parent.children

# >> >> }

# >> >> l = Object(r.c)([Object(r.f)(0, Object(o.a)(i.a)), Object(r.f)(1, Object(o.a)(a.a))], l)

# >> >> }

# >> >> , , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return i

# >> >> }

# >> >> ));

# >> >> var r = n(8);

# >> >> const i = Object(r.a)("ITileContent")

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> var r;

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> )),

# >> >> function(e) {

# >> >> e[e.zero = 0] = "zero",

# >> >> e[e.medium = 1] = "medium",

# >> >> e[e.long = 2] = "long"

# >> >> }(r || (r = {}))

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return i

# >> >> }

# >> >> ));

# >> >> var r = n(179);

# >> >> function i(e, t, n) {

# >> >> void 0 === n && (n = !0);

# >> >> var i = !1;

# >> >> if (e && t)

# >> >> if (n)

# >> >> if (e === t)

# >> >> i = !0;

# >> >> else

# >> >> for (i = !1; t; ) {

# >> >> var o = Object(r.a)(t);

# >> >> if (o === e) {

# >> >> i = !0;

# >> >> break

# >> >> }

# >> >> t = o

# >> >> }

# >> >> else

# >> >> e.contains && (i = e.contains(t));

# >> >> return i

# >> >> }

# >> >> }

# >> >> , , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return s

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(221)

# >> >> , o = n(10);

# >> >> const a = ["af-ZA", "ar-AE", "ar-BH", "ar-DZ", "ar-EG", "ar-IQ", "ar-JO", "ar-KW", "ar-LB", "ar-LY", "ar-MA", "ar-OM", "ar-QA", "ar-SA", "ar-SY", "ar-TN", "ar-YE", "as-IN", "az-Latn-AZ", "bg-BG", "bn-BD", "bn-IN", "bs-Latn-BA", "ca-ES", "ca-ES-valencia", "cs-CZ", "cy-GB", "da-DK", "de-AT", "de-CH", "de-DE", "de-LI", "de-LU", "el-GR", "en-029", "en-AU", "en-BZ", "en-CA", "en-CB", "en-GB", "en-HK", "en-ID", "en-IE", "en-IN", "en-JM", "en-MY", "en-NZ", "en-PH", "en-SG", "en-TT", "en-US", "en-ZA", "en-ZW", "es-419", "es-AR", "es-BO", "es-CL", "es-CO", "es-CR", "es-DO", "es-EC", "es-ES", "es-ES\_tradnl", "es-GT", "es-HN", "es-MX", "es-NI", "es-PA", "es-PE", "es-PR", "es-PY", "es-SV", "es-US", "es-UY", "es-VE", "et-EE", "eu-ES", "fa-IR", "fi-FI", "fr-BE", "fr-CA", "fr-CD", "fr-CH", "fr-CI", "fr-CM", "fr-FR", "fr-HT", "fr-LU", "fr-MA", "fr-MC", "fr-ML", "fr-RE", "fr-SN", "ga-IE", "gd-GB", "gl-ES", "gu-IN", "ha-Latn-NG", "he-IL", "hi-IN", "hr-BA", "hr-HR", "hu-HU", "hy-AM", "id-ID", "ig-NG", "is-IS", "it-CH", "it-IT", "ja-JP", "ka-GE", "kk-KZ", "kn-IN", "kok-IN", "ko-KR", "ky-KG", "lb-LU", "lt-LT", "lv-LV", "mi-NZ", "mk-MK", "ml-IN", "mr-IN", "ms-BN", "ms-MY", "mt-MT", "nb-NO", "ne-IN", "ne-NP", "nl-BE", "nl-NL", "nn-NO", "nso-ZA", "or-IN", "pa-IN", "pl-PL", "ps-AF", "pt-BR", "pt-PT", "rm-CH", "ro-MD", "ro-RO", "ru-MD", "ru-RU", "rw-RW", "si-LK", "sk-SK", "sl-SI", "sq-AL", "sr-Cyrl-BA", "sr-Cyrl-CS", "sr-Cyrl-ME", "sr-Cyrl-RS", "sr-Latn-BA", "sr-Latn-CS", "sr-Latn-ME", "sr-Latn-RS", "sv-FI", "sv-SE", "sw-KE", "ta-IN", "te-IN", "th-TH", "tn-BW", "tn-ZA", "tr-TR", "tt-RU", "uk-UA", "ur-IN", "ur-PK", "uz-Latn-UZ", "vi-VN", "wo-SN", "xh-ZA", "yo-NG", "zu-ZA"];

# >> >> let s = class {

# >> >> constructor() {

# >> >> this.bxSupportedLanguages = a.map(e=>({

# >> >> languageId: e

# >> >> }))

# >> >> }

# >> >> getLanguageInfo(e) {

# >>

# Oops, something went wrong. Please report this bug with the details below.

# Report on GitHub: https://github.com/PowerShell/PSReadLine/issues/new

# ### Environment

# PSReadLine: 2.0.0

# PowerShell: 5.1.22621.2506

# OS: Microsoft Windows 10.0.22631

# Last 200 Keys

# ```

# Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar c a s e Spacebar w : Enter

# > > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar r e t u r n Spacebar " F r a g m e n t " ; Enter

# > > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar c a s e Spacebar O : Enter

# > > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar r e t u r n Spacebar " P o r t a l " ; Enter

# > > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar c a s e Spacebar I : Enter

# > > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar r e t u r n Spacebar " P r o f i l e r " ; Enter

# Enter

# Enter

# Enter

# Enter

# Enter

# ```

# ### Exception

# ```

# System.ArgumentOutOfRangeException: The value must be greater than or equal to zero and less than the console's buffer size in that dimension.

# Parameter name: top

# Actual value was 73.

# at System.Console.SetCursorPosition(Int32 left, Int32 top)

# at Microsoft.PowerShell.PSConsoleReadLine.CalculateWhereAndWhatToRender(Boolean cursorMovedToInitialPos, RenderData renderData, LineInfoForRendering& lineInfoForRendering)

# at Microsoft.PowerShell.PSConsoleReadLine.ReallyRender(RenderData renderData, String defaultColor)

# at Microsoft.PowerShell.PSConsoleReadLine.ForceRender()

# at Microsoft.PowerShell.PSConsoleReadLine.Insert(Char c)

# at Microsoft.PowerShell.PSConsoleReadLine.AcceptLineImpl(Boolean validate)

# at Microsoft.PowerShell.PSConsoleReadLine.ProcessOneKey(PSKeyInfo key, Dictionary`2 dispatchTable, Boolean ignoreIfNoAction, Object arg)

# at Microsoft.PowerShell.PSConsoleReadLine.InputLoop()

# at Microsoft.PowerShell.PSConsoleReadLine.ReadLine(Runspace runspace, EngineIntrinsics engineIntrinsics, CancellationToken cancellationToken)

# ```

# PS C:\Users\marru> PS C:\Users\marru> function ut(e) {

# >> >> return e ? '"' + e.replace(/\"/g, "") + '"' : ""

# >> >> }

# >> >> function dt(e, t) {

# >> >> var n = typeof console !== d.l ? console : He("console");

# >> >> if (n) {

# >> >> var r = "log";

# >> >> n[e] && (r = e),

# >> >> J(n[r]) && n[r](t)

# >> >> }

# >> >> }

# >> >> var ft = function() {

# >> >> function e(e, t, n, r) {

# >> >> void 0 === n && (n = !1);

# >> >> this.messageId = e,

# >> >> this.message = (n ? "AI: " : "AI (Internal): ") + e;

# >> >> var i = "";

# >> >> Qe() && (i = Xe().stringify(r));

# >> >> var o = (t ? " message:" + ut(t) : "") + (r ? " props:" + ut(i) : "");

# >> >> this.message += o

# >> >> }

# >> >> return e.dataType = "MessageData",

# >> >> e

# >> >> }();

# >> >> var ht = function() {

# >> >> function e(t) {

# >> >> this.identifier = "DiagnosticLogger",

# >> >> this.queue = [];

# >> >> var n, r, i, o, a = 0, s = {};

# >> >> k(e, this, (function(e) {

# >> >> function l(t, n) {

# >> >> if (!(a >= i)) {

# >> >> var o = !0

# >> >> , l = "AITR\_" + n.messageId;

# >> >> if (s[l] ? o = !1 : s[l] = !0,

# >> >> o && (t <= r && (e.queue.push(n),

# >> >> a++,

# >> >> c(1 === t ? "error" : "warn", n)),

# >> >> a === i)) {

# >> >> var u = "Internal events throttle limit per PageView reached for this app."

# >> >> , d = new ft(23,u,!1);

# >> >> e.queue.push(d),

# >> >> 1 === t ? e.errorToConsole(u) : e.warnToConsole(u)

# >> >> }

# >> >> }

# >> >> }

# >> >> function c(e, n) {

# >> >> var r = ct(t || {});

# >> >> r && r.diagLog && r.diagLog(e, n)

# >> >> }

# >> >> !function(e) {

# >> >> n = xe(e.loggingLevelConsole, 0),

# >> >> r = xe(e.loggingLevelTelemetry, 1),

# >> >> i = xe(e.maxMessageLimit, 25),

# >> >> o = xe(e.enableDebugExceptions, !1)

# >> >> }(t || {}),

# >> >> e.consoleLoggingLevel = function() {

# >> >> return n

# >> >> }

# >> >> ,

# >> >> e.telemetryLoggingLevel = function() {

# >> >> return r

# >> >> }

# >> >> ,

# >> >> e.maxInternalMessageLimit = function() {

# >> >> return i

# >> >> }

# >> >> ,

# >> >> e.enableDebugExceptions = function() {

# >> >> return o

# >> >> }

# >> >> ,

# >> >> e.throwInternal = function(t, r, i, a, u) {

# >> >> void 0 === u && (u = !1);

# >> >> var d = new ft(r,i,u,a);

# >> >> if (o)

# >> >> throw et(d);

# >> >> var f = 1 === t ? "errorToConsole" : "warnToConsole";

# >> >> if (G(d.message))

# >> >> c("throw" + (1 === t ? "Critical" : "Warning"), d);

# >> >> else {

# >> >> if (u) {

# >> >> var h = +d.messageId;

# >> >> !s[h] && n >= t && (e[f](d.message),

# >> >> s[h] = !0)

# >> >> } else

# >> >> n >= t && e[f](d.message);

# >> >> l(t, d)

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.warnToConsole = function(e) {

# >> >> dt("warn", e),

# >> >> c("warning", e)

# >> >> }

# >> >> ,

# >> >> e.errorToConsole = function(e) {

# >> >> dt("error", e),

# >> >> c("error", e)

# >> >> }

# >> >> ,

# >> >> e.resetInternalMessageCount = function() {

# >> >> a = 0,

# >> >> s = {}

# >> >> }

# >> >> ,

# >> >> e.logInternalMessage = l

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function pt(e) {

# >> >> return e || new ht

# >> >> }

# >> >> function gt(e, t, n, r, i, o) {

# >> >> void 0 === o && (o = !1),

# >> >> pt(e).throwInternal(t, n, r, i, o)

# >> >> }

# >> >> function mt(e, t) {

# >> >> pt(e).warnToConsole(t)

# >> >> }

# >> >> var bt = null

# >> >> , vt = null

# >> >> , yt = null

# >> >> , Ct = We()

# >> >> , St = {}

# >> >> , Ot = {};

# >> >> function wt(e, t) {

# >> >> var n = It.\_ckMgr || Ot.\_ckMgr;

# >> >> return n || (n = It.\_ckMgr = It(e, t),

# >> >> Ot.\_ckMgr = n),

# >> >> n

# >> >> }

# >> >> function \_t(e) {

# >> >> return !e || e.isEnabled()

# >> >> }

# >> >> function It(e, t) {

# >> >> var n, r = function(e) {

# >> >> var t = e.cookieCfg = e.cookieCfg || {};

# >> >> if (Ee(t, "domain", e.cookieDomain, $, K),

# >> >> Ee(t, "path", e.cookiePath || "/", null, K),

# >> >> K(t.enabled)) {

# >> >> var n = void 0;

# >> >> G(e.isCookieUseDisabled) || (n = !e.isCookieUseDisabled),

# >> >> G(e.disableCookiesUsage) || (n = !e.disableCookiesUsage),

# >> >> t.enabled = n

# >> >> }

# >> >> return t

# >> >> }(e || Ot), i = r.path || "/", o = r.domain, a = !1 !== r.enabled, s = ((n = {

# >> >> isEnabled: function() {

# >> >> var e = a && Et(t)

# >> >> , n = Ot.\_ckMgr;

# >> >> return e && n && s !== n && (e = \_t(n)),

# >> >> e

# >> >> }

# >> >> }).setEnabled = function(e) {

# >> >> a = !1 !== e

# >> >> }

# >> >> ,

# >> >> n.set = function(e, t, n, a, l) {

# >> >> var c = !1;

# >> >> if (\_t(s)) {

# >> >> var u = {}

# >> >> , d = me(t || "")

# >> >> , f = d.indexOf(";");

# >> >> if (-1 !== f && (d = me(t.substring(0, f)),

# >> >> u = jt(t.substring(f + 1))),

# >> >> Ee(u, "domain", a || o, ke, G),

# >> >> !K(n)) {

# >> >> var h = Ye();

# >> >> if (G(u.expires)) {

# >> >> var p = \_e() + 1e3 \* n;

# >> >> if (p > 0) {

# >> >> var g = new Date;

# >> >> g.setTime(p),

# >> >> Ee(u, "expires", xt(g, h ? "toGMTString" : "toUTCString") || xt(g, h ? "toGMTString" : "toUTCString") || "", ke)

# >> >> }

# >> >> }

# >> >> h || Ee(u, "max-age", "" + n, null, G)

# >> >> }

# >> >> var m = Ke();

# >> >> m && "https:" === m.protocol && (Ee(u, "secure", null, null, G),

# >> >> null === vt && (vt = !At((Ge() || {}).userAgent)),

# >> >> vt && Ee(u, "SameSite", "None", null, G)),

# >> >> Ee(u, "path", l || i, null, G),

# >> >> (r.setCookie || Lt)(e, kt(d, u)),

# >> >> c = !0

# >> >> }

# >> >> return c

# >> >> }

# >> >> ,

# >> >> n.get = function(e) {

# >> >> var t = "";

# >> >> return \_t(s) && (t = (r.getCookie || Tt)(e)),

# >> >> t

# >> >> }

# >> >> ,

# >> >> n.del = function(e, t) {

# >> >> var n = !1;

# >> >> return \_t(s) && (n = s.purge(e, t)),

# >> >> n

# >> >> }

# >> >> ,

# >> >> n.purge = function(e, n) {

# >> >> var i, o = !1;

# >> >> if (Et(t)) {

# >> >> var a = ((i = {}).path = n || "/",

# >> >> i.expires = "Thu, 01 Jan 1970 00:00:01 GMT",

# >> >> i);

# >> >> Ye() || (a["max-age"] = "0"),

# >> >> (r.delCookie || Lt)(e, kt("", a)),

# >> >> o = !0

# >> >> }

# >> >> return o

# >> >> }

# >> >> ,

# >> >> n);

# >> >> return s.\_ckMgr = s,

# >> >> s

# >> >> }

# >> >> function Et(e) {

# >> >> if (null === bt) {

# >> >> bt = !1;

# >> >> try {

# >> >> bt = void 0 !== (Ct || {}).cookie

# >> >> } catch (t) {

# >> >> gt(e, 2, 68, "Cannot access document.cookie - " + Ie(t), {

# >> >> exception: et(t)

# >> >> })

# >> >> }

# >> >> }

# >> >> return bt

# >> >> }

# >> >> function jt(e) {

# >> >> var t = {};

# >> >> e && e.length && fe(me(e).split(";"), (function(e) {

# >> >> if (e = me(e || "")) {

# >> >> var n = e.indexOf("=");

# >> >> -1 === n ? t[e] = null : t[me(e.substring(0, n))] = me(e.substring(n + 1))

# >> >> }

# >> >> }

# >> >> ));

# >> >> return t

# >> >> }

# >> >> function xt(e, t) {

# >> >> return J(e[t]) ? e[t]() : null

# >> >> }

# >> >> function kt(e, t) {

# >> >> var n = e || "";

# >> >> return ee(t, (function(e, t) {

# >> >> n += "; " + e + (K(t) ? "" : "=" + t)

# >> >> }

# >> >> )),

# >> >> n

# >> >> }

# >> >> function Tt(e) {

# >> >> var t = "";

# >> >> if (Ct) {

# >> >> var n = Ct.cookie || "";

# >> >> yt !== n && (St = jt(n),

# >> >> yt = n),

# >> >> t = me(St[e] || "")

# >> >> }

# >> >> return t

# >> >> }

# >> >> function Lt(e, t) {

# >> >> Ct && (Ct.cookie = e + "=" + t)

# >> >> }

# >> >> function At(e) {

# >> >> return !!se(e) && (!(!re(e, "CPU iPhone OS 12") && !re(e, "iPad; CPU OS 12")) || (!!(re(e, "Macintosh; Intel Mac OS X 10\_14") && re(e, "Version/") && re(e, "Safari")) || (!(!re(e, "Macintosh; Intel Mac OS X 10\_14") || !te(e, "AppleWebKit/605.1.15 (KHTML, like Gecko)")) || (!(!re(e, "Chrome/5") && !re(e, "Chrome/6")) || (!(!re(e, "UnrealEngine") || re(e, "Chrome")) || !(!re(e, "UCBrowser/12") && !re(e, "UCBrowser/11")))))))

# >> >> }

# >> >> var Pt = !1

# >> >> , Nt = 123456789

# >> >> , Ft = 987654321;

# >> >> function Rt(e) {

# >> >> e < 0 && (e >>>= 0),

# >> >> Nt = 123456789 + e & 4294967295,

# >> >> Ft = 987654321 - e & 4294967295,

# >> >> Pt = !0

# >> >> }

# >> >> function Dt() {

# >> >> try {

# >> >> var e = 2147483647 & \_e();

# >> >> Rt((4294967296 \* Math.random() ^ e) + e)

# >> >> } catch (e) {}

# >> >> }

# >> >> function Mt(e) {

# >> >> return e > 0 ? Math.floor(Bt() / 4294967295 \* (e + 1)) >>> 0 : 0

# >> >> }

# >> >> function Bt(e) {

# >> >> var t = 0

# >> >> , n = He("crypto") || He("msCrypto");

# >> >> return n && n.getRandomValues && (t = 4294967295 & n.getRandomValues(new Uint32Array(1))[0]),

# >> >> 0 === t && Ye() && (Pt || Dt(),

# >> >> t = 4294967295 & qt()),

# >> >> 0 === t && (t = Math.floor(4294967296 \* Math.random() | 0)),

# >> >> e || (t >>>= 0),

# >> >> t

# >> >> }

# >> >> function zt(e) {

# >> >> e ? Rt(e) : Dt()

# >> >> }

# >> >> function qt(e) {

# >> >> var t = ((Ft = 36969 \* (65535 & Ft) + (Ft >> 16) & 4294967295) << 16) + (65535 & (Nt = 18e3 \* (65535 & Nt) + (Nt >> 16) & 4294967295)) >>> 0 & 4294967295 | 0;

# >> >> return e || (t >>>= 0),

# >> >> t

# >> >> }

# >> >> function Ht(e) {

# >> >> void 0 === e && (e = 22);

# >> >> for (var t = Bt() >>> 0, n = 0, r = ""; r.length < e; )

# >> >> n++,

# >> >> r += "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/".charAt(63 & t),

# >> >> t >>>= 6,

# >> >> 5 === n && (t = (Bt() << 2 & 4294967295 | 3 & t) >>> 0,

# >> >> n = 0);

# >> >> return r

# >> >> }

# >> >> var Ut = d.d

# >> >> , Vt = "." + Ht(6)

# >> >> , Wt = 0;

# >> >> function Zt(e) {

# >> >> return 1 === e.nodeType || 9 === e.nodeType || !+e.nodeType

# >> >> }

# >> >> function Gt(e, t) {

# >> >> var n = t[e.id];

# >> >> if (!n) {

# >> >> n = {};

# >> >> try {

# >> >> Zt(t) && (function(e, t, n) {

# >> >> if (Ut)

# >> >> try {

# >> >> return Ut(e, t, {

# >> >> value: n,

# >> >> enumerable: !1,

# >> >> configurable: !0

# >> >> }),

# >> >> !0

# >> >> } catch (e) {}

# >> >> return !1

# >> >> }(t, e.id, n) || (t[e.id] = n))

# >> >> } catch (e) {}

# >> >> }

# >> >> return n

# >> >> }

# >> >> function Kt(e, t) {

# >> >> return void 0 === t && (t = !1),

# >> >> Y(e + Wt++ + (t ? ".2.8.6" : "") + Vt)

# >> >> }

# >> >> function $t(e) {

# >> >> var t = {

# >> >> id: Kt("\_aiData-" + (e || "") + ".2.8.6"),

# >> >> accept: function(e) {

# >> >> return Zt(e)

# >> >> },

# >> >> get: function(e, n, r, i) {

# >> >> var o = e[t.id];

# >> >> return o ? o[Y(n)] : (i && ((o = Gt(t, e))[Y(n)] = r),

# >> >> r)

# >> >> },

# >> >> kill: function(e, t) {

# >> >> if (e && e[t])

# >> >> try {

# >> >> delete e[t]

# >> >> } catch (e) {}

# >> >> }

# >> >> };

# >> >> return t

# >> >> }

# >> >> var Qt = Kt("aiEvtPageHide")

# >> >> , Xt = Kt("aiEvtPageShow")

# >> >> , Jt = /\.[\.]+/g

# >> >> , Yt = /[\.]+$/

# >> >> , en = 1

# >> >> , tn = $t("events")

# >> >> , nn = /^([^.]\*)(?:\.(.+)|)/;

# >> >> function rn(e) {

# >> >> return e && e.replace ? e.replace(/^\s\*\.\*|\.\*\s\*$/g, "") : e

# >> >> }

# >> >> function on(e, t) {

# >> >> var n;

# >> >> if (t) {

# >> >> var r = "";

# >> >> oe(t) ? (r = "",

# >> >> fe(t, (function(e) {

# >> >> (e = rn(e)) && ("." !== e[0] && (e = "." + e),

# >> >> r += e)

# >> >> }

# >> >> ))) : r = rn(t),

# >> >> r && ("." !== r[0] && (r = "." + r),

# >> >> e = (e || "") + r)

# >> >> }

# >> >> var i = nn.exec(e || "") || [];

# >> >> return (n = {}).type = i[1],

# >> >> n.ns = (i[2] || "").replace(Jt, ".").replace(Yt, "").split(".").sort().join("."),

# >> >> n

# >> >> }

# >> >> function an(e, t, n) {

# >> >> void 0 === n && (n = !0);

# >> >> var r = tn.get(e, "events", {}, n)

# >> >> , i = r[t];

# >> >> return i || (i = r[t] = []),

# >> >> i

# >> >> }

# >> >> function sn(e, t, n, r) {

# >> >> e && t && t.type && (e.removeEventListener ? e.removeEventListener(t.type, n, r) : e.detachEvent && e.detachEvent("on" + t.type, n))

# >> >> }

# >> >> function ln(e, t, n, r) {

# >> >> for (var i = t.length; i--; ) {

# >> >> var o = t[i];

# >> >> o && (n.ns && n.ns !== o.evtName.ns || r && !r(o) || (sn(e, o.evtName, o.handler, o.capture),

# >> >> t.splice(i, 1)))

# >> >> }

# >> >> }

# >> >> function cn(e, t) {

# >> >> return t ? on("xx", oe(t) ? [e].concat(t) : [e, t]).ns.split(".") : e

# >> >> }

# >> >> function un(e, t, n, r, i) {

# >> >> var o;

# >> >> void 0 === i && (i = !1);

# >> >> var a = !1;

# >> >> if (e)

# >> >> try {

# >> >> var s = on(t, r);

# >> >> if ((a = function(e, t, n, r) {

# >> >> var i = !1;

# >> >> return e && t && t.type && n && (e.addEventListener ? (e.addEventListener(t.type, n, r),

# >> >> i = !0) : e.attachEvent && (e.attachEvent("on" + t.type, n),

# >> >> i = !0)),

# >> >> i

# >> >> }(e, s, n, i)) && tn.accept(e)) {

# >> >> var l = ((o = {

# >> >> guid: en++,

# >> >> evtName: s

# >> >> }).handler = n,

# >> >> o.capture = i,

# >> >> o);

# >> >> an(e, s.type).push(l)

# >> >> }

# >> >> } catch (e) {}

# >> >> return a

# >> >> }

# >> >> function dn(e, t, n, r, i) {

# >> >> if (void 0 === i && (i = !1),

# >> >> e)

# >> >> try {

# >> >> var o = on(t, r)

# >> >> , a = !1;

# >> >> !function(e, t, n) {

# >> >> if (t.type)

# >> >> ln(e, an(e, t.type), t, n);

# >> >> else {

# >> >> var r = tn.get(e, "events", {});

# >> >> ee(r, (function(r, i) {

# >> >> ln(e, i, t, n)

# >> >> }

# >> >> )),

# >> >> 0 === ye(r).length && tn.kill(e, "events")

# >> >> }

# >> >> }(e, o, (function(e) {

# >> >> return !((!o.ns || n) && e.handler !== n) && (a = !0,

# >> >> !0)

# >> >> }

# >> >> )),

# >> >> a || sn(e, o, n, i)

# >> >> } catch (e) {}

# >> >> }

# >> >> function fn(e, t, n) {

# >> >> var r = !1

# >> >> , i = Ve();

# >> >> i && (r = un(i, e, t, n),

# >> >> r = un(i.body, e, t, n) || r);

# >> >> var o = We();

# >> >> return o && (r = un(o, e, t, n) || r),

# >> >> r

# >> >> }

# >> >> function hn(e, t, n, r) {

# >> >> var i = !1;

# >> >> return t && e && e.length > 0 && fe(e, (function(e) {

# >> >> e && (n && -1 !== he(n, e) || (i = fn(e, t, r) || i))

# >> >> }

# >> >> )),

# >> >> i

# >> >> }

# >> >> function pn(e, t, n) {

# >> >> e && oe(e) && fe(e, (function(e) {

# >> >> e && function(e, t, n) {

# >> >> var r = Ve();

# >> >> r && (dn(r, e, t, n),

# >> >> dn(r.body, e, t, n));

# >> >> var i = We();

# >> >> i && dn(i, e, t, n)

# >> >> }(e, t, n)

# >> >> }

# >> >> ))

# >> >> }

# >> >> function gn(e, t, n) {

# >> >> return function(e, t, n, r) {

# >> >> var i = !1;

# >> >> return t && e && oe(e) && !(i = hn(e, t, n, r)) && n && n.length > 0 && (i = hn(e, t, null, r)),

# >> >> i

# >> >> }(["beforeunload", "unload", "pagehide"], e, t, n)

# >> >> }

# >> >> var mn, bn = null;

# >> >> d.l;

# >> >> function vn() {

# >> >> var e = Cn();

# >> >> return e.substring(0, 8) + "-" + e.substring(8, 12) + "-" + e.substring(12, 16) + "-" + e.substring(16, 20) + "-" + e.substring(20)

# >> >> }

# >> >> function yn() {

# >> >> var e = $e();

# >> >> return e && e.now ? e.now() : \_e()

# >> >> }

# >> >> function Cn() {

# >> >> for (var e, t = ["0", "1", "2", "3", "4", "5", "6", "7", "8", "9", "a", "b", "c", "d", "e", "f"], n = "", r = 0; r < 4; r++)

# >> >> n += t[15 & (e = Bt())] + t[e >> 4 & 15] + t[e >> 8 & 15] + t[e >> 12 & 15] + t[e >> 16 & 15] + t[e >> 20 & 15] + t[e >> 24 & 15] + t[e >> 28 & 15];

# >> >> var i = t[8 + (3 & Bt()) | 0];

# >> >> return n.substr(0, 8) + n.substr(9, 4) + "4" + n.substr(13, 3) + i + n.substr(16, 3) + n.substr(19, 12)

# >> >> }

# >> >> var Sn = {

# >> >> \_canUseCookies: void 0,

# >> >> isTypeof: Z,

# >> >> isUndefined: G,

# >> >> isNullOrUndefined: K,

# >> >> hasOwnProperty: Q,

# >> >> isFunction: J,

# >> >> isObject: X,

# >> >> isDate: ie,

# >> >> isArray: oe,

# >> >> isError: ae,

# >> >> isString: se,

# >> >> isNumber: le,

# >> >> isBoolean: ce,

# >> >> toISOString: de,

# >> >> arrForEach: fe,

# >> >> arrIndexOf: he,

# >> >> arrMap: pe,

# >> >> arrReduce: ge,

# >> >> strTrim: me,

# >> >> objCreate: f.b,

# >> >> objKeys: ye,

# >> >> objDefineAccessors: Ce,

# >> >> addEventHandler: fn,

# >> >> dateNow: \_e,

# >> >> isIE: Ye,

# >> >> disableCookies: function() {

# >> >> On().setEnabled(!1)

# >> >> },

# >> >> newGuid: vn,

# >> >> perfNow: yn,

# >> >> newId: Ht,

# >> >> randomValue: Mt,

# >> >> random32: Bt,

# >> >> mwcRandomSeed: zt,

# >> >> mwcRandom32: qt,

# >> >> generateW3CId: Cn

# >> >> };

# >> >> function On(e, t) {

# >> >> var n = wt(e, t)

# >> >> , r = Sn.\_canUseCookies;

# >> >> return null === bn && (bn = [],

# >> >> mn = r,

# >> >> Ce(Sn, "\_canUseCookies", (function() {

# >> >> return mn

# >> >> }

# >> >> ), (function(e) {

# >> >> mn = e,

# >> >> fe(bn, (function(t) {

# >> >> t.setEnabled(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ))),

# >> >> -1 === he(bn, n) && bn.push(n),

# >> >> ce(r) && n.setEnabled(r),

# >> >> ce(mn) && n.setEnabled(mn),

# >> >> n

# >> >> }

# >> >> var wn, \_n = n(530);

# >> >> function In(e) {

# >> >> var t = {};

# >> >> return ee(e, (function(e, n) {

# >> >> t[e] = n,

# >> >> t[n] = e

# >> >> }

# >> >> )),

# >> >> Oe(t)

# >> >> }

# >> >> var En = "Failed"

# >> >> , jn = "Track"

# >> >> , xn = "Storage"

# >> >> , kn = (In({

# >> >> CRITICAL: 1,

# >> >> WARNING: 2

# >> >> }),

# >> >> In(((wn = {})["BrowserDoesNotSupportLocal" + xn] = 0,

# >> >> wn["BrowserCannotReadLocal" + xn] = 1,

# >> >> wn["BrowserCannotReadSession" + xn] = 2,

# >> >> wn["BrowserCannotWriteLocal" + xn] = 3,

# >> >> wn["BrowserCannotWriteSession" + xn] = 4,

# >> >> wn["BrowserFailedRemovalFromLocal" + xn] = 5,

# >> >> wn["BrowserFailedRemovalFromSession" + xn] = 6,

# >> >> wn.CannotSendEmptyTelemetry = 7,

# >> >> wn.ClientPerformanceMathError = 8,

# >> >> wn.ErrorParsingAISessionCookie = 9,

# >> >> wn.ErrorPVCalc = 10,

# >> >> wn.ExceptionWhileLoggingError = 11,

# >> >> wn.FailedAddingTelemetryToBuffer = 12,

# >> >> wn.FailedMonitorAjaxAbort = 13,

# >> >> wn.FailedMonitorAjaxDur = 14,

# >> >> wn.FailedMonitorAjaxOpen = 15,

# >> >> wn.FailedMonitorAjaxRSC = 16,

# >> >> wn.FailedMonitorAjaxSend = 17,

# >> >> wn.FailedMonitorAjaxGetCorrelationHeader = 18,

# >> >> wn.FailedToAddHandlerForOnBeforeUnload = 19,

# >> >> wn.FailedToSendQueuedTelemetry = 20,

# >> >> wn.FailedToReportDataLoss = 21,

# >> >> wn.FlushFailed = 22,

# >> >> wn.MessageLimitPerPVExceeded = 23,

# >> >> wn.MissingRequiredFieldSpecification = 24,

# >> >> wn.NavigationTimingNotSupported = 25,

# >> >> wn.OnError = 26,

# >> >> wn.SessionRenewalDateIsZero = 27,

# >> >> wn.SenderNotInitialized = 28,

# >> >> wn.StartTrackEventFailed = 29,

# >> >> wn.StopTrackEventFailed = 30,

# >> >> wn["Start" + jn + En] = 31,

# >> >> wn["Stop" + jn + En] = 32,

# >> >> wn.TelemetrySampledAndNotSent = 33,

# >> >> wn[jn + "Event" + En] = 34,

# >> >> wn[jn + "Exception" + En] = 35,

# >> >> wn[jn + "Metric" + En] = 36,

# >> >> wn[jn + "PV" + En] = 37,

# >> >> wn.TrackPVFailedCalc = 38,

# >> >> wn[jn + "Trace" + En] = 39,

# >> >> wn.TransmissionFailed = 40,

# >> >> wn[En + "ToSet" + xn + "Buffer"] = 41,

# >> >> wn[En + "ToRestore" + xn + "Buffer"] = 42,

# >> >> wn.InvalidBackendResponse = 43,

# >> >> wn.FailedToFixDepricatedValues = 44,

# >> >> wn.InvalidDurationValue = 45,

# >> >> wn.TelemetryEnvelopeInvalid = 46,

# >> >> wn.CreateEnvelopeError = 47,

# >> >> wn.CannotSerializeObject = 48,

# >> >> wn.CannotSerializeObjectNonSerializable = 49,

# >> >> wn.CircularReferenceDetected = 50,

# >> >> wn.ClearAuthContextFailed = 51,

# >> >> wn.ExceptionTruncated = 52,

# >> >> wn.IllegalCharsInName = 53,

# >> >> wn.ItemNotInArray = 54,

# >> >> wn.MaxAjaxPerPVExceeded = 55,

# >> >> wn.MessageTruncated = 56,

# >> >> wn.NameTooLong = 57,

# >> >> wn.SampleRateOutOfRange = 58,

# >> >> wn.SetAuthContextFailed = 59,

# >> >> wn.SetAuthContextFailedAccountName = 60,

# >> >> wn.StringValueTooLong = 61,

# >> >> wn.StartCalledMoreThanOnce = 62,

# >> >> wn.StopCalledWithoutStart = 63,

# >> >> wn.TelemetryInitializerFailed = 64,

# >> >> wn.TrackArgumentsNotSpecified = 65,

# >> >> wn.UrlTooLong = 66,

# >> >> wn.SessionStorageBufferFull = 67,

# >> >> wn.CannotAccessCookie = 68,

# >> >> wn.IdTooLong = 69,

# >> >> wn.InvalidEvent = 70,

# >> >> wn.FailedMonitorAjaxSetRequestHeader = 71,

# >> >> wn.SendBrowserInfoOnUserInit = 72,

# >> >> wn.PluginException = 73,

# >> >> wn.NotificationException = 74,

# >> >> wn.SnippetScriptLoadFailure = 99,

# >> >> wn.InvalidInstrumentationKey = 100,

# >> >> wn.CannotParseAiBlobValue = 101,

# >> >> wn.InvalidContentBlob = 102,

# >> >> wn[jn + "PageActionEvent" + En] = 103,

# >> >> wn.FailedAddingCustomDefinedRequestContext = 104,

# >> >> wn.InMemoryStorageBufferFull = 105,

# >> >> wn.InstrumentationKeyDeprecation = 106,

# >> >> wn)))

# >> >> , Tn = (In({

# >> >> NotSet: 0,

# >> >> Pii\_DistinguishedName: 1,

# >> >> Pii\_GenericData: 2,

# >> >> Pii\_IPV4Address: 3,

# >> >> Pii\_IPv6Address: 4,

# >> >> Pii\_MailSubject: 5,

# >> >> Pii\_PhoneNumber: 6,

# >> >> Pii\_QueryString: 7,

# >> >> Pii\_SipAddress: 8,

# >> >> Pii\_SmtpAddress: 9,

# >> >> Pii\_Identity: 10,

# >> >> Pii\_Uri: 11,

# >> >> Pii\_Fqdn: 12,

# >> >> Pii\_IPV4AddressLegacy: 13,

# >> >> CustomerContent\_GenericContent: 32

# >> >> }),

# >> >> In({

# >> >> Normal: 1,

# >> >> CostDeferred: 2,

# >> >> RealTime: 3,

# >> >> Immediate: 4

# >> >> }),

# >> >> In({

# >> >> Unspecified: 0,

# >> >> String: 1,

# >> >> Int32: 2,

# >> >> UInt32: 3,

# >> >> Int64: 4,

# >> >> UInt64: 5,

# >> >> Double: 6,

# >> >> Bool: 7,

# >> >> Guid: 8,

# >> >> DateTime: 9

# >> >> }))

# >> >> , Ln = (In({

# >> >> Normal: 1,

# >> >> Critical: 2

# >> >> }),

# >> >> In({

# >> >> NONE: 0,

# >> >> ERROR: 1,

# >> >> WARNING: 2,

# >> >> INFORMATION: 3

# >> >> }),

# >> >> we(Object(\_n.a)(Object(\_n.a)({}, kn), In({

# >> >> AuthHandShakeError: 501,

# >> >> AuthRedirectFail: 502,

# >> >> BrowserCannotReadLocalStorage: 503,

# >> >> BrowserCannotWriteLocalStorage: 504,

# >> >> BrowserDoesNotSupportLocalStorage: 505,

# >> >> CannotParseBiBlobValue: 506,

# >> >> CannotParseDataAttribute: 507,

# >> >> CVPluginNotAvailable: 508,

# >> >> DroppedEvent: 509,

# >> >> ErrorParsingAISessionCookie: 510,

# >> >> ErrorProvidedChannels: 511,

# >> >> FailedToGetCookies: 512,

# >> >> FailedToInitializeCorrelationVector: 513,

# >> >> FailedToInitializeSDK: 514,

# >> >> InvalidContentBlob: 515,

# >> >> InvalidCorrelationValue: 516,

# >> >> SessionRenewalDateIsZero: 517,

# >> >> SendPostOnCompleteFailure: 518,

# >> >> PostResponseHandler: 519,

# >> >> SDKNotInitialized: 520

# >> >> }))),

# >> >> function(e, t) {

# >> >> var n = this;

# >> >> this.eventsProcessed = 0,

# >> >> this.eventsSent = 0,

# >> >> this.eventsDiscarded = 0;

# >> >> var r = []

# >> >> , a = !1

# >> >> , l = !0

# >> >> , d = {

# >> >> name: "DiagnosticLevel",

# >> >> processEvent: function(e) {

# >> >> var t = e.eventFlags.diagnosticLevel;

# >> >> return a || 10 === t || 110 === t || 120 === t

# >> >> }

# >> >> }

# >> >> , f = {}

# >> >> , h = vn();

# >> >> this.init = function() {

# >> >> return l = l && function(e) {

# >> >> function t(t) {

# >> >> return "string" == typeof e[t] || (s(t),

# >> >> !1)

# >> >> }

# >> >> var n = t("App.Name") && t("App.Version") && t("App.Platform") && t("Session.Id")

# >> >> , r = e["User.IsAnonymous"];

# >> >> if (!1 !== r && void 0 !== r || (n = n && t("User.PrimaryIdentityHash") && t("User.PrimaryIdentitySpace")),

# >> >> !n)

# >> >> return n;

# >> >> var i = e["App.Version"];

# >> >> /^(\d+\.){3}\d+(-?[a-zA-Z0-9]+)?$/.test(i) || (s("App.Version"),

# >> >> n = !1);

# >> >> var o = /^[0-9a-fA-F]{8}-([0-9a-fA-F]{4}-){3}[0-9a-fA-F]{12}$/

# >> >> , a = e["User.TenantId"];

# >> >> return !a || t("User.TenantId") && o.test(a) || (s("User.TenantId"),

# >> >> n = !1),

# >> >> o.test(e["Session.Id"]) || (s("Session.Id"),

# >> >> n = !1),

# >> >> n

# >> >> }(f)

# >> >> }

# >> >> ,

# >> >> this.getOneDSTelemetryEvent = function(e) {

# >> >> return p(e, {

# >> >> eventType: 1

# >> >> })

# >> >> }

# >> >> ,

# >> >> this.getOneDSCustomerContent = function(e) {

# >> >> if (t.enableCustomerContent && e.telemetryProperties.customerContentVersion && Math.floor(e.telemetryProperties.customerContentVersion) <= 1 && 1 === e.telemetryProperties.customerContentType)

# >> >> return p(e, {

# >> >> eventType: 2

# >> >> })

# >> >> }

# >> >> ;

# >> >> var p = function(e, t) {

# >> >> var a, s = Object(c.b)(e);

# >> >> if (function(e, t) {

# >> >> for (var n = function(n) {

# >> >> var r = t[n];

# >> >> if (!r.processEvent(e))

# >> >> return Object(i.b)(2, 1, (function() {

# >> >> return "".concat(e.eventName, " suppressed by ").concat(r.name)

# >> >> }

# >> >> )),

# >> >> {

# >> >> value: !1

# >> >> }

# >> >> }, r = 0; r < t.length; r++) {

# >> >> var o = n(r);

# >> >> if ("object" == typeof o)

# >> >> return o.value

# >> >> }

# >> >> return !0

# >> >> }(s, r)) {

# >> >> var l = (a = s,

# >> >> a.timestamp ? new Date(a.timestamp) : new Date).toISOString()

# >> >> , u = {

# >> >> "Event.Name": s.eventName,

# >> >> "Event.Source": "OTelJS",

# >> >> "Event.Time": {

# >> >> value: l,

# >> >> propertyType: Tn.DateTime

# >> >> }

# >> >> };

# >> >> for (var d in n.eventsProcessed++,

# >> >> u["Event.Sequence"] = {

# >> >> value: n.eventsProcessed,

# >> >> propertyType: Tn.Int64

# >> >> },

# >> >> u["Event.Id"] = h + "." + n.eventsProcessed,

# >> >> f)

# >> >> u[d] = f[d];

# >> >> if (!o(u, s.dataFields, !0, t.eventType))

# >> >> return void Object(i.b)(0, 1, (function() {

# >> >> return "Dropping Event: " + s.eventName

# >> >> }

# >> >> ));

# >> >> var p = "custom";

# >> >> s.eventContract && (s.eventContract.name && (u["Event.Contract"] = s.eventContract.name,

# >> >> p += "." + s.eventContract.name.toLowerCase().replace(/\./g, "\_")),

# >> >> o(u, s.eventContract.dataFields, !1, t.eventType));

# >> >> var g = function(e, t) {

# >> >> return 2 === t ? "b22a201c3f1d41d28ccc399ba6cc9ca2-1972c77f-1f79-4283-a0f9-b4ddc4646f55-7121" : e.telemetryProperties && (1 !== t || e.telemetryProperties.ariaTenantToken) ? 1 === t ? e.telemetryProperties.ariaTenantToken : void 0 : void Object(i.b)(0, 1, (function() {

# >> >> return "Missing Aria Token"

# >> >> }

# >> >> ))

# >> >> }(s, t.eventType);

# >> >> if (!g)

# >> >> return;

# >> >> return {

# >> >> iKey: g,

# >> >> name: s.eventName,

# >> >> data: u,

# >> >> time: l,

# >> >> baseType: p,

# >> >> ext: {

# >> >> sdk: {

# >> >> seq: n.eventsProcessed

# >> >> }

# >> >> }

# >> >> }

# >> >> }

# >> >> };

# >> >> this.addPreprocessor = function(e) {

# >> >> r.push(e)

# >> >> }

# >> >> ,

# >> >> this.getOneDSPersistentDataFields = function() {

# >> >> return f

# >> >> }

# >> >> ,

# >> >> this.getPreprocessors = function() {

# >> >> return r

# >> >> }

# >> >> ;

# >> >> var g = function(e) {

# >> >> o(f, e, !1, 1)

# >> >> };

# >> >> this.addPersistentDataFields = g,

# >> >> this.setOptionalEventsEnabled = function(e) {

# >> >> a = e

# >> >> }

# >> >> ,

# >> >> this.setFullEventsEnabled = this.setOptionalEventsEnabled,

# >> >> t.enableOptionalEvents && (a = !0),

# >> >> g(e);

# >> >> var m = t.coreFields;

# >> >> if (m) {

# >> >> g(u.b.getFields(m.app)),

# >> >> g(u.e.getFields(m.user)),

# >> >> g(u.d.getFields(m.session));

# >> >> var b = m.release;

# >> >> b && g(u.c.getFields(b))

# >> >> }

# >> >> this.addPreprocessor(d)

# >> >> }

# >> >> )

# >> >> , An = null

# >> >> , Pn = function() {

# >> >> function e(t, n, r) {

# >> >> var i, o = this, a = !1;

# >> >> (o.start = \_e(),

# >> >> o.name = t,

# >> >> o.isAsync = r,

# >> >> o.isChildEvt = function() {

# >> >> return !1

# >> >> }

# >> >> ,

# >> >> J(n)) && (a = Ce(o, "payload", (function() {

# >> >> return !i && J(n) && (i = n(),

# >> >> n = null),

# >> >> i

# >> >> }

# >> >> )));

# >> >> o.getCtx = function(t) {

# >> >> return t ? t === e.ParentContextKey || t === e.ChildrenContextKey ? o[t] : (o.ctx || {})[t] : null

# >> >> }

# >> >> ,

# >> >> o.setCtx = function(t, n) {

# >> >> if (t)

# >> >> if (t === e.ParentContextKey)

# >> >> o[t] || (o.isChildEvt = function() {

# >> >> return !0

# >> >> }

# >> >> ),

# >> >> o[t] = n;

# >> >> else if (t === e.ChildrenContextKey)

# >> >> o[t] = n;

# >> >> else {

# >> >> (o.ctx = o.ctx || {})[t] = n

# >> >> }

# >> >> }

# >> >> ,

# >> >> o.complete = function() {

# >> >> var t = 0

# >> >> , r = o.getCtx(e.ChildrenContextKey);

# >> >> if (oe(r))

# >> >> for (var i = 0; i < r.length; i++) {

# >> >> var s = r[i];

# >> >> s && (t += s.time)

# >> >> }

# >> >> o.time = \_e() - o.start,

# >> >> o.exTime = o.time - t,

# >> >> o.complete = function() {}

# >> >> ,

# >> >> !a && J(n) && (o.payload = n())

# >> >> }

# >> >> }

# >> >> return e.ParentContextKey = "parent",

# >> >> e.ChildrenContextKey = "childEvts",

# >> >> e

# >> >> }()

# >> >> , Nn = function() {

# >> >> function e(t) {

# >> >> this.ctx = {},

# >> >> k(e, this, (function(e) {

# >> >> e.create = function(e, t, n) {

# >> >> return new Pn(e,t,n)

# >> >> }

# >> >> ,

# >> >> e.fire = function(e) {

# >> >> e && (e.complete(),

# >> >> t && J(t.perfEvent) && t.perfEvent(e))

# >> >> }

# >> >> ,

# >> >> e.setCtx = function(t, n) {

# >> >> t && ((e.ctx = e.ctx || {})[t] = n)

# >> >> }

# >> >> ,

# >> >> e.getCtx = function(t) {

# >> >> return (e.ctx || {})[t]

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function Fn(e, t, n, r, i) {

# >> >> if (e) {

# >> >> var o = e;

# >> >> if (o.getPerfMgr && (o = o.getPerfMgr()),

# >> >> o) {

# >> >> var a = void 0

# >> >> , s = o.getCtx("CoreUtils.doPerf");

# >> >> try {

# >> >> if (a = o.create(t(), r, i)) {

# >> >> if (s && a.setCtx && (a.setCtx(Pn.ParentContextKey, s),

# >> >> s.getCtx && s.setCtx)) {

# >> >> var l = s.getCtx(Pn.ChildrenContextKey);

# >> >> l || (l = [],

# >> >> s.setCtx(Pn.ChildrenContextKey, l)),

# >> >> l.push(a)

# >> >> }

# >> >> return o.setCtx("CoreUtils.doPerf", a),

# >> >> n(a)

# >> >> }

# >> >> } catch (e) {

# >> >> a && a.setCtx && a.setCtx("exception", e)

# >> >> } finally {

# >> >> a && o.fire(a),

# >> >> o.setCtx("CoreUtils.doPerf", s)

# >> >> }

# >> >> }

# >> >> }

# >> >> return n()

# >> >> }

# >> >> var Rn = "00000000000000000000000000000000";

# >> >> function Dn(e, t, n) {

# >> >> return !(!e || e.length !== t || e === n) && !!e.match(/^[\da-f]\*$/)

# >> >> }

# >> >> function Mn(e) {

# >> >> return Dn(e, 32, Rn)

# >> >> }

# >> >> function Bn(e) {

# >> >> return Dn(e, 16, "0000000000000000")

# >> >> }

# >> >> var zn = $t("plugin");

# >> >> function qn(e) {

# >> >> return zn.get(e, "state", {}, !0)

# >> >> }

# >> >> function Hn(e, t) {

# >> >> for (var n, r = [], i = null, o = e.getNext(); o; ) {

# >> >> var a = o.getPlugin();

# >> >> if (a) {

# >> >> i && J(i.setNextPlugin) && J(a.processTelemetry) && i.setNextPlugin(a);

# >> >> (J(a.isInitialized) ? a.isInitialized() : (n = qn(a)).isInitialized) || r.push(a),

# >> >> i = a,

# >> >> o = o.getNext()

# >> >> }

# >> >> }

# >> >> fe(r, (function(r) {

# >> >> var i = e.core();

# >> >> r.initialize(e.getCfg(), i, t, e.getNext()),

# >> >> n = qn(r),

# >> >> r.core || n.core || (n.core = i),

# >> >> n.isInitialized = !0,

# >> >> delete n.teardown

# >> >> }

# >> >> ))

# >> >> }

# >> >> function Un(e) {

# >> >> return e.sort((function(e, t) {

# >> >> var n = 0;

# >> >> if (t) {

# >> >> var r = J(t.processTelemetry);

# >> >> J(e.processTelemetry) ? n = r ? e.priority - t.priority : 1 : r && (n = -1)

# >> >> } else

# >> >> n = e ? 1 : -1;

# >> >> return n

# >> >> }

# >> >> ))

# >> >> }

# >> >> var Vn = 0;

# >> >> function Wn(e, t, n, r) {

# >> >> var i = null

# >> >> , o = [];

# >> >> null !== r && (i = r ? function(e, t, n) {

# >> >> for (; e; ) {

# >> >> if (e.getPlugin() === n)

# >> >> return e;

# >> >> e = e.getNext()

# >> >> }

# >> >> return $n([n], t.config || {}, t)

# >> >> }(e, n, r) : e);

# >> >> var a = {

# >> >> \_next: function() {

# >> >> var e = i;

# >> >> if (i = e ? e.getNext() : null,

# >> >> !e) {

# >> >> var t = o;

# >> >> t && t.length > 0 && (fe(t, (function(e) {

# >> >> try {

# >> >> e.func.call(e.self, e.args)

# >> >> } catch (e) {

# >> >> gt(n.logger, 2, 73, "Unexpected Exception during onComplete - " + et(e))

# >> >> }

# >> >> }

# >> >> )),

# >> >> o = [])

# >> >> }

# >> >> return e

# >> >> },

# >> >> ctx: {

# >> >> core: function() {

# >> >> return n

# >> >> },

# >> >> diagLog: function() {

# >> >> return function(e, t) {

# >> >> return (e || {}).logger || new ht(t)

# >> >> }(n, t)

# >> >> },

# >> >> getCfg: function() {

# >> >> return t

# >> >> },

# >> >> getExtCfg: s,

# >> >> getConfig: function(e, n, r) {

# >> >> void 0 === r && (r = !1);

# >> >> var i, o = s(e, null);

# >> >> o && !K(o[n]) ? i = o[n] : t && !K(t[n]) && (i = t[n]);

# >> >> return K(i) ? r : i

# >> >> },

# >> >> hasNext: function() {

# >> >> return !!i

# >> >> },

# >> >> getNext: function() {

# >> >> return i

# >> >> },

# >> >> setNext: function(e) {

# >> >> i = e

# >> >> },

# >> >> iterate: function(e) {

# >> >> var t;

# >> >> for (; t = a.\_next(); ) {

# >> >> var n = t.getPlugin();

# >> >> n && e(n)

# >> >> }

# >> >> },

# >> >> onComplete: function(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> e && o.push({

# >> >> func: e,

# >> >> self: G(t) ? a.ctx : t,

# >> >> args: n

# >> >> })

# >> >> }

# >> >> }

# >> >> };

# >> >> function s(e, n, r) {

# >> >> var i;

# >> >> if (void 0 === n && (n = {}),

# >> >> void 0 === r && (r = 0),

# >> >> t) {

# >> >> var o = t.extensionConfig;

# >> >> o && e && (i = o[e])

# >> >> }

# >> >> if (i) {

# >> >> if (X(n) && 0 !== r) {

# >> >> var a = Fe(!0, n, i);

# >> >> t && 2 === r && ee(n, (function(e) {

# >> >> if (K(a[e])) {

# >> >> var n = t[e];

# >> >> K(n) || (a[e] = n)

# >> >> }

# >> >> }

# >> >> )),

# >> >> i = a

# >> >> }

# >> >> } else

# >> >> i = n;

# >> >> return i

# >> >> }

# >> >> return a

# >> >> }

# >> >> function Zn(e, t, n, r) {

# >> >> var i = Wn(e, t, n, r)

# >> >> , o = i.ctx;

# >> >> return o.processNext = function(e) {

# >> >> var t = i.\_next();

# >> >> return t && t.processTelemetry(e, o),

# >> >> !t

# >> >> }

# >> >> ,

# >> >> o.createNew = function(e, r) {

# >> >> return void 0 === e && (e = null),

# >> >> oe(e) && (e = $n(e, t, n, r)),

# >> >> Zn(e || o.getNext(), t, n, r)

# >> >> }

# >> >> ,

# >> >> o

# >> >> }

# >> >> function Gn(e, t, n) {

# >> >> var r = t.config || {}

# >> >> , i = Wn(e, r, t, n)

# >> >> , o = i.ctx;

# >> >> return o.processNext = function(e) {

# >> >> var t = i.\_next();

# >> >> return t && t.unload(o, e),

# >> >> !t

# >> >> }

# >> >> ,

# >> >> o.createNew = function(e, n) {

# >> >> return void 0 === e && (e = null),

# >> >> oe(e) && (e = $n(e, r, t, n)),

# >> >> Gn(e || o.getNext(), t, n)

# >> >> }

# >> >> ,

# >> >> o

# >> >> }

# >> >> function Kn(e, t, n) {

# >> >> var r = t.config || {}

# >> >> , i = Wn(e, r, t, n).ctx;

# >> >> return i.processNext = function(e) {

# >> >> return i.iterate((function(t) {

# >> >> J(t.update) && t.update(i, e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> i.createNew = function(e, n) {

# >> >> return void 0 === e && (e = null),

# >> >> oe(e) && (e = $n(e, r, t, n)),

# >> >> Kn(e || i.getNext(), t, n)

# >> >> }

# >> >> ,

# >> >> i

# >> >> }

# >> >> function $n(e, t, n, r) {

# >> >> var i = null

# >> >> , o = !r;

# >> >> if (oe(e) && e.length > 0) {

# >> >> var a = null;

# >> >> fe(e, (function(e) {

# >> >> if (o || r !== e || (o = !0),

# >> >> o && e && J(e.processTelemetry)) {

# >> >> var s = function(e, t, n) {

# >> >> var r, i = null, o = J(e.processTelemetry), a = J(e.setNextPlugin);

# >> >> r = e ? e.identifier + "-" + e.priority + "-" + Vn++ : "Unknown-0-" + Vn++;

# >> >> var s = {

# >> >> getPlugin: function() {

# >> >> return e

# >> >> },

# >> >> getNext: function() {

# >> >> return i

# >> >> },

# >> >> processTelemetry: function(t, n) {

# >> >> c(n = n || l(), (function(n) {

# >> >> if (!e || !o)

# >> >> return !1;

# >> >> var r = qn(e);

# >> >> if (r.teardown || r.disabled)

# >> >> return !1;

# >> >> a && e.setNextPlugin(i);

# >> >> return e.processTelemetry(t, n),

# >> >> !0

# >> >> }

# >> >> ), "processTelemetry", (function() {

# >> >> return {

# >> >> item: t

# >> >> }

# >> >> }

# >> >> ), !t.sync) || n.processNext(t)

# >> >> },

# >> >> unload: function(t, n) {

# >> >> c(t, (function() {

# >> >> var r = !1;

# >> >> if (e) {

# >> >> var i = qn(e)

# >> >> , o = e.core || i.core;

# >> >> !e || o && o !== t.core() || i.teardown || (i.core = null,

# >> >> i.teardown = !0,

# >> >> i.isInitialized = !1,

# >> >> e.teardown && !0 === e.teardown(t, n) && (r = !0))

# >> >> }

# >> >> return r

# >> >> }

# >> >> ), "unload", (function() {}

# >> >> ), n.isAsync) || t.processNext(n)

# >> >> },

# >> >> update: function(t, n) {

# >> >> c(t, (function() {

# >> >> var r = !1;

# >> >> if (e) {

# >> >> var i = qn(e)

# >> >> , o = e.core || i.core;

# >> >> !e || o && o !== t.core() || i.teardown || e.update && !0 === e.update(t, n) && (r = !0)

# >> >> }

# >> >> return r

# >> >> }

# >> >> ), "update", (function() {}

# >> >> ), !1) || t.processNext(n)

# >> >> },

# >> >> \_id: r,

# >> >> \_setNext: function(e) {

# >> >> i = e

# >> >> }

# >> >> };

# >> >> function l() {

# >> >> var r;

# >> >> return e && J(e.\_getTelCtx) && (r = e.\_getTelCtx()),

# >> >> r || (r = Zn(s, t, n)),

# >> >> r

# >> >> }

# >> >> function c(t, n, o, a, s) {

# >> >> var l = !1

# >> >> , c = e ? e.identifier : "TelemetryPluginChain"

# >> >> , u = t.\_hasRun;

# >> >> return u || (u = t.\_hasRun = {}),

# >> >> t.setNext(i),

# >> >> e && Fn(t.core(), (function() {

# >> >> return c + ":" + o

# >> >> }

# >> >> ), (function() {

# >> >> u[r] = !0;

# >> >> try {

# >> >> var e = i ? i.\_id : "";

# >> >> e && (u[e] = !1),

# >> >> l = n(t)

# >> >> } catch (e) {

# >> >> var a = !i || u[i.\_id];

# >> >> a && (l = !0),

# >> >> i && a || gt(t.diagLog(), 1, 73, "Plugin [" + c + "] failed during " + o + " - " + et(e) + ", run flags: " + et(u))

# >> >> }

# >> >> }

# >> >> ), a, s),

# >> >> l

# >> >> }

# >> >> return we(s)

# >> >> }(e, t, n);

# >> >> i || (i = s),

# >> >> a && a.\_setNext(s),

# >> >> a = s

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return r && !i ? $n([r], t, n) : i

# >> >> }

# >> >> function Qn(e, t, n) {

# >> >> t && oe(t) && t.length > 0 && (fe(t = t.sort((function(e, t) {

# >> >> return e.priority - t.priority

# >> >> }

# >> >> )), (function(e) {

# >> >> e.priority < 500 && Te("Channel has invalid priority - " + e.identifier)

# >> >> }

# >> >> )),

# >> >> e.push({

# >> >> queue: we(t),

# >> >> chain: $n(t, n.config, n)

# >> >> }))

# >> >> }

# >> >> function Xn() {

# >> >> var e = [];

# >> >> return {

# >> >> add: function(t) {

# >> >> t && e.push(t)

# >> >> },

# >> >> run: function(t, n) {

# >> >> fe(e, (function(e) {

# >> >> try {

# >> >> e(t, n)

# >> >> } catch (e) {

# >> >> gt(t.diagLog(), 2, 73, "Unexpected error calling unload handler - " + et(e))

# >> >> }

# >> >> }

# >> >> )),

# >> >> e = []

# >> >> }

# >> >> }

# >> >> }

# >> >> var Jn = function() {

# >> >> function e() {

# >> >> var t, n, r, i, o, a = this;

# >> >> function s(e) {

# >> >> void 0 === e && (e = null);

# >> >> var t = e;

# >> >> if (!t) {

# >> >> var i = n || Zn(null, {}, a.core);

# >> >> t = r && r.getPlugin ? i.createNew(null, r.getPlugin) : i.createNew(null, r)

# >> >> }

# >> >> return t

# >> >> }

# >> >> function l(e, t, i) {

# >> >> e && Ee(e, "extensionConfig", [], null, K),

# >> >> !i && t && (i = t.getProcessTelContext().getNext());

# >> >> var o = r;

# >> >> r && r.getPlugin && (o = r.getPlugin()),

# >> >> a.core = t,

# >> >> n = Zn(i, e, t, o)

# >> >> }

# >> >> function c() {

# >> >> t = !1,

# >> >> a.core = null,

# >> >> n = null,

# >> >> r = null,

# >> >> o = [],

# >> >> i = Xn()

# >> >> }

# >> >> c(),

# >> >> k(e, a, (function(e) {

# >> >> e.initialize = function(e, n, r, i) {

# >> >> l(e, n, i),

# >> >> t = !0

# >> >> }

# >> >> ,

# >> >> e.teardown = function(t, n) {

# >> >> var a, s = e.core;

# >> >> if (s && (!t || s === t.core())) {

# >> >> var l, u = !1, d = t || Gn(null, s, r && r.getPlugin ? r.getPlugin() : r), f = n || ((a = {

# >> >> reason: 0

# >> >> }).isAsync = !1,

# >> >> a);

# >> >> return e.\_doTeardown && !0 === e.\_doTeardown(d, f, h) ? l = !0 : h(),

# >> >> l

# >> >> }

# >> >> function h() {

# >> >> if (!u) {

# >> >> u = !0,

# >> >> i.run(d, n);

# >> >> var e = o;

# >> >> o = [],

# >> >> fe(e, (function(e) {

# >> >> e.rm()

# >> >> }

# >> >> )),

# >> >> !0 === l && d.processNext(f),

# >> >> c()

# >> >> }

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.update = function(t, n) {

# >> >> var i = e.core;

# >> >> if (i && (!t || i === t.core())) {

# >> >> var o, a = !1, s = t || Kn(null, i, r && r.getPlugin ? r.getPlugin() : r), c = n || {

# >> >> reason: 0

# >> >> };

# >> >> return e.\_doUpdate && !0 === e.\_doUpdate(s, c, u) ? o = !0 : u(),

# >> >> o

# >> >> }

# >> >> function u() {

# >> >> a || (a = !0,

# >> >> l(s.getCfg(), s.core(), s.getNext()))

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.\_addHook = function(e) {

# >> >> e && (oe(e) ? o = o.concat(e) : o.push(e))

# >> >> }

# >> >> ,

# >> >> Ae(e, "\_addUnloadCb", (function() {

# >> >> return i

# >> >> }

# >> >> ), "add")

# >> >> }

# >> >> )),

# >> >> a.diagLog = function(e) {

# >> >> return s(e).diagLog()

# >> >> }

# >> >> ,

# >> >> a.isInitialized = function() {

# >> >> return t

# >> >> }

# >> >> ,

# >> >> a.setInitialized = function(e) {

# >> >> t = e

# >> >> }

# >> >> ,

# >> >> a.setNextPlugin = function(e) {

# >> >> r = e

# >> >> }

# >> >> ,

# >> >> a.processNext = function(e, t) {

# >> >> t ? t.processNext(e) : r && J(r.processTelemetry) && r.processTelemetry(e, null)

# >> >> }

# >> >> ,

# >> >> a.\_getTelCtx = s

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }()

# >> >> , Yn = function(e) {

# >> >> function t() {

# >> >> var n, r, i = e.call(this) || this;

# >> >> function o() {

# >> >> n = 0,

# >> >> r = []

# >> >> }

# >> >> return i.identifier = "TelemetryInitializerPlugin",

# >> >> i.priority = 199,

# >> >> o(),

# >> >> k(t, i, (function(e, t) {

# >> >> e.addTelemetryInitializer = function(e) {

# >> >> var t = {

# >> >> id: n++,

# >> >> fn: e

# >> >> };

# >> >> return r.push(t),

# >> >> {

# >> >> remove: function() {

# >> >> fe(r, (function(e, n) {

# >> >> if (e.id === t.id)

# >> >> return r.splice(n, 1),

# >> >> -1

# >> >> }

# >> >> ))

# >> >> }

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.processTelemetry = function(t, n) {

# >> >> for (var i = !1, o = r.length, a = 0; a < o; ++a) {

# >> >> var s = r[a];

# >> >> if (s)

# >> >> try {

# >> >> if (!1 === s.fn.apply(null, [t])) {

# >> >> i = !0;

# >> >> break

# >> >> }

# >> >> } catch (e) {

# >> >> gt(n.diagLog(), 1, 64, "One of telemetry initializers failed, telemetry item will not be sent: " + Ie(e), {

# >> >> exception: et(e)

# >> >> }, !0)

# >> >> }

# >> >> }

# >> >> i || e.processNext(t, n)

# >> >> }

# >> >> ,

# >> >> e.\_doTeardown = function() {

# >> >> o()

# >> >> }

# >> >> }

# >> >> )),

# >> >> i

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(Jn)

# >> >> , er = {

# >> >> loggingLevelConsole: 1

# >> >> };

# >> >> function tr(e, t) {

# >> >> return new Nn(t)

# >> >> }

# >> >> function nr(e, t) {

# >> >> var n = !1;

# >> >> return fe(t, (function(t) {

# >> >> if (t === e)

# >> >> return n = !0,

# >> >> -1

# >> >> }

# >> >> )),

# >> >> n

# >> >> }

# >> >> var rr = function() {

# >> >> function e() {

# >> >> var t, n, r, i, o, a, s, l, c, u, d, h, p, g, m, b, v, y, C, S, O = 0;

# >> >> k(e, this, (function(e) {

# >> >> function w() {

# >> >> n = !1,

# >> >> t = Fe(!0, {}, er),

# >> >> e.config = t,

# >> >> e.logger = new ht(t),

# >> >> e.\_extensions = [],

# >> >> m = new Yn,

# >> >> r = [],

# >> >> i = null,

# >> >> o = null,

# >> >> a = null,

# >> >> s = null,

# >> >> l = null,

# >> >> u = null,

# >> >> c = [],

# >> >> d = null,

# >> >> h = null,

# >> >> p = null,

# >> >> g = !1,

# >> >> b = null,

# >> >> v = Kt("AIBaseCore", !0),

# >> >> y = Xn(),

# >> >> S = null

# >> >> }

# >> >> function \_() {

# >> >> return Zn(j(), t, e)

# >> >> }

# >> >> function I(n) {

# >> >> var r = function(e, t, n) {

# >> >> var r, i = [], o = {};

# >> >> return fe(n, (function(n) {

# >> >> (K(n) || K(n.initialize)) && Te("Plugins must provide initialize method");

# >> >> var r = n.priority

# >> >> , a = n.identifier;

# >> >> n && r && (K(o[r]) ? o[r] = a : mt(e, "Two extensions have same priority #" + r + " - " + o[r] + ", " + a)),

# >> >> (!r || r < t) && i.push(n)

# >> >> }

# >> >> )),

# >> >> (r = {

# >> >> all: n

# >> >> }).core = i,

# >> >> r

# >> >> }(e.logger, 500, c);

# >> >> u = r.core,

# >> >> l = null;

# >> >> var i = r.all;

# >> >> if (p = we(function(e, t, n) {

# >> >> var r = [];

# >> >> if (e && fe(e, (function(e) {

# >> >> return Qn(r, e, n)

# >> >> }

# >> >> )),

# >> >> t) {

# >> >> var i = [];

# >> >> fe(t, (function(e) {

# >> >> e.priority > 500 && i.push(e)

# >> >> }

# >> >> )),

# >> >> Qn(r, i, n)

# >> >> }

# >> >> return r

# >> >> }(h, i, e)),

# >> >> d) {

# >> >> var o = he(i, d);

# >> >> -1 !== o && i.splice(o, 1),

# >> >> -1 !== (o = he(u, d)) && u.splice(o, 1),

# >> >> d.\_setQueue(p)

# >> >> } else

# >> >> d = function(e, t) {

# >> >> function n() {

# >> >> return Zn(null, t.config, t, null)

# >> >> }

# >> >> function r(e, t, n, r) {

# >> >> var i = e ? e.length + 1 : 1;

# >> >> function o() {

# >> >> 0 === --i && (r && r(),

# >> >> r = null)

# >> >> }

# >> >> i > 0 && fe(e, (function(e) {

# >> >> if (e && e.queue.length > 0) {

# >> >> var r = e.chain

# >> >> , a = t.createNew(r);

# >> >> a.onComplete(o),

# >> >> n(a)

# >> >> } else

# >> >> i--

# >> >> }

# >> >> )),

# >> >> o()

# >> >> }

# >> >> var i = !1;

# >> >> return {

# >> >> identifier: "ChannelControllerPlugin",

# >> >> priority: 500,

# >> >> initialize: function(t, n, r, o) {

# >> >> i = !0,

# >> >> fe(e, (function(e) {

# >> >> e && e.queue.length > 0 && Hn(Zn(e.chain, t, n), r)

# >> >> }

# >> >> ))

# >> >> },

# >> >> isInitialized: function() {

# >> >> return i

# >> >> },

# >> >> processTelemetry: function(t, i) {

# >> >> r(e, i || n(), (function(e) {

# >> >> e.processNext(t)

# >> >> }

# >> >> ), (function() {

# >> >> i.processNext(t)

# >> >> }

# >> >> ))

# >> >> },

# >> >> update: function(t, n) {

# >> >> var i = n || {

# >> >> reason: 0

# >> >> };

# >> >> return r(e, t, (function(e) {

# >> >> e.processNext(i)

# >> >> }

# >> >> ), (function() {

# >> >> t.processNext(i)

# >> >> }

# >> >> )),

# >> >> !0

# >> >> },

# >> >> pause: function() {

# >> >> r(e, n(), (function(e) {

# >> >> e.iterate((function(e) {

# >> >> e.pause && e.pause()

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), null)

# >> >> },

# >> >> resume: function() {

# >> >> r(e, n(), (function(e) {

# >> >> e.iterate((function(e) {

# >> >> e.resume && e.resume()

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), null)

# >> >> },

# >> >> teardown: function(t, n) {

# >> >> var o = n || {

# >> >> reason: 0,

# >> >> isAsync: !1

# >> >> };

# >> >> return r(e, t, (function(e) {

# >> >> e.processNext(o)

# >> >> }

# >> >> ), (function() {

# >> >> t.processNext(o),

# >> >> i = !1

# >> >> }

# >> >> )),

# >> >> !0

# >> >> },

# >> >> getChannel: function(t) {

# >> >> var n = null;

# >> >> return e && e.length > 0 && fe(e, (function(e) {

# >> >> if (e && e.queue.length > 0 && (fe(e.queue, (function(e) {

# >> >> if (e.identifier === t)

# >> >> return n = e,

# >> >> -1

# >> >> }

# >> >> )),

# >> >> n))

# >> >> return -1

# >> >> }

# >> >> )),

# >> >> n

# >> >> },

# >> >> flush: function(t, i, o, a) {

# >> >> var s = 1

# >> >> , l = !1

# >> >> , c = null;

# >> >> function u() {

# >> >> s--,

# >> >> l && 0 === s && (c && (clearTimeout(c),

# >> >> c = null),

# >> >> i && i(l),

# >> >> i = null)

# >> >> }

# >> >> return a = a || 5e3,

# >> >> r(e, n(), (function(e) {

# >> >> e.iterate((function(e) {

# >> >> if (e.flush) {

# >> >> s++;

# >> >> var n = !1;

# >> >> e.flush(t, (function() {

# >> >> n = !0,

# >> >> u()

# >> >> }

# >> >> ), o) || n || (t && null == c ? c = setTimeout((function() {

# >> >> c = null,

# >> >> u()

# >> >> }

# >> >> ), a) : u())

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), (function() {

# >> >> l = !0,

# >> >> u()

# >> >> }

# >> >> )),

# >> >> !0

# >> >> },

# >> >> \_setQueue: function(t) {

# >> >> e = t

# >> >> }

# >> >> }

# >> >> }(p, e);

# >> >> i.push(d),

# >> >> u.push(d),

# >> >> e.\_extensions = Un(i),

# >> >> d.initialize(t, e, i),

# >> >> Hn(\_(), i),

# >> >> e.\_extensions = we(Un(u || [])).slice(),

# >> >> n && function(t) {

# >> >> var n = Kn(j(), e);

# >> >> e.\_updateHook && !0 === e.\_updateHook(n, t) || n.processNext(t)

# >> >> }(n)

# >> >> }

# >> >> function E(t) {

# >> >> var n, r = null, i = null;

# >> >> return fe(e.\_extensions, (function(e) {

# >> >> if (e.identifier === t && e !== d && e !== m)

# >> >> return i = e,

# >> >> -1

# >> >> }

# >> >> )),

# >> >> !i && d && (i = d.getChannel(t)),

# >> >> i && ((n = {

# >> >> plugin: i

# >> >> }).setEnabled = function(e) {

# >> >> qn(i).disabled = !e

# >> >> }

# >> >> ,

# >> >> n.isEnabled = function() {

# >> >> var e = qn(i);

# >> >> return !e.teardown && !e.disabled

# >> >> }

# >> >> ,

# >> >> n.remove = function(e, t) {

# >> >> var n;

# >> >> void 0 === e && (e = !0);

# >> >> var r = [i]

# >> >> , o = ((n = {

# >> >> reason: 1

# >> >> }).isAsync = e,

# >> >> n);

# >> >> x(r, o, (function(e) {

# >> >> e && I({

# >> >> reason: 32,

# >> >> removed: r

# >> >> }),

# >> >> t && t(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> r = n),

# >> >> r

# >> >> }

# >> >> function j() {

# >> >> if (!l) {

# >> >> var n = (u || []).slice();

# >> >> -1 === he(n, m) && n.push(m),

# >> >> l = $n(Un(n), t, e)

# >> >> }

# >> >> return l

# >> >> }

# >> >> function x(n, r, i) {

# >> >> if (n && n.length > 0) {

# >> >> var o = Gn($n(n, t, e), e);

# >> >> o.onComplete((function() {

# >> >> var e = !1

# >> >> , t = [];

# >> >> fe(c, (function(r, i) {

# >> >> nr(r, n) ? e = !0 : t.push(r)

# >> >> }

# >> >> )),

# >> >> c = t;

# >> >> var r = [];

# >> >> h && (fe(h, (function(t, i) {

# >> >> var o = [];

# >> >> fe(t, (function(t) {

# >> >> nr(t, n) ? e = !0 : o.push(t)

# >> >> }

# >> >> )),

# >> >> r.push(o)

# >> >> }

# >> >> )),

# >> >> h = r),

# >> >> i && i(e)

# >> >> }

# >> >> )),

# >> >> o.processNext(r)

# >> >> } else

# >> >> i(!1)

# >> >> }

# >> >> function k() {

# >> >> var n = e.logger ? e.logger.queue : [];

# >> >> n && (fe(n, (function(n) {

# >> >> var r, i = ((r = {}).name = b || "InternalMessageId: " + n.messageId,

# >> >> r.iKey = xe(t.instrumentationKey),

# >> >> r.time = de(new Date),

# >> >> r.baseType = ft.dataType,

# >> >> r.baseData = {

# >> >> message: n.message

# >> >> },

# >> >> r);

# >> >> e.track(i)

# >> >> }

# >> >> )),

# >> >> n.length = 0)

# >> >> }

# >> >> function T(e, t, n, r) {

# >> >> return d ? d.flush(e, t, n || 6, r) : (t && t(!1),

# >> >> !0)

# >> >> }

# >> >> function L(t) {

# >> >> var n = e.logger;

# >> >> n ? gt(n, 2, 73, t) : Te(t)

# >> >> }

# >> >> w(),

# >> >> e.isInitialized = function() {

# >> >> return n

# >> >> }

# >> >> ,

# >> >> e.initialize = function(r, o, s, l) {

# >> >> g && Te("SDK is still unloading..."),

# >> >> e.isInitialized() && Te("Core should not be initialized more than once"),

# >> >> t = r || {},

# >> >> e.config = t,

# >> >> K(r.instrumentationKey) && Te("Please provide instrumentation key"),

# >> >> i = l,

# >> >> e.\_notificationManager = l,

# >> >> function() {

# >> >> var e = xe(t.disableDbgExt);

# >> >> !0 === e && C && (i.removeNotificationListener(C),

# >> >> C = null);

# >> >> i && !C && !0 !== e && (C = function(e) {

# >> >> if (!ot) {

# >> >> ot = {};

# >> >> for (var t = 0; t < at.length; t++)

# >> >> ot[at[t]] = lt(at[t], e)

# >> >> }

# >> >> return ot

# >> >> }(t),

# >> >> i.addNotificationListener(C))

# >> >> }(),

# >> >> function() {

# >> >> var e = xe(t.enablePerfMgr);

# >> >> !e && a && (a = null);

# >> >> e && je(t, "createPerfMgr", tr)

# >> >> }(),

# >> >> je(t, "extensionConfig", {}).NotificationManager = i,

# >> >> s && (e.logger = s);

# >> >> var u = je(t, "extensions", []);

# >> >> (c = []).push.apply(c, Object(\_n.c)(Object(\_n.c)([], o, !1), u, !1)),

# >> >> h = je(t, "channels", []),

# >> >> I(null),

# >> >> p && 0 !== p.length || Te("No channels available"),

# >> >> n = !0,

# >> >> e.releaseQueue()

# >> >> }

# >> >> ,

# >> >> e.getTransmissionControls = function() {

# >> >> var e = [];

# >> >> return p && fe(p, (function(t) {

# >> >> e.push(t.queue)

# >> >> }

# >> >> )),

# >> >> we(e)

# >> >> }

# >> >> ,

# >> >> e.track = function(n) {

# >> >> n.iKey = n.iKey || t.instrumentationKey,

# >> >> n.time = n.time || de(new Date),

# >> >> n.ver = n.ver || "4.0",

# >> >> !g && e.isInitialized() ? \_().processNext(n) : r.push(n)

# >> >> }

# >> >> ,

# >> >> e.getProcessTelContext = \_,

# >> >> e.getNotifyMgr = function() {

# >> >> var t;

# >> >> return i || (i = Object(f.b)(((t = {}).addNotificationListener = function(e) {}

# >> >> ,

# >> >> t.removeNotificationListener = function(e) {}

# >> >> ,

# >> >> t.eventsSent = function(e) {}

# >> >> ,

# >> >> t.eventsDiscarded = function(e, t) {}

# >> >> ,

# >> >> t.eventsSendRequest = function(e, t) {}

# >> >> ,

# >> >> t)),

# >> >> e.\_notificationManager = i),

# >> >> i

# >> >> }

# >> >> ,

# >> >> e.addNotificationListener = function(e) {

# >> >> i && i.addNotificationListener(e)

# >> >> }

# >> >> ,

# >> >> e.removeNotificationListener = function(e) {

# >> >> i && i.removeNotificationListener(e)

# >> >> }

# >> >> ,

# >> >> e.getCookieMgr = function() {

# >> >> return s || (s = It(t, e.logger)),

# >> >> s

# >> >> }

# >> >> ,

# >> >> e.setCookieMgr = function(e) {

# >> >> s = e

# >> >> }

# >> >> ,

# >> >> e.getPerfMgr = function() {

# >> >> if (!o && !a && xe(t.enablePerfMgr)) {

# >> >> var n = xe(t.createPerfMgr);

# >> >> J(n) && (a = n(e, e.getNotifyMgr()))

# >> >> }

# >> >> return o || a || An

# >> >> }

# >> >> ,

# >> >> e.setPerfMgr = function(e) {

# >> >> o = e

# >> >> }

# >> >> ,

# >> >> e.eventCnt = function() {

# >> >> return r.length

# >> >> }

# >> >> ,

# >> >> e.releaseQueue = function() {

# >> >> if (n && r.length > 0) {

# >> >> var e = r;

# >> >> r = [],

# >> >> fe(e, (function(e) {

# >> >> \_().processNext(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.pollInternalLogs = function(e) {

# >> >> b = e || null;

# >> >> var n = xe(t.diagnosticLogInterval);

# >> >> return n && n > 0 || (n = 1e4),

# >> >> O && clearInterval(O),

# >> >> O = setInterval((function() {

# >> >> k()

# >> >> }

# >> >> ), n)

# >> >> }

# >> >> ,

# >> >> e.stopPollingInternalLogs = function() {

# >> >> O && (clearInterval(O),

# >> >> O = 0,

# >> >> k())

# >> >> }

# >> >> ,

# >> >> Pe(e, (function() {

# >> >> return m

# >> >> }

# >> >> ), ["addTelemetryInitializer"]),

# >> >> e.unload = function(t, r, i) {

# >> >> var o;

# >> >> void 0 === t && (t = !0),

# >> >> n || Te("SDK is not initialized"),

# >> >> g && Te("SDK is still unloading...");

# >> >> var a = ((o = {

# >> >> reason: 50

# >> >> }).isAsync = t,

# >> >> o.flushComplete = !1,

# >> >> o)

# >> >> , s = Gn(j(), e);

# >> >> function l(t) {

# >> >> a.flushComplete = t,

# >> >> g = !0,

# >> >> y.run(s, a),

# >> >> e.stopPollingInternalLogs(),

# >> >> s.processNext(a)

# >> >> }

# >> >> s.onComplete((function() {

# >> >> w(),

# >> >> r && r(a)

# >> >> }

# >> >> ), e),

# >> >> T(t, l, 6, i) || l(!1)

# >> >> }

# >> >> ,

# >> >> e.getPlugin = E,

# >> >> e.addPlugin = function(e, t, n, r) {

# >> >> if (!e)

# >> >> return r && r(!1),

# >> >> void L("Plugins must provide initialize method");

# >> >> var i = E(e.identifier);

# >> >> if (i && !t)

# >> >> return r && r(!1),

# >> >> void L("Plugin [" + e.identifier + "] is already loaded!");

# >> >> var o = {

# >> >> reason: 16

# >> >> };

# >> >> function a(t) {

# >> >> c.push(e),

# >> >> o.added = [e],

# >> >> I(o),

# >> >> r && r(!0)

# >> >> }

# >> >> if (i) {

# >> >> var s = [i.plugin];

# >> >> x(s, {

# >> >> reason: 2,

# >> >> isAsync: !!n

# >> >> }, (function(e) {

# >> >> e ? (o.removed = s,

# >> >> o.reason |= 32,

# >> >> a()) : r && r(!1)

# >> >> }

# >> >> ))

# >> >> } else

# >> >> a()

# >> >> }

# >> >> ,

# >> >> e.evtNamespace = function() {

# >> >> return v

# >> >> }

# >> >> ,

# >> >> e.flush = T,

# >> >> e.getTraceCtx = function(e) {

# >> >> var t, n;

# >> >> return S || (n = {},

# >> >> S = {

# >> >> getName: function() {

# >> >> return n.name

# >> >> },

# >> >> setName: function(e) {

# >> >> t && t.setName(e),

# >> >> n.name = e

# >> >> },

# >> >> getTraceId: function() {

# >> >> return n.traceId

# >> >> },

# >> >> setTraceId: function(e) {

# >> >> t && t.setTraceId(e),

# >> >> Mn(e) && (n.traceId = e)

# >> >> },

# >> >> getSpanId: function() {

# >> >> return n.spanId

# >> >> },

# >> >> setSpanId: function(e) {

# >> >> t && t.setSpanId(e),

# >> >> Bn(e) && (n.spanId = e)

# >> >> },

# >> >> getTraceFlags: function() {

# >> >> return n.traceFlags

# >> >> },

# >> >> setTraceFlags: function(e) {

# >> >> t && t.setTraceFlags(e),

# >> >> n.traceFlags = e

# >> >> }

# >> >> }),

# >> >> S

# >> >> }

# >> >> ,

# >> >> e.setTraceCtx = function(e) {

# >> >> S = e || null

# >> >> }

# >> >> ,

# >> >> Ae(e, "addUnloadCb", (function() {

# >> >> return y

# >> >> }

# >> >> ), "add")

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function ir(e, t, n, r) {

# >> >> fe(e, (function(e) {

# >> >> if (e && e[t])

# >> >> if (n)

# >> >> setTimeout((function() {

# >> >> return r(e)

# >> >> }

# >> >> ), 0);

# >> >> else

# >> >> try {

# >> >> r(e)

# >> >> } catch (e) {}

# >> >> }

# >> >> ))

# >> >> }

# >> >> var or, ar = function() {

# >> >> function e(t) {

# >> >> this.listeners = [];

# >> >> var n = !!(t || {}).perfEvtsSendAll;

# >> >> k(e, this, (function(e) {

# >> >> e.addNotificationListener = function(t) {

# >> >> e.listeners.push(t)

# >> >> }

# >> >> ,

# >> >> e.removeNotificationListener = function(t) {

# >> >> for (var n = he(e.listeners, t); n > -1; )

# >> >> e.listeners.splice(n, 1),

# >> >> n = he(e.listeners, t)

# >> >> }

# >> >> ,

# >> >> e.eventsSent = function(t) {

# >> >> ir(e.listeners, "eventsSent", !0, (function(e) {

# >> >> e.eventsSent(t)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.eventsDiscarded = function(t, n) {

# >> >> ir(e.listeners, "eventsDiscarded", !0, (function(e) {

# >> >> e.eventsDiscarded(t, n)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.eventsSendRequest = function(t, n) {

# >> >> ir(e.listeners, "eventsSendRequest", n, (function(e) {

# >> >> e.eventsSendRequest(t, n)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.perfEvent = function(t) {

# >> >> t && (!n && t.isChildEvt() || ir(e.listeners, "perfEvent", !1, (function(e) {

# >> >> t.isAsync ? setTimeout((function() {

# >> >> return e.perfEvent(t)

# >> >> }

# >> >> ), 0) : e.perfEvent(t)

# >> >> }

# >> >> )))

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }(), sr = function(e) {

# >> >> function t() {

# >> >> var n = e.call(this) || this;

# >> >> return k(t, n, (function(e, t) {

# >> >> function n(t) {

# >> >> var n = e.getNotifyMgr();

# >> >> n && n.eventsDiscarded([t], 2)

# >> >> }

# >> >> e.initialize = function(e, n, r, i) {

# >> >> t.initialize(e, n, r || new ht(e), i || new ar(e))

# >> >> }

# >> >> ,

# >> >> e.track = function(r) {

# >> >> Fn(e.getPerfMgr(), (function() {

# >> >> return "AppInsightsCore:track"

# >> >> }

# >> >> ), (function() {

# >> >> null === r && (n(r),

# >> >> Te("Invalid telemetry item")),

# >> >> function(e) {

# >> >> K(e.name) && (n(e),

# >> >> Te("telemetry name required"))

# >> >> }(r),

# >> >> t.track(r)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> item: r

# >> >> }

# >> >> }

# >> >> ), !r.sync)

# >> >> }

# >> >> }

# >> >> )),

# >> >> n

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(rr), lr = ((or = {})[0] = 0,

# >> >> or[2] = 6,

# >> >> or[1] = 1,

# >> >> or[3] = 7,

# >> >> or[4098] = 6,

# >> >> or[4097] = 1,

# >> >> or[4099] = 7,

# >> >> or);

# >> >> Boolean(We()),

# >> >> Boolean(Ve());

# >> >> function cr(e) {

# >> >> return !("" === e || K(e))

# >> >> }

# >> >> function ur(e) {

# >> >> if (e) {

# >> >> var t = e.indexOf("-");

# >> >> if (t > -1)

# >> >> return e.substring(0, t)

# >> >> }

# >> >> return ""

# >> >> }

# >> >> function dr(e) {

# >> >> return !!(e && le(e) && e >= 1 && e <= 4)

# >> >> }

# >> >> function fr(e, t, n) {

# >> >> if (!t && !cr(t) || "string" != typeof e)

# >> >> return null;

# >> >> var r = typeof t;

# >> >> if ("string" === r || "number" === r || "boolean" === r || oe(t))

# >> >> t = {

# >> >> value: t

# >> >> };

# >> >> else if ("object" !== r || d.e.call(t, "value")) {

# >> >> if (K(t.value) || "" === t.value || !se(t.value) && !le(t.value) && !ce(t.value) && !oe(t.value))

# >> >> return null

# >> >> } else

# >> >> t = {

# >> >> value: n ? JSON.stringify(t) : t

# >> >> };

# >> >> if (oe(t.value) && !br(t.value))

# >> >> return null;

# >> >> if (!K(t.kind)) {

# >> >> if (oe(t.value) || !mr(t.kind))

# >> >> return null;

# >> >> t.value = t.value.toString()

# >> >> }

# >> >> return t

# >> >> }

# >> >> function hr(e, t, n) {

# >> >> var r = -1;

# >> >> if (!G(e))

# >> >> if (t > 0 && (32 === t ? r = 8192 : t <= 13 && (r = t << 5)),

# >> >> function(e) {

# >> >> if (e >= 0 && e <= 9)

# >> >> return !0;

# >> >> return !1

# >> >> }(n))

# >> >> -1 === r && (r = 0),

# >> >> r |= n;

# >> >> else {

# >> >> var i = lr[yr(e)] || -1;

# >> >> -1 !== r && -1 !== i ? r |= i : 6 === i && (r = i)

# >> >> }

# >> >> return r

# >> >> }

# >> >> function pr(e, t, n, r, i) {

# >> >> var o = {}

# >> >> , a = !1

# >> >> , s = 0

# >> >> , l = arguments.length

# >> >> , c = Object[d.k]

# >> >> , u = arguments;

# >> >> for ("[object Boolean]" === c.toString.call(u[0]) && (a = u[0],

# >> >> s++); s < l; s++) {

# >> >> ee(e = u[s], (function(e, t) {

# >> >> a && t && X(t) ? oe(t) ? (o[e] = o[e] || [],

# >> >> fe(t, (function(t, n) {

# >> >> t && X(t) ? o[e][n] = pr(!0, o[e][n], t) : o[e][n] = t

# >> >> }

# >> >> ))) : o[e] = pr(!0, o[e], t) : o[e] = t

# >> >> }

# >> >> ))

# >> >> }

# >> >> return o

# >> >> }

# >> >> var gr = yn;

# >> >> function mr(e) {

# >> >> return 0 === e || e > 0 && e <= 13 || 32 === e

# >> >> }

# >> >> function br(e) {

# >> >> return e.length > 0

# >> >> }

# >> >> function vr(e, t) {

# >> >> var n = e;

# >> >> n.timings = n.timings || {},

# >> >> n.timings.processTelemetryStart = n.timings.processTelemetryStart || {},

# >> >> n.timings.processTelemetryStart[t] = gr()

# >> >> }

# >> >> function yr(e) {

# >> >> var t = 0;

# >> >> if (null != e) {

# >> >> var n = typeof e;

# >> >> "string" === n ? t = 1 : "number" === n ? t = 2 : "boolean" === n ? t = 3 : n === d.j && (t = 4,

# >> >> oe(e) ? (t = 4096,

# >> >> e.length > 0 && (t |= yr(e[0]))) : d.e.call(e, "value") && (t = 8192 | yr(e.value)))

# >> >> }

# >> >> return t

# >> >> }

# >> >> d.l,

# >> >> d.j,

# >> >> d.l,

# >> >> f.b;

# >> >> var Cr = function(e) {

# >> >> function t() {

# >> >> var n = e.call(this) || this;

# >> >> return n.pluginVersionStringArr = [],

# >> >> k(t, n, (function(e, t) {

# >> >> e.logger && e.logger.queue || (e.logger = new ht({

# >> >> loggingLevelConsole: 1

# >> >> })),

# >> >> e.initialize = function(n, r, i, o) {

# >> >> Fn(e, (function() {

# >> >> return "AppInsightsCore.initialize"

# >> >> }

# >> >> ), (function() {

# >> >> var a = e.pluginVersionStringArr;

# >> >> if (n) {

# >> >> n.endpointUrl || (n.endpointUrl = "https://browser.events.data.microsoft.com/OneCollector/1.0/");

# >> >> var s = n.propertyStorageOverride;

# >> >> !s || s.getProperty && s.setProperty || Te("Invalid property storage override passed."),

# >> >> n.channels && fe(n.channels, (function(e) {

# >> >> e && fe(e, (function(e) {

# >> >> if (e.identifier && e.version) {

# >> >> var t = e.identifier + "=" + e.version;

# >> >> a.push(t)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ))

# >> >> }

# >> >> e.getWParam = function() {

# >> >> return "undefined" != typeof document || n.enableWParam ? 0 : -1

# >> >> }

# >> >> ,

# >> >> r && fe(r, (function(e) {

# >> >> if (e && e.identifier && e.version) {

# >> >> var t = e.identifier + "=" + e.version;

# >> >> a.push(t)

# >> >> }

# >> >> }

# >> >> )),

# >> >> e.pluginVersionString = a.join(";"),

# >> >> e.pluginVersionStringArr = a;

# >> >> try {

# >> >> t.initialize(n, r, i, o),

# >> >> e.pollInternalLogs("InternalLog")

# >> >> } catch (t) {

# >> >> var l = e.logger

# >> >> , c = et(t);

# >> >> -1 !== c.indexOf("channels") && (c += "\n - Channels must be provided through config.channels only!"),

# >> >> gt(l, 1, 514, "SDK Initialization Failed - no telemetry will be sent: " + c)

# >> >> }

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> config: n,

# >> >> extensions: r,

# >> >> logger: i,

# >> >> notificationManager: o

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.track = function(n) {

# >> >> Fn(e, (function() {

# >> >> return "AppInsightsCore.track"

# >> >> }

# >> >> ), (function() {

# >> >> var r = n;

# >> >> if (r) {

# >> >> r.timings = r.timings || {},

# >> >> r.timings.trackStart = gr(),

# >> >> dr(r.latency) || (r.latency = 1);

# >> >> var i = r.ext = r.ext || {};

# >> >> i.sdk = i.sdk || {},

# >> >> i.sdk.ver = "1DS-Web-JS-3.2.6";

# >> >> var o = r.baseData = r.baseData || {};

# >> >> o.properties = o.properties || {};

# >> >> var a = o.properties;

# >> >> a.version = a.version || e.pluginVersionString || ""

# >> >> }

# >> >> t.track(r)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> item: n

# >> >> }

# >> >> }

# >> >> ), !n.sync)

# >> >> }

# >> >> }

# >> >> )),

# >> >> n

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(sr)

# >> >> , Sr = In({

# >> >> Unknown: 0,

# >> >> NonRetryableStatus: 1,

# >> >> InvalidEvent: 2,

# >> >> SizeLimitExceeded: 3,

# >> >> KillSwitch: 4,

# >> >> QueueFull: 5

# >> >> });

# >> >> function Or(e) {

# >> >> var t = (e.ext || {}).intweb;

# >> >> return t && cr(t.msfpc) ? t.msfpc : null

# >> >> }

# >> >> function wr(e) {

# >> >> for (var t = null, n = 0; null === t && n < e.length; n++)

# >> >> t = Or(e[n]);

# >> >> return t

# >> >> }

# >> >> var \_r = function() {

# >> >> function e(t, n) {

# >> >> var r = n ? [].concat(n) : []

# >> >> , i = wr(r);

# >> >> this.iKey = function() {

# >> >> return t

# >> >> }

# >> >> ,

# >> >> this.Msfpc = function() {

# >> >> return i || ""

# >> >> }

# >> >> ,

# >> >> this.count = function() {

# >> >> return r.length

# >> >> }

# >> >> ,

# >> >> this.events = function() {

# >> >> return r

# >> >> }

# >> >> ,

# >> >> this.addEvent = function(e) {

# >> >> return !!e && (r.push(e),

# >> >> i || (i = Or(e)),

# >> >> !0)

# >> >> }

# >> >> ,

# >> >> this.split = function(n, o) {

# >> >> var a;

# >> >> if (n < r.length) {

# >> >> var s = r.length - n;

# >> >> K(o) || (s = o < s ? o : s),

# >> >> a = r.splice(n, s),

# >> >> i = wr(r)

# >> >> }

# >> >> return new e(t,a)

# >> >> }

# >> >> }

# >> >> return e.create = function(t, n) {

# >> >> return new e(t,n)

# >> >> }

# >> >> ,

# >> >> e

# >> >> }()

# >> >> , Ir = function() {

# >> >> function e() {

# >> >> var t = !0

# >> >> , n = !0

# >> >> , r = !0

# >> >> , i = "use-collector-delta"

# >> >> , o = !1;

# >> >> k(e, this, (function(e) {

# >> >> e.allowRequestSending = function() {

# >> >> return t

# >> >> }

# >> >> ,

# >> >> e.firstRequestSent = function() {

# >> >> r && (r = !1,

# >> >> o || (t = !1))

# >> >> }

# >> >> ,

# >> >> e.shouldAddClockSkewHeaders = function() {

# >> >> return n

# >> >> }

# >> >> ,

# >> >> e.getClockSkewHeaderValue = function() {

# >> >> return i

# >> >> }

# >> >> ,

# >> >> e.setClockSkew = function(e) {

# >> >> o || (e ? (i = e,

# >> >> n = !0,

# >> >> o = !0) : n = !1,

# >> >> t = !0)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }()

# >> >> , Er = function() {

# >> >> function e() {

# >> >> var t = {};

# >> >> k(e, this, (function(e) {

# >> >> e.setKillSwitchTenants = function(e, n) {

# >> >> if (e && n)

# >> >> try {

# >> >> var r = (a = e.split(","),

# >> >> s = [],

# >> >> a && fe(a, (function(e) {

# >> >> s.push(me(e))

# >> >> }

# >> >> )),

# >> >> s);

# >> >> if ("this-request-only" === n)

# >> >> return r;

# >> >> for (var i = 1e3 \* parseInt(n, 10), o = 0; o < r.length; ++o)

# >> >> t[r[o]] = \_e() + i

# >> >> } catch (e) {

# >> >> return []

# >> >> }

# >> >> var a, s;

# >> >> return []

# >> >> }

# >> >> ,

# >> >> e.isTenantKilled = function(e) {

# >> >> var n = t

# >> >> , r = me(e);

# >> >> return void 0 !== n[r] && n[r] > \_e() || (delete n[r],

# >> >> !1)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function jr(e) {

# >> >> var t, n = Math.floor(1200 \* Math.random()) + 2400;

# >> >> return t = Math.pow(2, e) \* n,

# >> >> Math.min(t, 6e5)

# >> >> }

# >> >> var xr, kr = Math.min(2e6, 65e3), Tr = /\./, Lr = function() {

# >> >> function e(t, n, r, i) {

# >> >> var o = !!i

# >> >> , a = n

# >> >> , s = {};

# >> >> k(e, this, (function(e) {

# >> >> function n(e, t, i, l, c, u, d) {

# >> >> ee(e, (function(e, f) {

# >> >> var h = null;

# >> >> if (f || cr(f)) {

# >> >> var p = i

# >> >> , g = e

# >> >> , m = c

# >> >> , b = t;

# >> >> if (o && !l && Tr.test(e)) {

# >> >> var v = e.split(".")

# >> >> , y = v.length;

# >> >> if (y > 1) {

# >> >> m && (m = m.slice());

# >> >> for (var C = 0; C < y - 1; C++) {

# >> >> var S = v[C];

# >> >> b = b[S] = b[S] || {},

# >> >> p += "." + S,

# >> >> m && m.push(S)

# >> >> }

# >> >> g = v[y - 1]

# >> >> }

# >> >> }

# >> >> if (h = !(l && function(e, t) {

# >> >> var n = s[e];

# >> >> return void 0 === n && (e.length >= 7 && (n = ne(e, "ext.metadata") || ne(e, "ext.web")),

# >> >> s[e] = n),

# >> >> n

# >> >> }(p)) && a && a.handleField(p, g) ? a.value(p, g, f, r) : fr(g, f, r)) {

# >> >> var O = h.value;

# >> >> if (b[g] = O,

# >> >> u && u(m, g, h),

# >> >> d && "object" == typeof O && !oe(O)) {

# >> >> var w = m;

# >> >> w && (w = w.slice()).push(g),

# >> >> n(f, O, p + "." + g, l, w, u, d)

# >> >> }

# >> >> }

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> e.createPayload = function(e, t, n, r, i, o) {

# >> >> return {

# >> >> apiKeys: [],

# >> >> payloadBlob: "",

# >> >> overflow: null,

# >> >> sizeExceed: [],

# >> >> failedEvts: [],

# >> >> batches: [],

# >> >> numEvents: 0,

# >> >> retryCnt: e,

# >> >> isTeardown: t,

# >> >> isSync: n,

# >> >> isBeacon: r,

# >> >> sendType: o,

# >> >> sendReason: i

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.appendPayload = function(n, r, i) {

# >> >> var o = n && r && !n.overflow;

# >> >> return o && Fn(t, (function() {

# >> >> return "Serializer:appendPayload"

# >> >> }

# >> >> ), (function() {

# >> >> for (var t = r.events(), o = n.payloadBlob, a = n.numEvents, s = !1, l = [], c = [], u = n.isBeacon, d = u ? 65e3 : 3984588, f = u ? kr : 2e6, h = 0, p = 0; h < t.length; ) {

# >> >> var g = t[h];

# >> >> if (g) {

# >> >> if (a >= i) {

# >> >> n.overflow = r.split(h);

# >> >> break

# >> >> }

# >> >> var m = e.getEventBlob(g);

# >> >> if (m && m.length <= f) {

# >> >> var b = m.length;

# >> >> if (o.length + b > d) {

# >> >> n.overflow = r.split(h);

# >> >> break

# >> >> }

# >> >> o && (o += "\n"),

# >> >> o += m,

# >> >> ++p > 20 && (o.substr(0, 1),

# >> >> p = 0),

# >> >> s = !0,

# >> >> a++

# >> >> } else

# >> >> m ? l.push(g) : c.push(g),

# >> >> t.splice(h, 1),

# >> >> h--

# >> >> }

# >> >> h++

# >> >> }

# >> >> if (l && l.length > 0 && n.sizeExceed.push(\_r.create(r.iKey(), l)),

# >> >> c && c.length > 0 && n.failedEvts.push(\_r.create(r.iKey(), c)),

# >> >> s) {

# >> >> n.batches.push(r),

# >> >> n.payloadBlob = o,

# >> >> n.numEvents = a;

# >> >> var v = r.iKey();

# >> >> -1 === he(n.apiKeys, v) && n.apiKeys.push(v)

# >> >> }

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> payload: n,

# >> >> theBatch: {

# >> >> iKey: r.iKey(),

# >> >> evts: r.events()

# >> >> },

# >> >> max: i

# >> >> }

# >> >> }

# >> >> )),

# >> >> o

# >> >> }

# >> >> ,

# >> >> e.getEventBlob = function(e) {

# >> >> try {

# >> >> return Fn(t, (function() {

# >> >> return "Serializer.getEventBlob"

# >> >> }

# >> >> ), (function() {

# >> >> var t = {};

# >> >> t.name = e.name,

# >> >> t.time = e.time,

# >> >> t.ver = e.ver,

# >> >> t.iKey = "o:" + ur(e.iKey);

# >> >> var r = {}

# >> >> , i = e.ext;

# >> >> i && (t.ext = r,

# >> >> ee(i, (function(e, t) {

# >> >> n(t, r[e] = {}, "ext." + e, !0, null, null, !0)

# >> >> }

# >> >> )));

# >> >> var o = t.data = {};

# >> >> o.baseType = e.baseType;

# >> >> var a = o.baseData = {};

# >> >> return n(e.baseData, a, "baseData", !1, ["baseData"], (function(e, t, n) {

# >> >> Ar(r, e, t, n)

# >> >> }

# >> >> ), !0),

# >> >> n(e.data, o, "data", !1, [], (function(e, t, n) {

# >> >> Ar(r, e, t, n)

# >> >> }

# >> >> ), !0),

# >> >> JSON.stringify(t)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> item: e

# >> >> }

# >> >> }

# >> >> ))

# >> >> } catch (e) {

# >> >> return null

# >> >> }

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function Ar(e, t, n, r) {

# >> >> if (r && e) {

# >> >> var i = hr(r.value, r.kind, r.propertyType);

# >> >> if (i > -1) {

# >> >> var o = e.metadata;

# >> >> o || (o = e.metadata = {

# >> >> f: {}

# >> >> });

# >> >> var a = o.f;

# >> >> if (a || (a = o.f = {}),

# >> >> t)

# >> >> for (var s = 0; s < t.length; s++) {

# >> >> var l = t[s];

# >> >> a[l] || (a[l] = {

# >> >> f: {}

# >> >> });

# >> >> var c = a[l].f;

# >> >> c || (c = a[l].f = {}),

# >> >> a = c

# >> >> }

# >> >> a = a[n] = {},

# >> >> oe(r.value) ? a.a = {

# >> >> t: i

# >> >> } : a.t = i

# >> >> }

# >> >> }

# >> >> }

# >> >> var Pr = ((xr = {})[1] = "requeue",

# >> >> xr[100] = "requeue",

# >> >> xr[200] = "sent",

# >> >> xr[8004] = "drop",

# >> >> xr[8003] = "drop",

# >> >> xr)

# >> >> , Nr = {}

# >> >> , Fr = {};

# >> >> function Rr(e, t, n) {

# >> >> Nr[e] = t,

# >> >> !1 !== n && (Fr[t] = e)

# >> >> }

# >> >> function Dr(e) {

# >> >> try {

# >> >> return e.responseText

# >> >> } catch (e) {}

# >> >> return ""

# >> >> }

# >> >> function Mr(e, t) {

# >> >> var n = !1;

# >> >> if (e && t) {

# >> >> var r = ye(e);

# >> >> if (r && r.length > 0)

# >> >> for (var i = t.toLowerCase(), o = 0; o < r.length; o++) {

# >> >> var a = r[o];

# >> >> if (a && Q(t, a) && a.toLowerCase() === i) {

# >> >> n = !0;

# >> >> break

# >> >> }

# >> >> }

# >> >> }

# >> >> return n

# >> >> }

# >> >> function Br(e, t, n, r) {

# >> >> t && n && n.length > 0 && (r && Nr[t] ? (e.hdrs[Nr[t]] = n,

# >> >> e.useHdrs = !0) : e.url += "&" + t + "=" + n)

# >> >> }

# >> >> Rr("AuthMsaDeviceTicket", "AuthMsaDeviceTicket", !1),

# >> >> Rr("client-version", "client-version"),

# >> >> Rr("client-id", "Client-Id"),

# >> >> Rr("apikey", "apikey"),

# >> >> Rr("time-delta-to-apply-millis", "time-delta-to-apply-millis"),

# >> >> Rr("upload-time", "upload-time"),

# >> >> Rr("AuthXToken", "AuthXToken");

# >> >> var zr = function() {

# >> >> function e(t, n, r, i, o) {

# >> >> this.\_responseHandlers = [];

# >> >> var a, s, l, c, u, f, h, p = "?cors=true&" + "content-type".toLowerCase() + "=application/x-json-stream", g = new Er, m = !1, b = new Ir, v = !1, y = 0, C = !0, S = [], O = {}, w = [], \_ = null, I = !1, E = !1, j = !1;

# >> >> k(e, this, (function(e) {

# >> >> var x = !0;

# >> >> function k(e, t) {

# >> >> for (var n = 0, r = null, i = 0; null == r && i < e.length; )

# >> >> 1 === (n = e[i]) ? rt() ? r = T : it() && (r = A) : 2 === n && nt(t) ? r = L : v && 3 === n && tt() && (r = N),

# >> >> i++;

# >> >> return r ? {

# >> >> \_transport: n,

# >> >> \_isSync: t,

# >> >> sendPOST: r

# >> >> } : null

# >> >> }

# >> >> function T(e, t, n) {

# >> >> var r = new XDomainRequest;

# >> >> r.open("POST", e.urlString),

# >> >> e.timeout && (r.timeout = e.timeout),

# >> >> r.onload = function() {

# >> >> var e = Dr(r);

# >> >> P(t, 200, {}, e),

# >> >> Z(e)

# >> >> }

# >> >> ,

# >> >> r.onerror = function() {

# >> >> P(t, 400, {})

# >> >> }

# >> >> ,

# >> >> r.ontimeout = function() {

# >> >> P(t, 500, {})

# >> >> }

# >> >> ,

# >> >> r.onprogress = function() {}

# >> >> ,

# >> >> n ? r.send(e.data) : o.set((function() {

# >> >> r.send(e.data)

# >> >> }

# >> >> ), 0)

# >> >> }

# >> >> function L(e, t, n) {

# >> >> var r, i = e.urlString, a = !1, s = !1, l = ((r = {

# >> >> body: e.data,

# >> >> method: "POST"

# >> >> }).Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation = !0,

# >> >> r);

# >> >> n && (l.keepalive = !0,

# >> >> 2 === e.\_sendReason && (a = !0,

# >> >> i += "&NoResponseBody=true")),

# >> >> x && (l.credentials = "include"),

# >> >> e.headers && ye(e.headers).length > 0 && (l.headers = e.headers),

# >> >> fetch(i, l).then((function(e) {

# >> >> var n = {}

# >> >> , r = ""

# >> >> , i = e.headers;

# >> >> i && i.forEach((function(e, t) {

# >> >> n[t] = e

# >> >> }

# >> >> )),

# >> >> e.body && e.text().then((function(e) {

# >> >> r = e

# >> >> }

# >> >> )),

# >> >> s || (s = !0,

# >> >> P(t, e.status, n, r),

# >> >> Z(r))

# >> >> }

# >> >> )).catch((function(e) {

# >> >> s || (s = !0,

# >> >> P(t, 0, {}))

# >> >> }

# >> >> )),

# >> >> a && !s && (s = !0,

# >> >> P(t, 200, {})),

# >> >> !s && e.timeout > 0 && o.set((function() {

# >> >> s || (s = !0,

# >> >> P(t, 500, {}))

# >> >> }

# >> >> ), e.timeout)

# >> >> }

# >> >> function A(e, t, n) {

# >> >> var r = e.urlString;

# >> >> function i(e, t, n) {

# >> >> if (!e[n] && t && t.getResponseHeader) {

# >> >> var r = t.getResponseHeader(n);

# >> >> r && (e[n] = me(r))

# >> >> }

# >> >> return e

# >> >> }

# >> >> function o(e) {

# >> >> var t = {};

# >> >> return e.getAllResponseHeaders ? t = function(e) {

# >> >> var t = {};

# >> >> if (se(e)) {

# >> >> fe(me(e).split(/[\r\n]+/), (function(e) {

# >> >> if (e) {

# >> >> var n = e.indexOf(": ");

# >> >> if (-1 !== n) {

# >> >> var r = me(e.substring(0, n)).toLowerCase()

# >> >> , i = me(e.substring(n + 1));

# >> >> t[r] = i

# >> >> } else

# >> >> t[me(e)] = 1

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return t

# >> >> }(e.getAllResponseHeaders()) : (t = i(t, e, "time-delta-millis"),

# >> >> t = i(t, e, "kill-duration"),

# >> >> t = i(t, e, "kill-duration-seconds")),

# >> >> t

# >> >> }

# >> >> function a(e, n) {

# >> >> P(t, e.status, o(e), n)

# >> >> }

# >> >> n && e.disableXhrSync && (n = !1);

# >> >> var s = function(e, t, n, r, i, o) {

# >> >> function a(e, t, n) {

# >> >> try {

# >> >> e[t] = n

# >> >> } catch (e) {}

# >> >> }

# >> >> void 0 === r && (r = !1),

# >> >> void 0 === i && (i = !1);

# >> >> var s = new XMLHttpRequest;

# >> >> return r && a(s, "Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation", r),

# >> >> n && a(s, "withCredentials", n),

# >> >> s.open(e, t, !i),

# >> >> n && a(s, "withCredentials", n),

# >> >> !i && o && a(s, "timeout", o),

# >> >> s

# >> >> }("POST", r, x, !0, n, e.timeout);

# >> >> ee(e.headers, (function(e, t) {

# >> >> s.setRequestHeader(e, t)

# >> >> }

# >> >> )),

# >> >> s.onload = function() {

# >> >> var e = Dr(s);

# >> >> a(s, e),

# >> >> Z(e)

# >> >> }

# >> >> ,

# >> >> s.onerror = function() {

# >> >> a(s)

# >> >> }

# >> >> ,

# >> >> s.ontimeout = function() {

# >> >> a(s)

# >> >> }

# >> >> ,

# >> >> s.send(e.data)

# >> >> }

# >> >> function P(e, t, n, r) {

# >> >> try {

# >> >> e(t, n, r)

# >> >> } catch (e) {

# >> >> gt(s, 2, 518, et(e))

# >> >> }

# >> >> }

# >> >> function N(e, t, n) {

# >> >> var r = 200

# >> >> , i = e.\_thePayload

# >> >> , o = e.urlString + "&NoResponseBody=true";

# >> >> try {

# >> >> var a = Ge();

# >> >> if (!a.sendBeacon(o, e.data))

# >> >> if (i) {

# >> >> var l = [];

# >> >> fe(i.batches, (function(e) {

# >> >> if (l && e && e.count() > 0) {

# >> >> for (var t = e.events(), n = 0; n < t.length; n++)

# >> >> if (!a.sendBeacon(o, \_.getEventBlob(t[n]))) {

# >> >> l.push(e.split(n));

# >> >> break

# >> >> }

# >> >> } else

# >> >> l.push(e.split(0))

# >> >> }

# >> >> )),

# >> >> $(l, 8003, i.sendType, !0)

# >> >> } else

# >> >> r = 0

# >> >> } catch (e) {

# >> >> mt(s, "Failed to send telemetry using sendBeacon API. Ex:" + et(e)),

# >> >> r = 0

# >> >> } finally {

# >> >> P(t, r, {}, "")

# >> >> }

# >> >> }

# >> >> function F(e) {

# >> >> return 2 === e || 3 === e

# >> >> }

# >> >> function R(e) {

# >> >> return E && F(e) && (e = 2),

# >> >> e

# >> >> }

# >> >> function D() {

# >> >> return !m && y < n

# >> >> }

# >> >> function M() {

# >> >> var e = w;

# >> >> return w = [],

# >> >> e

# >> >> }

# >> >> function B(e, t, n) {

# >> >> var r = !1;

# >> >> return e && e.length > 0 && !m && l[t] && \_ && (r = 0 !== t || D() && (n > 0 || b.allowRequestSending())),

# >> >> r

# >> >> }

# >> >> function z(e) {

# >> >> var t = {};

# >> >> return e && fe(e, (function(e, n) {

# >> >> t[n] = {

# >> >> iKey: e.iKey(),

# >> >> evts: e.events()

# >> >> }

# >> >> }

# >> >> )),

# >> >> t

# >> >> }

# >> >> function q(e, n, r, i, o) {

# >> >> if (e && 0 !== e.length)

# >> >> if (m)

# >> >> $(e, 1, i);

# >> >> else {

# >> >> i = R(i);

# >> >> try {

# >> >> var a = e

# >> >> , u = 0 !== i;

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_sendBatches"

# >> >> }

# >> >> ), (function(a) {

# >> >> a && (e = e.slice(0));

# >> >> for (var s = [], c = null, d = gr(), f = l[i] || (u ? l[1] : l[0]), h = (E || F(i) || f && 3 === f.\_transport) && !C && v && tt(); B(e, i, n); ) {

# >> >> var p = e.shift();

# >> >> p && p.count() > 0 && (g.isTenantKilled(p.iKey()) ? s.push(p) : (c = c || \_.createPayload(n, r, u, h, o, i),

# >> >> \_.appendPayload(c, p, t) ? null !== c.overflow && (e = [c.overflow].concat(e),

# >> >> c.overflow = null,

# >> >> V(c, d, gr(), o),

# >> >> d = gr(),

# >> >> c = null) : (V(c, d, gr(), o),

# >> >> d = gr(),

# >> >> e = [p].concat(e),

# >> >> c = null)))

# >> >> }

# >> >> c && V(c, d, gr(), o),

# >> >> e.length > 0 && (w = e.concat(w)),

# >> >> $(s, 8004, i)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> batches: z(a),

# >> >> retryCount: n,

# >> >> isTeardown: r,

# >> >> isSynchronous: u,

# >> >> sendReason: o,

# >> >> useSendBeacon: F(i),

# >> >> sendType: i

# >> >> }

# >> >> }

# >> >> ), !u)

# >> >> } catch (e) {

# >> >> gt(s, 2, 48, "Unexpected Exception sending batch: " + et(e))

# >> >> }

# >> >> }

# >> >> }

# >> >> function H(e, t) {

# >> >> var n = {

# >> >> url: p,

# >> >> hdrs: {},

# >> >> useHdrs: !1

# >> >> };

# >> >> t ? (n.hdrs = pr(n.hdrs, O),

# >> >> n.useHdrs = ye(n.hdrs).length > 0) : ee(O, (function(e, t) {

# >> >> Fr[e] ? Br(n, Fr[e], t, !1) : (n.hdrs[e] = t,

# >> >> n.useHdrs = !0)

# >> >> }

# >> >> )),

# >> >> Br(n, "client-id", "NO\_AUTH", t),

# >> >> Br(n, "client-version", "1DS-Web-JS-3.2.6", t);

# >> >> var r = "";

# >> >> fe(e.apiKeys, (function(e) {

# >> >> r.length > 0 && (r += ","),

# >> >> r += e

# >> >> }

# >> >> )),

# >> >> Br(n, "apikey", r, t),

# >> >> Br(n, "upload-time", \_e().toString(), t);

# >> >> var i = function(e) {

# >> >> for (var t = 0; t < e.batches.length; t++) {

# >> >> var n = e.batches[t].Msfpc();

# >> >> if (n)

# >> >> return encodeURIComponent(n)

# >> >> }

# >> >> return ""

# >> >> }(e);

# >> >> if (cr(i) && (n.url += "&ext.intweb.msfpc=" + i),

# >> >> b.shouldAddClockSkewHeaders() && Br(n, "time-delta-to-apply-millis", b.getClockSkewHeaderValue(), t),

# >> >> c.getWParam) {

# >> >> var o = c.getWParam();

# >> >> o >= 0 && (n.url += "&w=" + o)

# >> >> }

# >> >> for (var a = 0; a < S.length; a++)

# >> >> n.url += "&" + S[a].name + "=" + S[a].value;

# >> >> return n

# >> >> }

# >> >> function U(e, t, n) {

# >> >> e[t] = e[t] || {},

# >> >> e[t][a.identifier] = n

# >> >> }

# >> >> function V(t, n, i, o) {

# >> >> if (t && t.payloadBlob && t.payloadBlob.length > 0) {

# >> >> var u = !!e.sendHook

# >> >> , p = l[t.sendType];

# >> >> !F(t.sendType) && t.isBeacon && 2 === t.sendReason && (p = l[2] || l[3] || p);

# >> >> var m = j;

# >> >> (t.isBeacon || 3 === p.\_transport) && (m = !1);

# >> >> var v = H(t, m);

# >> >> m = m || v.useHdrs;

# >> >> var S = gr();

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_doPayloadSend"

# >> >> }

# >> >> ), (function() {

# >> >> for (var l = 0; l < t.batches.length; l++)

# >> >> for (var O = t.batches[l].events(), w = 0; w < O.length; w++) {

# >> >> var \_ = O[w];

# >> >> if (I) {

# >> >> var j = \_.timings = \_.timings || {};

# >> >> U(j, "sendEventStart", S),

# >> >> U(j, "serializationStart", n),

# >> >> U(j, "serializationCompleted", i)

# >> >> }

# >> >> \_.sendAttempt > 0 ? \_.sendAttempt++ : \_.sendAttempt = 1

# >> >> }

# >> >> $(t.batches, 1e3 + (o || 0), t.sendType, !0);

# >> >> var x = {

# >> >> data: t.payloadBlob,

# >> >> urlString: v.url,

# >> >> headers: v.hdrs,

# >> >> \_thePayload: t,

# >> >> \_sendReason: o,

# >> >> timeout: f

# >> >> };

# >> >> G(h) || (x.disableXhrSync = !!h),

# >> >> m && (Mr(x.headers, "cache-control") || (x.headers["cache-control"] = "no-cache, no-store"),

# >> >> Mr(x.headers, "content-type") || (x.headers["content-type"] = "application/x-json-stream"));

# >> >> var k = null;

# >> >> p && (k = function(n) {

# >> >> b.firstRequestSent();

# >> >> var i = function(n, i) {

# >> >> !function(t, n, i, o) {

# >> >> var s = 9e3

# >> >> , l = null

# >> >> , c = !1

# >> >> , u = !1;

# >> >> try {

# >> >> var f = !0;

# >> >> if (typeof t !== d.l) {

# >> >> if (n) {

# >> >> b.setClockSkew(n["time-delta-millis"]);

# >> >> var h = n["kill-duration"] || n["kill-duration-seconds"];

# >> >> fe(g.setKillSwitchTenants(n["kill-tokens"], h), (function(e) {

# >> >> fe(i.batches, (function(t) {

# >> >> if (t.iKey() === e) {

# >> >> l = l || [];

# >> >> var n = t.split(0);

# >> >> i.numEvents -= n.count(),

# >> >> l.push(n)

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ))

# >> >> }

# >> >> if (200 == t || 204 == t)

# >> >> return void (s = 200);

# >> >> ((m = t) >= 300 && m < 500 && 408 != m && 429 != m || 501 == m || 505 == m || i.numEvents <= 0) && (f = !1),

# >> >> s = 9e3 + t % 1e3

# >> >> }

# >> >> if (f) {

# >> >> s = 100;

# >> >> var p = i.retryCnt;

# >> >> 0 === i.sendType && (p < r ? (c = !0,

# >> >> W((function() {

# >> >> 0 === i.sendType && y--,

# >> >> q(i.batches, p + 1, i.isTeardown, E ? 2 : i.sendType, 5)

# >> >> }

# >> >> ), E, jr(p))) : (u = !0,

# >> >> E && (s = 8001)))

# >> >> }

# >> >> } finally {

# >> >> c || (b.setClockSkew(),

# >> >> function(t, n, r, i) {

# >> >> try {

# >> >> i && a.\_backOffTransmission(),

# >> >> 200 === n && (i || t.isSync || a.\_clearBackOff(),

# >> >> function(e) {

# >> >> if (I) {

# >> >> var t = gr();

# >> >> fe(e, (function(e) {

# >> >> var n, r;

# >> >> e && e.count() > 0 && (n = e.events(),

# >> >> r = t,

# >> >> I && fe(n, (function(e) {

# >> >> U(e.timings = e.timings || {}, "sendEventCompleted", r)

# >> >> }

# >> >> )))

# >> >> }

# >> >> ))

# >> >> }

# >> >> }(t.batches)),

# >> >> $(t.batches, n, t.sendType, !0)

# >> >> } finally {

# >> >> 0 === t.sendType && (y--,

# >> >> 5 !== r && e.sendQueuedRequests(t.sendType, r))

# >> >> }

# >> >> }(i, s, o, u)),

# >> >> $(l, 8004, i.sendType)

# >> >> }

# >> >> var m

# >> >> }(n, i, t, o)

# >> >> }

# >> >> , l = t.isTeardown || t.isSync;

# >> >> try {

# >> >> p.sendPOST(n, i, l),

# >> >> e.sendListener && e.sendListener(x, n, l, t.isBeacon)

# >> >> } catch (e) {

# >> >> mt(s, "Unexpected exception sending payload. Ex:" + et(e)),

# >> >> P(i, 0, {})

# >> >> }

# >> >> }

# >> >> ),

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_doPayloadSend.sender"

# >> >> }

# >> >> ), (function() {

# >> >> if (k)

# >> >> if (0 === t.sendType && y++,

# >> >> u && !t.isBeacon && 3 !== p.\_transport) {

# >> >> var n = {

# >> >> data: x.data,

# >> >> urlString: x.urlString,

# >> >> headers: pr({}, x.headers),

# >> >> timeout: x.timeout,

# >> >> disableXhrSync: x.disableXhrSync

# >> >> }

# >> >> , r = !1;

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_doPayloadSend.sendHook"

# >> >> }

# >> >> ), (function() {

# >> >> try {

# >> >> e.sendHook(n, (function(e) {

# >> >> r = !0,

# >> >> C || e.\_thePayload || (e.\_thePayload = e.\_thePayload || x.\_thePayload,

# >> >> e.\_sendReason = e.\_sendReason || x.\_sendReason),

# >> >> k(e)

# >> >> }

# >> >> ), t.isSync || t.isTeardown)

# >> >> } catch (e) {

# >> >> r || k(x)

# >> >> }

# >> >> }

# >> >> ))

# >> >> } else

# >> >> k(x)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> thePayload: t,

# >> >> serializationStart: n,

# >> >> serializationCompleted: i,

# >> >> sendReason: o

# >> >> }

# >> >> }

# >> >> ), t.isSync)

# >> >> }

# >> >> t.sizeExceed && t.sizeExceed.length > 0 && $(t.sizeExceed, 8003, t.sendType),

# >> >> t.failedEvts && t.failedEvts.length > 0 && $(t.failedEvts, 8002, t.sendType)

# >> >> }

# >> >> function W(e, t, n) {

# >> >> t ? e() : o.set(e, n)

# >> >> }

# >> >> function Z(t) {

# >> >> var n = e.\_responseHandlers;

# >> >> try {

# >> >> for (var r = 0; r < n.length; r++)

# >> >> try {

# >> >> n[r](t)

# >> >> } catch (e) {

# >> >> gt(s, 1, 519, "Response handler failed: " + e)

# >> >> }

# >> >> if (t) {

# >> >> var i = JSON.parse(t);

# >> >> cr(i.webResult) && cr(i.webResult.msfpc) && u.set("MSFPC", i.webResult.msfpc, 31536e3)

# >> >> }

# >> >> } catch (e) {}

# >> >> }

# >> >> function $(e, t, n, r) {

# >> >> if (e && e.length > 0 && i) {

# >> >> var o = i[function(e) {

# >> >> var t = Pr[e];

# >> >> cr(t) || (t = "oth",

# >> >> e >= 9e3 && e <= 9999 ? t = "rspFail" : e >= 8e3 && e <= 8999 ? t = "drop" : e >= 1e3 && e <= 1999 && (t = "send"));

# >> >> return t

# >> >> }(t)];

# >> >> if (o) {

# >> >> var a = 0 !== n;

# >> >> Fn(c, (function() {

# >> >> return "HttpManager:\_sendBatchesNotification"

# >> >> }

# >> >> ), (function() {

# >> >> W((function() {

# >> >> try {

# >> >> o.call(i, e, t, a, n)

# >> >> } catch (e) {

# >> >> gt(s, 1, 74, "send request notification failed: " + e)

# >> >> }

# >> >> }

# >> >> ), r || a, 0)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> batches: z(e),

# >> >> reason: t,

# >> >> isSync: a,

# >> >> sendSync: r,

# >> >> sendType: n

# >> >> }

# >> >> }

# >> >> ), !a)

# >> >> }

# >> >> }

# >> >> }

# >> >> e.initialize = function(e, t, n, r, i) {

# >> >> var o;

# >> >> i || (i = {}),

# >> >> p = e + p,

# >> >> j = !!G(i.avoidOptions) || !i.avoidOptions,

# >> >> c = t,

# >> >> u = t.getCookieMgr(),

# >> >> I = !c.config.disableEventTimings;

# >> >> var d = !!c.config.enableCompoundKey;

# >> >> s = (a = n).diagLog();

# >> >> var g = i.valueSanitizer

# >> >> , m = i.stringifyObjects;

# >> >> G(i.enableCompoundKey) || (d = !!i.enableCompoundKey),

# >> >> f = i.xhrTimeout,

# >> >> h = i.disableXhrSync,

# >> >> v = !Je(),

# >> >> \_ = new Lr(c,g,m,d);

# >> >> var b = r

# >> >> , y = i.alwaysUseXhrOverride ? r : null

# >> >> , S = i.alwaysUseXhrOverride ? r : null;

# >> >> if (!r) {

# >> >> C = !1;

# >> >> var O = Ke();

# >> >> O && O.protocol && "file:" === O.protocol.toLowerCase() && (x = !1);

# >> >> var w = [];

# >> >> w = Je() ? [2, 1] : [1, 2, 3];

# >> >> var E = i.transports;

# >> >> E && (le(E) ? w = [E].concat(w) : oe(E) && (w = E.concat(w))),

# >> >> r = k(w, !1),

# >> >> b = k(w, !0),

# >> >> r || mt(s, "No available transport to send events")

# >> >> }

# >> >> (o = {})[0] = r,

# >> >> o[1] = b || k([1, 2, 3], !0),

# >> >> o[2] = y || k([3, 2], !0) || b || k([1], !0),

# >> >> o[3] = S || k([2, 3], !0) || b || k([1], !0),

# >> >> l = o

# >> >> }

# >> >> ,

# >> >> e.\_getDbgPlgTargets = function() {

# >> >> return [l[0], g, \_, l]

# >> >> }

# >> >> ,

# >> >> e.addQueryStringParameter = function(e, t) {

# >> >> for (var n = 0; n < S.length; n++)

# >> >> if (S[n].name === e)

# >> >> return void (S[n].value = t);

# >> >> S.push({

# >> >> name: e,

# >> >> value: t

# >> >> })

# >> >> }

# >> >> ,

# >> >> e.addHeader = function(e, t) {

# >> >> O[e] = t

# >> >> }

# >> >> ,

# >> >> e.canSendRequest = function() {

# >> >> return D() && b.allowRequestSending()

# >> >> }

# >> >> ,

# >> >> e.sendQueuedRequests = function(e, t) {

# >> >> G(e) && (e = 0),

# >> >> E && (e = R(e),

# >> >> t = 2),

# >> >> B(w, e, 0) && q(M(), 0, !1, e, t || 0)

# >> >> }

# >> >> ,

# >> >> e.isCompletelyIdle = function() {

# >> >> return !m && 0 === y && 0 === w.length

# >> >> }

# >> >> ,

# >> >> e.setUnloading = function(e) {

# >> >> E = e

# >> >> }

# >> >> ,

# >> >> e.addBatch = function(e) {

# >> >> if (e && e.count() > 0) {

# >> >> if (g.isTenantKilled(e.iKey()))

# >> >> return !1;

# >> >> w.push(e)

# >> >> }

# >> >> return !0

# >> >> }

# >> >> ,

# >> >> e.teardown = function() {

# >> >> w.length > 0 && q(M(), 0, !0, 2, 2)

# >> >> }

# >> >> ,

# >> >> e.pause = function() {

# >> >> m = !0

# >> >> }

# >> >> ,

# >> >> e.resume = function() {

# >> >> m = !1,

# >> >> e.sendQueuedRequests(0, 4)

# >> >> }

# >> >> ,

# >> >> e.sendSynchronousBatch = function(e, t, n) {

# >> >> e && e.count() > 0 && (K(t) && (t = 1),

# >> >> E && (t = R(t),

# >> >> n = 2),

# >> >> q([e], 0, !1, t, n || 0))

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> return e.\_\_ieDyn = 1,

# >> >> e

# >> >> }();

# >> >> function qr(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> return setTimeout(e, t, n)

# >> >> }

# >> >> function Hr(e) {

# >> >> clearTimeout(e)

# >> >> }

# >> >> function Ur(e, t) {

# >> >> return {

# >> >> set: e || qr,

# >> >> clear: t || Hr

# >> >> }

# >> >> }

# >> >> var Vr = function(e) {

# >> >> function t() {

# >> >> var n, r = e.call(this) || this;

# >> >> r.identifier = "PostChannel",

# >> >> r.priority = 1011,

# >> >> r.version = "3.2.6";

# >> >> var i, o, a, s, l, c, u, d = !1, f = [], h = null, p = !1, g = 0, m = 500, b = 0, v = 1e4, y = {}, C = "REAL\_TIME", S = null, O = null, w = 0, \_ = 0, I = {}, E = -1, j = !0, x = !1, T = 6, L = 2;

# >> >> return k(t, r, (function(e, t) {

# >> >> function r(e) {

# >> >> "beforeunload" !== (e || Ve().event).type && (x = !0,

# >> >> o.setUnloading(x)),

# >> >> B(2, 2)

# >> >> }

# >> >> function k(e) {

# >> >> x = !1,

# >> >> o.setUnloading(x)

# >> >> }

# >> >> function A(e, t) {

# >> >> if (e.sendAttempt || (e.sendAttempt = 0),

# >> >> e.latency || (e.latency = 1),

# >> >> e.ext && e.ext.trace && delete e.ext.trace,

# >> >> e.ext && e.ext.user && e.ext.user.id && delete e.ext.user.id,

# >> >> j && (e.ext = Ne(e.ext),

# >> >> e.baseData && (e.baseData = Ne(e.baseData)),

# >> >> e.data && (e.data = Ne(e.data))),

# >> >> e.sync)

# >> >> if (w || p)

# >> >> e.latency = 3,

# >> >> e.sync = !1;

# >> >> else if (o)

# >> >> return j && (e = Ne(e)),

# >> >> void o.sendSynchronousBatch(\_r.create(e.iKey, [e]), !0 === e.sync ? 1 : e.sync, 3);

# >> >> var n = e.latency

# >> >> , r = b

# >> >> , i = v;

# >> >> 4 === n && (r = g,

# >> >> i = m);

# >> >> var a = !1;

# >> >> if (r < i)

# >> >> a = !H(e, t);

# >> >> else {

# >> >> var s = 1

# >> >> , l = 20;

# >> >> 4 === n && (s = 4,

# >> >> l = 1),

# >> >> a = !0,

# >> >> function(e, t, n, r) {

# >> >> for (; n <= t; ) {

# >> >> var i = z(e, t, !0);

# >> >> if (i && i.count() > 0) {

# >> >> var o = i.split(0, r)

# >> >> , a = o.count();

# >> >> if (a > 0)

# >> >> return 4 === n ? g -= a : b -= a,

# >> >> $("eventsDiscarded", [o], Sr.QueueFull),

# >> >> !0

# >> >> }

# >> >> n++

# >> >> }

# >> >> return U(),

# >> >> !1

# >> >> }(e.iKey, e.latency, s, l) && (a = !H(e, t))

# >> >> }

# >> >> a && K("eventsDiscarded", [e], Sr.QueueFull)

# >> >> }

# >> >> function P(e, t, n) {

# >> >> var r = V(e, t, n);

# >> >> return o.sendQueuedRequests(t, n),

# >> >> r

# >> >> }

# >> >> function N() {

# >> >> return b > 0

# >> >> }

# >> >> function F() {

# >> >> if (E >= 0 && V(E, 0, l) && o.sendQueuedRequests(0, l),

# >> >> g > 0 && !O && !p) {

# >> >> var e = y[C][2];

# >> >> e >= 0 && (O = D((function() {

# >> >> O = null,

# >> >> P(4, 0, 1),

# >> >> F()

# >> >> }

# >> >> ), e))

# >> >> }

# >> >> var t = y[C][1];

# >> >> !S && !h && t >= 0 && !p && (N() ? S = D((function() {

# >> >> S = null,

# >> >> P(0 === \_ ? 3 : 1, 0, 1),

# >> >> \_++,

# >> >> \_ %= 2,

# >> >> F()

# >> >> }

# >> >> ), t) : \_ = 0)

# >> >> }

# >> >> function R() {

# >> >> n = null,

# >> >> d = !1,

# >> >> f = [],

# >> >> h = null,

# >> >> p = !1,

# >> >> g = 0,

# >> >> m = 500,

# >> >> b = 0,

# >> >> v = 1e4,

# >> >> y = {},

# >> >> C = "REAL\_TIME",

# >> >> S = null,

# >> >> O = null,

# >> >> w = 0,

# >> >> \_ = 0,

# >> >> i = null,

# >> >> I = {},

# >> >> a = void 0,

# >> >> s = 0,

# >> >> E = -1,

# >> >> l = null,

# >> >> j = !0,

# >> >> x = !1,

# >> >> T = 6,

# >> >> L = 2,

# >> >> c = null,

# >> >> u = Ur(),

# >> >> o = new zr(500,2,1,{

# >> >> requeue: Z,

# >> >> send: Q,

# >> >> sent: X,

# >> >> drop: J,

# >> >> rspFail: Y,

# >> >> oth: te

# >> >> },u),

# >> >> W(),

# >> >> I[4] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> I[3] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> I[2] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> I[1] = {

# >> >> batches: [],

# >> >> iKeyMap: {}

# >> >> },

# >> >> ne()

# >> >> }

# >> >> function D(e, t) {

# >> >> 0 === t && w && (t = 1);

# >> >> var n = 1e3;

# >> >> return w && (n = jr(w - 1)),

# >> >> u.set(e, t \* n)

# >> >> }

# >> >> function M() {

# >> >> return null !== S && (u.clear(S),

# >> >> S = null,

# >> >> \_ = 0,

# >> >> !0)

# >> >> }

# >> >> function B(e, t) {

# >> >> M(),

# >> >> h && (u.clear(h),

# >> >> h = null),

# >> >> p || P(1, e, t)

# >> >> }

# >> >> function z(e, t, n) {

# >> >> var r = I[t];

# >> >> r || (r = I[t = 1]);

# >> >> var i = r.iKeyMap[e];

# >> >> return !i && n && (i = \_r.create(e),

# >> >> r.batches.push(i),

# >> >> r.iKeyMap[e] = i),

# >> >> i

# >> >> }

# >> >> function q(t, n) {

# >> >> o.canSendRequest() && !w && (a > 0 && b > a && (n = !0),

# >> >> n && null == h && e.flush(t, null, 20))

# >> >> }

# >> >> function H(e, t) {

# >> >> j && (e = Ne(e));

# >> >> var n = e.latency

# >> >> , r = z(e.iKey, n, !0);

# >> >> return !!r.addEvent(e) && (4 !== n ? (b++,

# >> >> t && 0 === e.sendAttempt && q(!e.sync, s > 0 && r.count() >= s)) : g++,

# >> >> !0)

# >> >> }

# >> >> function U() {

# >> >> for (var e = 0, t = 0, n = function(n) {

# >> >> var r = I[n];

# >> >> r && r.batches && fe(r.batches, (function(r) {

# >> >> 4 === n ? e += r.count() : t += r.count()

# >> >> }

# >> >> ))

# >> >> }, r = 1; r <= 4; r++)

# >> >> n(r);

# >> >> b = t,

# >> >> g = e

# >> >> }

# >> >> function V(t, n, r) {

# >> >> var i = !1

# >> >> , a = 0 === n;

# >> >> return !a || o.canSendRequest() ? Fn(e.core, (function() {

# >> >> return "PostChannel.\_queueBatches"

# >> >> }

# >> >> ), (function() {

# >> >> for (var e = [], n = 4; n >= t; ) {

# >> >> var r = I[n];

# >> >> r && r.batches && r.batches.length > 0 && (fe(r.batches, (function(t) {

# >> >> o.addBatch(t) ? i = i || t && t.count() > 0 : e = e.concat(t.events()),

# >> >> 4 === n ? g -= t.count() : b -= t.count()

# >> >> }

# >> >> )),

# >> >> r.batches = [],

# >> >> r.iKeyMap = {}),

# >> >> n--

# >> >> }

# >> >> e.length > 0 && K("eventsDiscarded", e, Sr.KillSwitch),

# >> >> i && E >= t && (E = -1,

# >> >> l = 0)

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> latency: t,

# >> >> sendType: n,

# >> >> sendReason: r

# >> >> }

# >> >> }

# >> >> ), !a) : (E = E >= 0 ? Math.min(E, t) : t,

# >> >> l = Math.max(l, r)),

# >> >> i

# >> >> }

# >> >> function W() {

# >> >> (y = {}).REAL\_TIME = [2, 1, 0],

# >> >> y.NEAR\_REAL\_TIME = [6, 3, 0],

# >> >> y.BEST\_EFFORT = [18, 9, 0]

# >> >> }

# >> >> function Z(t, n) {

# >> >> var r = []

# >> >> , i = T;

# >> >> x && (i = L),

# >> >> fe(t, (function(t) {

# >> >> t && t.count() > 0 && fe(t.events(), (function(t) {

# >> >> t && (t.sync && (t.latency = 4,

# >> >> t.sync = !1),

# >> >> t.sendAttempt < i ? (vr(t, e.identifier),

# >> >> A(t, !1)) : r.push(t))

# >> >> }

# >> >> ))

# >> >> }

# >> >> )),

# >> >> r.length > 0 && K("eventsDiscarded", r, Sr.NonRetryableStatus),

# >> >> x && B(2, 2)

# >> >> }

# >> >> function G(t, n) {

# >> >> var r = e.\_notificationManager || {}

# >> >> , i = r[t];

# >> >> if (i)

# >> >> try {

# >> >> i.apply(r, n)

# >> >> } catch (n) {

# >> >> gt(e.diagLog(), 1, 74, t + " notification failed: " + n)

# >> >> }

# >> >> }

# >> >> function K(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> t && t.length > 0 && G(e, [t].concat(n))

# >> >> }

# >> >> function $(e, t) {

# >> >> for (var n = [], r = 2; r < arguments.length; r++)

# >> >> n[r - 2] = arguments[r];

# >> >> t && t.length > 0 && fe(t, (function(t) {

# >> >> t && t.count() > 0 && G(e, [t.events()].concat(n))

# >> >> }

# >> >> ))

# >> >> }

# >> >> function Q(e, t, n) {

# >> >> e && e.length > 0 && G("eventsSendRequest", [t >= 1e3 && t <= 1999 ? t - 1e3 : 0, !0 !== n])

# >> >> }

# >> >> function X(e, t) {

# >> >> $("eventsSent", e, t),

# >> >> F()

# >> >> }

# >> >> function J(e, t) {

# >> >> $("eventsDiscarded", e, t >= 8e3 && t <= 8999 ? t - 8e3 : Sr.Unknown)

# >> >> }

# >> >> function Y(e) {

# >> >> $("eventsDiscarded", e, Sr.NonRetryableStatus),

# >> >> F()

# >> >> }

# >> >> function te(e, t) {

# >> >> $("eventsDiscarded", e, Sr.Unknown),

# >> >> F()

# >> >> }

# >> >> function ne() {

# >> >> s = n && n.disableAutoBatchFlushLimit ? 0 : Math.max(1500, v / 6)

# >> >> }

# >> >> R(),

# >> >> e.\_getDbgPlgTargets = function() {

# >> >> return [o]

# >> >> }

# >> >> ,

# >> >> e.initialize = function(s, l, d) {

# >> >> Fn(l, (function() {

# >> >> return "PostChannel:initialize"

# >> >> }

# >> >> ), (function() {

# >> >> var f = l;

# >> >> t.initialize(s, l, d);

# >> >> try {

# >> >> l.addUnloadCb;

# >> >> c = cn(Kt(e.identifier), l.evtNamespace && l.evtNamespace());

# >> >> var h = e.\_getTelCtx();

# >> >> s.extensionConfig[e.identifier] = s.extensionConfig[e.identifier] || {},

# >> >> n = h.getExtCfg(e.identifier),

# >> >> u = Ur(n.setTimeoutOverride, n.clearTimeoutOverride),

# >> >> j = !n.disableOptimizeObj && !!He("chrome"),

# >> >> function(e) {

# >> >> var t = e.getWParam;

# >> >> e.getWParam = function() {

# >> >> var e = 0;

# >> >> return n.ignoreMc1Ms0CookieProcessing && (e |= 2),

# >> >> e | t()

# >> >> }

# >> >> }(f),

# >> >> n.eventsLimitInMem > 0 && (v = n.eventsLimitInMem),

# >> >> n.immediateEventLimit > 0 && (m = n.immediateEventLimit),

# >> >> n.autoFlushEventsLimit > 0 && (a = n.autoFlushEventsLimit),

# >> >> le(n.maxEventRetryAttempts) && (T = n.maxEventRetryAttempts),

# >> >> le(n.maxUnloadEventRetryAttempts) && (L = n.maxUnloadEventRetryAttempts),

# >> >> ne(),

# >> >> n.httpXHROverride && n.httpXHROverride.sendPOST && (i = n.httpXHROverride),

# >> >> cr(s.anonCookieName) && o.addQueryStringParameter("anoncknm", s.anonCookieName),

# >> >> o.sendHook = n.payloadPreprocessor,

# >> >> o.sendListener = n.payloadListener;

# >> >> var p = n.overrideEndpointUrl ? n.overrideEndpointUrl : s.endpointUrl;

# >> >> e.\_notificationManager = s.extensionConfig.NotificationManager,

# >> >> o.initialize(p, e.core, e, i, n);

# >> >> var g = s.disablePageUnloadEvents || [];

# >> >> gn(r, g, c),

# >> >> function e(t, n, r) {

# >> >> var i = cn(Qt, r)

# >> >> , o = hn(["pagehide"], t, n, i);

# >> >> return n && -1 !== he(n, "visibilitychange") || (o = hn(["visibilitychange"], (function(e) {

# >> >> var n = We();

# >> >> t && n && "hidden" === n.visibilityState && t(e)

# >> >> }

# >> >> ), n, i) || o),

# >> >> !o && n && (o = e(t, null, r)),

# >> >> o

# >> >> }(r, g, c),

# >> >> function e(t, n, r) {

# >> >> var i = cn(Xt, r)

# >> >> , o = hn(["pageshow"], t, n, i);

# >> >> return !(o = hn(["visibilitychange"], (function(e) {

# >> >> var n = We();

# >> >> t && n && "visible" === n.visibilityState && t(e)

# >> >> }

# >> >> ), n, i) || o) && n && (o = e(t, null, r)),

# >> >> o

# >> >> }(k, s.disablePageShowEvents, c)

# >> >> } catch (t) {

# >> >> throw e.setInitialized(!1),

# >> >> t

# >> >> }

# >> >> }

# >> >> ), (function() {

# >> >> return {

# >> >> coreConfig: s,

# >> >> core: l,

# >> >> extensions: d

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.processTelemetry = function(t, r) {

# >> >> vr(t, e.identifier);

# >> >> var i = (r = e.\_getTelCtx(r)).getExtCfg(e.identifier)

# >> >> , o = !!n.disableTelemetry;

# >> >> i && (o = o || !!i.disableTelemetry);

# >> >> var a = t;

# >> >> o || d || (n.overrideInstrumentationKey && (a.iKey = n.overrideInstrumentationKey),

# >> >> i && i.overrideInstrumentationKey && (a.iKey = i.overrideInstrumentationKey),

# >> >> A(a, !0),

# >> >> x ? B(2, 2) : F()),

# >> >> e.processNext(a, r)

# >> >> }

# >> >> ,

# >> >> e.\_doTeardown = function(e, t) {

# >> >> B(2, 2),

# >> >> d = !0,

# >> >> o.teardown(),

# >> >> pn(["beforeunload", "unload", "pagehide"], null, c),

# >> >> function(e, t) {

# >> >> var n = cn(Qt, t);

# >> >> pn(["pagehide"], e, n),

# >> >> pn(["visibilitychange"], null, n)

# >> >> }(null, c),

# >> >> function(e, t) {

# >> >> var n = cn(Xt, t);

# >> >> pn(["pageshow"], e, n),

# >> >> pn(["visibilitychange"], null, n)

# >> >> }(null, c),

# >> >> R()

# >> >> }

# >> >> ,

# >> >> e.setEventQueueLimits = function(e, t) {

# >> >> v = e > 0 ? e : 1e4,

# >> >> a = t > 0 ? t : 0,

# >> >> ne();

# >> >> var n = b > e;

# >> >> if (!n && s > 0)

# >> >> for (var r = 1; !n && r <= 3; r++) {

# >> >> var i = I[r];

# >> >> i && i.batches && fe(i.batches, (function(e) {

# >> >> e && e.count() >= s && (n = !0)

# >> >> }

# >> >> ))

# >> >> }

# >> >> q(!0, n)

# >> >> }

# >> >> ,

# >> >> e.pause = function() {

# >> >> M(),

# >> >> p = !0,

# >> >> o.pause()

# >> >> }

# >> >> ,

# >> >> e.resume = function() {

# >> >> p = !1,

# >> >> o.resume(),

# >> >> F()

# >> >> }

# >> >> ,

# >> >> e.addResponseHandler = function(e) {

# >> >> o.\_responseHandlers.push(e)

# >> >> }

# >> >> ,

# >> >> e.\_loadTransmitProfiles = function(e) {

# >> >> M(),

# >> >> W(),

# >> >> C = "REAL\_TIME",

# >> >> F(),

# >> >> ee(e, (function(e, t) {

# >> >> var n = t.length;

# >> >> if (n >= 2) {

# >> >> var r = n > 2 ? t[2] : 0;

# >> >> if (t.splice(0, n - 2),

# >> >> t[1] < 0 && (t[0] = -1),

# >> >> t[1] > 0 && t[0] > 0) {

# >> >> var i = t[0] / t[1];

# >> >> t[0] = Math.ceil(i) \* t[1]

# >> >> }

# >> >> r >= 0 && t[1] >= 0 && r > t[1] && (r = t[1]),

# >> >> t.push(r),

# >> >> y[e] = t

# >> >> }

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> e.flush = function(e, t, n) {

# >> >> if (void 0 === e && (e = !0),

# >> >> !p)

# >> >> if (n = n || 1,

# >> >> e)

# >> >> null == h ? (M(),

# >> >> V(1, 0, n),

# >> >> h = D((function() {

# >> >> h = null,

# >> >> function e(t, n) {

# >> >> P(1, 0, n),

# >> >> U(),

# >> >> function e(t) {

# >> >> o.isCompletelyIdle() ? t() : h = D((function() {

# >> >> h = null,

# >> >> e(t)

# >> >> }

# >> >> ), .25)

# >> >> }((function() {

# >> >> t && t(),

# >> >> f.length > 0 ? h = D((function() {

# >> >> h = null,

# >> >> e(f.shift(), n)

# >> >> }

# >> >> ), 0) : (h = null,

# >> >> F())

# >> >> }

# >> >> ))

# >> >> }(t, n)

# >> >> }

# >> >> ), 0)) : f.push(t);

# >> >> else {

# >> >> var r = M();

# >> >> P(1, 1, n),

# >> >> null != t && t(),

# >> >> r && F()

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.setMsaAuthTicket = function(e) {

# >> >> o.addHeader("AuthMsaDeviceTicket", e)

# >> >> }

# >> >> ,

# >> >> e.hasEvents = N,

# >> >> e.\_setTransmitProfile = function(e) {

# >> >> C !== e && void 0 !== y[e] && (M(),

# >> >> C = e,

# >> >> F())

# >> >> }

# >> >> ,

# >> >> e.\_backOffTransmission = function() {

# >> >> w < 4 && (w++,

# >> >> M(),

# >> >> F())

# >> >> }

# >> >> ,

# >> >> e.\_clearBackOff = function() {

# >> >> w && (w = 0,

# >> >> M(),

# >> >> F())

# >> >> }

# >> >> ,

# >> >> Ce(e, "\_setTimeoutOverride", (function() {

# >> >> return u.set

# >> >> }

# >> >> ), (function(e) {

# >> >> u = Ur(e, u.clear)

# >> >> }

# >> >> )),

# >> >> Ce(e, "\_clearTimeoutOverride", (function() {

# >> >> return u.clear

# >> >> }

# >> >> ), (function(e) {

# >> >> u = Ur(u.set, e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> )),

# >> >> r

# >> >> }

# >> >> return Object(\_n.b)(t, e),

# >> >> t.\_\_ieDyn = 1,

# >> >> t

# >> >> }(Jn)

# >> >> , Wr = function() {

# >> >> function e(e, t, n) {

# >> >> this.start = Date.now(),

# >> >> this.name = e,

# >> >> this.isAsync = !0 === n,

# >> >> this.payload = t

# >> >> }

# >> >> return e.prototype.isChildEvt = function() {

# >> >> return !1

# >> >> }

# >> >> ,

# >> >> e.prototype.complete = function() {

# >> >> this.time = Date.now() - this.start,

# >> >> this.exTime = this.time

# >> >> }

# >> >> ,

# >> >> e

# >> >> }()

# >> >> , Zr = function() {

# >> >> function e(e) {

# >> >> this.\_callbacks = e

# >> >> }

# >> >> return e.prototype.create = function(e, t, n) {

# >> >> return "HttpManager:\_sendBatches" === e || "HttpManager:\_sendBatchesNotification" === e ? new Wr(e,t,n) : null

# >> >> }

# >> >> ,

# >> >> e.prototype.fire = function(e) {

# >> >> if (e && e.complete(),

# >> >> this.\_callbacks)

# >> >> switch (e.name) {

# >> >> case "HttpManager:\_sendBatches":

# >> >> this.handleSendBatches(e);

# >> >> break;

# >> >> case "HttpManager:\_sendBatchesNotification":

# >> >> this.handleSendBatchesNotification(e)

# >> >> }

# >> >> }

# >> >> ,

# >> >> e.prototype.setCtx = function(e, t) {}

# >> >> ,

# >> >> e.prototype.getCtx = function(e) {}

# >> >> ,

# >> >> e.prototype.handleSendBatches = function(e) {

# >> >> this.\_callbacks.requestProcessingStats && this.\_callbacks.requestProcessingStats(e.time || 0, 0)

# >> >> }

# >> >> ,

# >> >> e.prototype.handleSendBatchesNotification = function(e) {

# >> >> if (this.\_callbacks.requestProcessingStats && e.payload) {

# >> >> var t = e.payload();

# >> >> if (t.batches && t.reason && t.reason >= 1e3 && t.reason <= 1999) {

# >> >> var n = 0;

# >> >> for (var r in t.batches)

# >> >> n += t.batches[r].evts.length;

# >> >> this.\_callbacks.requestProcessingStats(0, n)

# >> >> }

# >> >> }

# >> >> }

# >> >> ,

# >> >> e

# >> >> }();

# >> >> function Gr(e, t, n, i) {

# >> >> var o = {

# >> >> instrumentationKey: t,

# >> >> endpointUrl: n,

# >> >> channelConfiguration: {

# >> >> eventsLimitInMem: e.eventsLimitInMem,

# >> >> httpXHROverride: e.httpXHROverride,

# >> >> setTimeoutOverride: e.setTimeoutOverride,

# >> >> clearTimeoutOverride: e.clearTimeoutOverride,

# >> >> ignoreMc1Ms0CookieProcessing: !0,

# >> >> disableOptimizeObj: !0

# >> >> },

# >> >> disableCookiesUsage: !0,

# >> >> extensionConfig: Object(r.a)({}, e.extensionConfig)

# >> >> };

# >> >> e.stats && e.stats.networkStats && o.channelConfiguration && (o.channelConfiguration.payloadListener = function(t, n) {

# >> >> var r, i = n || t;

# >> >> i.data && (null === (r = e.stats) || void 0 === r || r.networkStats(i.data.length))

# >> >> }

# >> >> );

# >> >> var a = new $r;

# >> >> return a.initialize(o, i),

# >> >> a.setUploadFrequency(e.uploadFrequency),

# >> >> e.notificationListener && a.addNotificationListener(e.notificationListener),

# >> >> e.stats && a.setPerfMgr(new Zr(e.stats)),

# >> >> a

# >> >> }

# >> >> var Kr = function(e, t) {

# >> >> t && t.addNotificationListener({

# >> >> eventsSent: function(t) {

# >> >> Object(i.b)(2, 2, (function() {

# >> >> return "Successfully sent ".concat(t.length, " event(s)")

# >> >> }

# >> >> )),

# >> >> Object(i.b)(3, 2, (function() {

# >> >> return "Sent event(s) details : ".concat(JSON.stringify(t, null, 2))

# >> >> }

# >> >> )),

# >> >> e.eventsSent += t.length

# >> >> },

# >> >> eventsDiscarded: function(t, n) {

# >> >> Object(i.b)(0, 2, (function() {

# >> >> return "Discarded ".concat(t.length, " event(s) because ").concat(n)

# >> >> }

# >> >> )),

# >> >> Object(i.b)(3, 2, (function() {

# >> >> return "Discarded event(s) details : ".concat(JSON.stringify(t, null, 2))

# >> >> }

# >> >> )),

# >> >> e.eventsDiscarded += t.length

# >> >> }

# >> >> })

# >> >> }

# >> >> , $r = function(e) {

# >> >> function t() {

# >> >> return null !== e && e.apply(this, arguments) || this

# >> >> }

# >> >> return Object(r.d)(t, e),

# >> >> t.prototype.initialize = function(t, n) {

# >> >> this.\_postChannel = new Vr;

# >> >> var i = [];

# >> >> n && (i = i.concat(n)),

# >> >> t.channels = [[this.\_postChannel]],

# >> >> t.extensionConfig = t.extensionConfig || [],

# >> >> t.extensionConfig[this.\_postChannel.identifier] = Object(r.a)(Object(r.a)({}, t.channelConfiguration), t.extensionConfig[this.\_postChannel.identifier]);

# >> >> try {

# >> >> e.prototype.initialize.call(this, t, i)

# >> >> } catch (e) {

# >> >> this.logger.warnToConsole("Failed to initialize SDK." + e)

# >> >> }

# >> >> }

# >> >> ,

# >> >> t.prototype.setUploadFrequency = function(e) {

# >> >> if (this.\_postChannel && e) {

# >> >> var t = e / 1e3

# >> >> , n = t / 2

# >> >> , r = {};

# >> >> r.OTelCustomTransmissionProfile = [t, n],

# >> >> this.\_postChannel.\_loadTransmitProfiles(r),

# >> >> this.\_postChannel.\_setTransmitProfile("OTelCustomTransmissionProfile")

# >> >> }

# >> >> }

# >> >> ,

# >> >> t.prototype.flush = function(e) {

# >> >> this.\_postChannel && this.\_postChannel.flush(e)

# >> >> }

# >> >> ,

# >> >> t.prototype.shutdown = function() {

# >> >> this.\_postChannel && this.\_postChannel.teardown()

# >> >> }

# >> >> ,

# >> >> t

# >> >> }(Cr)

# >> >> , Qr = function(e) {

# >> >> function t(t, n) {

# >> >> var r, o, s = e.call(this, t, n) || this;

# >> >> s.sendTelemetryEvent = function(e) {

# >> >> return a((function() {

# >> >> var t = s.getOneDSTelemetryEvent(e);

# >> >> t && r && r.track(t)

# >> >> }

# >> >> ), void 0)

# >> >> }

# >> >> ,

# >> >> s.sendCustomerContent = function(e) {

# >> >> return a((function() {

# >> >> var t = s.getOneDSCustomerContent(e);

# >> >> t && o && o.track(t)

# >> >> }

# >> >> ), void 0)

# >> >> }

# >> >> ,

# >> >> s.sendNonStandardEvent = function(e, t) {

# >> >> var n = !1;

# >> >> u.forEach((function(r) {

# >> >> if (r.canHandle(t))

# >> >> return r.processEvent(e),

# >> >> void (n = !0)

# >> >> }

# >> >> )),

# >> >> n || Object(i.b)(0, 1, (function() {

# >> >> return "Missing Handler for " + t + "to process" + e.eventName

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> s.flush = function(e) {

# >> >> null == r || r.flush(e),

# >> >> null == o || o.flush(e),

# >> >> u.forEach((function(t) {

# >> >> t.flush(e)

# >> >> }

# >> >> ))

# >> >> }

# >> >> ,

# >> >> s.shutdown = function() {

# >> >> try {

# >> >> null == r || r.shutdown(),

# >> >> null == o || o.shutdown(),

# >> >> u.forEach((function(e) {

# >> >> e.shutdown()

# >> >> }

# >> >> ))

# >> >> } catch (e) {

# >> >> Object(i.b)(0, 2, (function() {

# >> >> return "An error occurred on shutdown"

# >> >> }

# >> >> ))

# >> >> }

# >> >> }

# >> >> ;

# >> >> var c = n.plugins || []

# >> >> , u = n.specialEventHandlers || [];

# >> >> if (u.forEach((function(e) {

# >> >> e.initialize(s, n)

# >> >> }

# >> >> )),

# >> >> !n.endpointUrl)

# >> >> throw new Error("Missing Endpoint Url");

# >> >> return r = Gr(n, "f998cc5ba4d448d6a1e8e913ff18be94-dd122e0a-fcf8-4dc5-9dbb-6afac5325183-7405", n.endpointUrl, c),

# >> >> n.enableCustomerContent && n.endpointUrl === l.a.PUBLIC && (o = Gr(n, "b22a201c3f1d41d28ccc399ba6cc9ca2-1972c77f-1f79-4283-a0f9-b4ddc4646f55-7121", l.a.CUSTOMER\_CONTENT, c)),

# >> >> n.disableStatsTracking || (Kr(s, r),

# >> >> Kr(s, o)),

# >> >> s

# >> >> }

# >> >> return Object(r.d)(t, e),

# >> >> t

# >> >> }(Ln)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return h

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return g

# >> >> }

# >> >> ));

# >> >> function r(e, t) {

# >> >> return e.toLowerCase().localeCompare(t.toLowerCase())

# >> >> }

# >> >> function i(e) {

# >> >> if (!e)

# >> >> return [];

# >> >> let t = "";

# >> >> try {

# >> >> (function(e) {

# >> >> const t = atob(e)

# >> >> , n = Uint8Array.from(t, e=>e.charCodeAt(0))

# >> >> , r = new Uint16Array(n.length / 2);

# >> >> if (65279 != (n[1] << 8 | n[0]))

# >> >> throw new Error("Unexpected string encoding");

# >> >> for (let e = 0; e < n.length; e += 2) {

# >> >> const t = n[e + 1]

# >> >> , i = n[e]

# >> >> , o = t << 8 | i;

# >> >> r[e / 2] = o

# >> >> }

# >> >> return r.slice(1)

# >> >> }

# >> >> )(e).forEach(e=>{

# >> >> t += String.fromCharCode(e)

# >> >> }

# >> >> )

# >> >> } catch (n) {

# >> >> t = function(e) {

# >> >> try {

# >> >> if (!/^[a-z0-9+/]+={0,2}$/i.test(e) || e.length % 4 != 0)

# >> >> throw Error("Not base64 string");

# >> >> const t = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/=";

# >> >> let n, r, i, o, a, s, l, c;

# >> >> const u = [];

# >> >> for (let d = 0; d < e.length; d += 4)

# >> >> o = t.indexOf(e.charAt(d)),

# >> >> a = t.indexOf(e.charAt(d + 1)),

# >> >> s = t.indexOf(e.charAt(d + 2)),

# >> >> l = t.indexOf(e.charAt(d + 3)),

# >> >> c = o << 18 | a << 12 | s << 6 | l,

# >> >> n = c >>> 16 & 255,

# >> >> r = c >>> 8 & 255,

# >> >> i = 255 & c,

# >> >> u[d / 4] = String.fromCharCode(n, r, i),

# >> >> 64 === l && (u[d / 4] = String.fromCharCode(n, r)),

# >> >> 64 === s && (u[d / 4] = String.fromCharCode(n));

# >> >> return u.join("")

# >> >> } catch (e) {

# >> >> throw new Error("failed to decode unicode, reason: " + e)

# >> >> }

# >> >> }(e)

# >> >> }

# >> >> return t.split("\r\n").filter(e=>e)

# >> >> }

# >> >> function o(e) {

# >> >> return function(e) {

# >> >> let t = "";

# >> >> e.forEach(e=>{

# >> >> t += String.fromCharCode(e)

# >> >> }

# >> >> );

# >> >> return btoa(t)

# >> >> }(function(e) {

# >> >> const t = new Uint16Array(e.length + 1)

# >> >> , n = new Uint8Array(2 \* t.length);

# >> >> t[0] = 65279;

# >> >> for (let n = 0; n < e.length; n++)

# >> >> t[n + 1] = e.charCodeAt(n);

# >> >> for (let e = 0; e < n.length; e += 2) {

# >> >> const r = t[e / 2]

# >> >> , i = r >> 8

# >> >> , o = 255 & r;

# >> >> n[e] = o,

# >> >> n[e + 1] = i

# >> >> }

# >> >> return n

# >> >> }(e.join("\r\n") + "\r\n"))

# >> >> }

# >> >> var a = n(237)

# >> >> , s = n(314);

# >> >> let l = void 0;

# >> >> async function c(e) {

# >> >> if (e) {

# >> >> if ((await e.saveWordListToRoamingService(Object(s.a)())).success)

# >> >> return !0

# >> >> }

# >> >> return !1

# >> >> }

# >> >> function u(e) {

# >> >> clearInterval(l),

# >> >> l = window.setInterval(async()=>{

# >> >> e && await c(e)

# >> >> }

# >> >> , 36e5)

# >> >> }

# >> >> let d = void 0;

# >> >> async function f() {

# >> >> return !(!d || !await c(d)) && (e = d,

# >> >> clearInterval(l),

# >> >> u(e),

# >> >> !0);

# >> >> var e

# >> >> }

# >> >> var h, p = n(238);

# >> >> !function(e) {

# >> >> e[e.NOT\_LOADED = 0] = "NOT\_LOADED",

# >> >> e[e.LOADING = 1] = "LOADING",

# >> >> e[e.LOADED = 2] = "LOADED",

# >> >> e[e.LOAD\_ERROR = 3] = "LOAD\_ERROR"

# >> >> }(h || (h = {}));

# >> >> class g {

# >> >> constructor(e, t, n, r, i, o, a, s) {

# >> >> this.authTokenCallback = e,

# >> >> this.environment = t,

# >> >> this.hostApplication = n,

# >> >> this.hostVersion = r,

# >> >> this.hostPlatform = i,

# >> >> this.hostCulture = o,

# >> >> this.logger = a,

# >> >> this.roamingClient = s,

# >> >> this.wordSet = new Set,

# >> >> this.lowerCaseWordSet = new Set,

# >> >> this.loadState = h.NOT\_LOADED

# >> >> }

# >> >> async loadWordListFromRoamingService(e) {

# >> >> let t;

# >> >> this.loadState = h.LOADING;

# >> >> try {

# >> >> t = (await Object(a.a)(this.authTokenCallback, this.environment, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), [1065], this.logger, this.roamingClient)).get(1065)

# >> >> } catch (e) {

# >> >> return this.loadState = h.LOAD\_ERROR,

# >> >> {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> return this.setDictionaryValue(t)

# >> >> }

# >> >> setDictionaryValue(e) {

# >> >> if (!(e && e.length > 0))

# >> >> return this.loadState = h.LOADED,

# >> >> this.wordSet = new Set,

# >> >> this.lowerCaseWordSet = new Set,

# >> >> {

# >> >> success: !0

# >> >> };

# >> >> try {

# >> >> const t = i(e);

# >> >> return this.wordSet = new Set(t),

# >> >> this.lowerCaseWordSet = new Set(t.map(e=>e.toLocaleLowerCase())),

# >> >> this.loadState = h.LOADED,

# >> >> {

# >> >> success: !0

# >> >> }

# >> >> } catch (e) {

# >> >> return this.loadState = h.LOAD\_ERROR,

# >> >> {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> }

# >> >> async saveWordListToRoamingService(e) {

# >> >> if (this.loadState !== h.LOADED)

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: "No dictionary previously loaded"

# >> >> };

# >> >> const t = Array.from(this.wordSet).sort(r);

# >> >> let n = "";

# >> >> try {

# >> >> n = o(t)

# >> >> } catch (e) {

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> if (n)

# >> >> try {

# >> >> return await Object(p.b)(this.authTokenCallback, this.environment, n, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), 1065, this.logger, this.roamingClient),

# >> >> {

# >> >> success: !0

# >> >> }

# >> >> } catch (e) {

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: e.message

# >> >> }

# >> >> }

# >> >> return {

# >> >> success: !1,

# >> >> errorMessage: "Nothing to save"

# >> >> }

# >> >> }

# >> >> testWord(e, t) {

# >> >> return t ? this.wordSet.has(e) : this.lowerCaseWordSet.has(e.toLocaleLowerCase())

# >> >> }

# >> >> setWordSet(e) {

# >> >> return this.wordSet = new Set(e),

# >> >> this.lowerCaseWordSet = new Set(Array.from(e).map(e=>e.toLocaleLowerCase())),

# >> >> {

# >> >> success: !0

# >> >> }

# >> >> }

# >> >> getWordList() {

# >> >> return Array.from(this.wordSet)

# >> >> }

# >> >> addWord(e) {

# >> >> if (e && !this.wordSet.has(e)) {

# >> >> this.wordSet.add(e);

# >> >> const t = e.toLocaleLowerCase();

# >> >> return this.lowerCaseWordSet.has(t) || this.lowerCaseWordSet.add(t),

# >> >> f(),

# >> >> !0

# >> >> }

# >> >> return !1

# >> >> }

# >> >> removeWord(e) {

# >> >> if (e && this.wordSet.has(e)) {

# >> >> this.wordSet.delete(e);

# >> >> const t = e.toLocaleLowerCase();

# >> >> return this.lowerCaseWordSet.has(t) && this.lowerCaseWordSet.delete(t),

# >> >> !0

# >> >> }

# >> >> return !1

# >> >> }

# >> >> removeMultipleWords(e) {

# >> >> let t = !0;

# >> >> for (const n of e)

# >> >> t = t || this.removeWord(n);

# >> >> return t

# >> >> }

# >> >> getLoadState() {

# >> >> return this.loadState

# >> >> }

# >> >> }

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return b

# >> >> }

# >> >> ));

# >> >> var r, i = n(1), o = n(203), a = n(145), s = n(69), l = n(347), c = n(349), u = n(106), d = n(691), f = n(287), h = n(692), p = n(10), g = n(5), m = n(95);

# >> >> !function(e) {

# >> >> e.ContentEditable = "ContentEditable",

# >> >> e.InputOrTextArea = "InputOrTextArea"

# >> >> }(r || (r = {}));

# >> >> let b = class {

# >> >> constructor(e, t, n, r, i, o, a) {

# >> >> this.\_tileContent = e,

# >> >> this.\_proofingDom = t,

# >> >> this.\_paragraphTextExtractor = n,

# >> >> this.\_sentenceValidator = r,

# >> >> this.\_siteConfigurer = i,

# >> >> this.\_featureFlagsReader = o,

# >> >> this.\_tileNodeTraverser = a

# >> >> }

# >> >> async getContextAroundCursor() {

# >> >> const e = document.activeElement;

# >> >> let t;

# >> >> if (Object(a.b)(e, "HTMLElement") && e.isContentEditable) {

# >> >> t = r.ContentEditable;

# >> >> const n = await this.getContextAroundCursorForContentEditable();

# >> >> if (!n)

# >> >> return;

# >> >> return Object.assign(Object.assign({}, n), {

# >> >> activeElement: e,

# >> >> activeElementType: t

# >> >> })

# >> >> }

# >> >> if (this.\_featureFlagsReader.flags.enableAiInsertForInputTexarea && (Object(a.b)(e, "HTMLTextAreaElement") || Object(a.b)(e, "HTMLInputElement") && ["text", "search"].includes(e.type))) {

# >> >> if (t = r.InputOrTextArea,

# >> >> null === e.selectionStart)

# >> >> return;

# >> >> const n = e.value.slice(0, e.selectionStart);

# >> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(n, e.selectionStart))

# >> >> return;

# >> >> return {

# >> >> activeElement: e,

# >> >> activeElementType: t,

# >> >> precedingTexts: [n],

# >> >> followingTexts: [e.value.slice(e.selectionStart)],

# >> >> inputOrTextArea: {

# >> >> cursorPosition: e.selectionStart

# >> >> }

# >> >> }

# >> >> }

# >> >> }

# >> >> async getContextAroundCursorForContentEditable() {

# >> >> var e, t, n, r;

# >> >> const i = document.getSelection();

# >> >> if (!i || 1 !== i.rangeCount)

# >> >> return;

# >> >> const o = i.getRangeAt(0);

# >> >> if (!o.collapsed)

# >> >> return;

# >> >> const a = await this.\_tileContent.getTextSelection();

# >> >> if (!(null == a ? void 0 : a.startParagraphNode) || !a.endParagraphNode || void 0 === a.startPositionInParagraphNode)

# >> >> return;

# >> >> const s = this.\_paragraphTextExtractor.getParagraphText(a.startParagraphNode.id);

# >> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(s, a.startPositionInParagraphNode))

# >> >> return;

# >> >> const l = this.findTileParagraphNodeId(a.startParagraphNode.id, this.getFirstParagraphOfTile, null === (e = this.\_tileNodeTraverser) || void 0 === e ? void 0 : e.findPreviousTileNode.bind(this.\_tileNodeTraverser));

# >> >> if (!l)

# >> >> return;

# >> >> const c = this.findTileParagraphNodeId(a.endParagraphNode.id, this.getLastParagraphOfTile, null === (t = this.\_tileNodeTraverser) || void 0 === t ? void 0 : t.findNextTileNode.bind(this.\_tileNodeTraverser));

# >> >> if (!c)

# >> >> return;

# >> >> const u = null === (n = this.\_paragraphTextExtractor.getTextBetween(l, a.startParagraphNode, 0, a.startPositionInParagraphNode)) || void 0 === n ? void 0 : n.trim()

# >> >> , d = null === (r = this.\_paragraphTextExtractor.getTextBetween(a.endParagraphNode, c, a.endPositionInParagraphNode, void 0)) || void 0 === r ? void 0 : r.trim();

# >> >> return this.isScenarioSupported(u, d) ? {

# >> >> contentEditable: {

# >> >> selectionRange: o

# >> >> },

# >> >> precedingTexts: this.getTextsToSend(u),

# >> >> followingTexts: this.getTextsToSend(d)

# >> >> } : void 0

# >> >> }

# >> >> isScenarioSupported(e, t) {

# >> >> var n;

# >> >> const r = null === (n = this.\_siteConfigurer.getSiteConfiguration()) || void 0 === n ? void 0 : n.unsupportedScenarios;

# >> >> for (const n of null != r ? r : []) {

# >> >> if (n === o.b.Empty && !e && !t)

# >> >> return !1;

# >> >> if (n === o.b.LeftToRight && e && !t)

# >> >> return !1;

# >> >> if (n === o.b.RightToLeft && !e && t)

# >> >> return !1;

# >> >> if (n === o.b.TwoSided && e && t)

# >> >> return !1

# >> >> }

# >> >> return !0

# >> >> }

# >> >> getTextsToSend(e) {

# >> >> return e ? e.split("\n").filter(e=>e.length > 0) : []

# >> >> }

# >> >> findTileParagraphNodeId(e, t, n) {

# >> >> const r = this.\_proofingDom.findParagraphNode(e);

# >> >> if (!Object(l.b)(r))

# >> >> return;

# >> >> let i = r.parent;

# >> >> if (!n)

# >> >> return t(r.parent);

# >> >> if ("string" == typeof i)

# >> >> return;

# >> >> let o = i;

# >> >> for (; i = n(i); )

# >> >> "string" == typeof i && (i = void 0),

# >> >> o = i;

# >> >> return (null == o ? void 0 : o.children) ? t(o) : void 0

# >> >> }

# >> >> getFirstParagraphOfTile(e) {

# >> >> if (e.children)

# >> >> return e.children.map(e=>{

# >> >> var t, n;

# >> >> return {

# >> >> node: e,

# >> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 1e5

# >> >> }

# >> >> }

# >> >> ).reduce((e,t)=>e.start > t.start ? t : e).node.id

# >> >> }

# >> >> getLastParagraphOfTile(e) {

# >> >> if (e.children)

# >> >> return e.children.map(e=>{

# >> >> var t, n;

# >> >> return {

# >> >> node: e,

# >> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 0

# >> >> }

# >> >> }

# >> >> ).reduce((e,t)=>e.start > t.start ? e : t).node.id

# >> >> }

# >> >> }

# >> >> ;

# >> >> b = Object(i.c)([Object(p.a)(), Object(i.f)(0, Object(g.a)(c.a)), Object(i.f)(1, Object(g.a)(u.a)), Object(i.f)(2, Object(g.a)(d.a)), Object(i.f)(3, Object(g.a)(h.a)), Object(i.f)(4, Object(g.a)(o.a)), Object(i.f)(5, Object(g.a)(s.a)), Object(i.f)(6, Object(g.a)(f.a)), Object(i.f)(6, Object(m.a)())], b)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return l

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return c

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(166)

# >> >> , o = n(5)

# >> >> , a = n(106)

# >> >> , s = n(93);

# >> >> let l = class {

# >> >> constructor(e, t, n, r) {

# >> >> this.\_guidGenerator = e,

# >> >> this.\_proofingDom = t,

# >> >> this.eventSeqId = 0,

# >> >> this.nodeType = s.a.ParagraphNode,

# >> >> this.id = this.\_guidGenerator.generate(),

# >> >> this.children = void 0,

# >> >> this.element = n,

# >> >> this.parent = r,

# >> >> this.\_proofingDom.registerNode(this)

# >> >> }

# >> >> retire() {

# >> >> this.parent = void 0,

# >> >> this.\_proofingDom.unregisterNode(this)

# >> >> }

# >> >> move(e, t) {

# >> >> return this.\_proofingDom.unregisterNode(this),

# >> >> e && (this.element = e),

# >> >> t && (this.parent = t),

# >> >> this.id = this.\_guidGenerator.generate(),

# >> >> this.\_proofingDom.registerNode(this),

# >> >> this

# >> >> }

# >> >> resetState() {}

# >> >> }

# >> >> ;

# >> >> function c(e) {

# >> >> var t;

# >> >> return (null == e ? void 0 : e.nodeType) === s.a.ParagraphNode && void 0 !== e.element && "offset"in e.element && "span"in e.element && (null === (t = e.parent) || void 0 === t ? void 0 : t.nodeType) === s.a.TileNode && !!e.parent.element && !!e.parent.children

# >> >> }

# >> >> l = Object(r.c)([Object(r.f)(0, Object(o.a)(i.a)), Object(r.f)(1, Object(o.a)(a.a))], l)

# >> >> }

# >> >> , , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return i

# >> >> }

# >> >> ));

# >> >> var r = n(8);

# >> >> const i = Object(r.a)("ITileContent")

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> var r;

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> )),

# >> >> function(e) {

# >> >> e[e.zero = 0] = "zero",

# >> >> e[e.medium = 1] = "medium",

# >> >> e[e.long = 2] = "long"

# >> >> }(r || (r = {}))

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return i

# >> >> }

# >> >> ));

# >> >> var r = n(179);

# >> >> function i(e, t, n) {

# >> >> void 0 === n && (n = !0);

# >> >> var i = !1;

# >> >> if (e && t)

# >> >> if (n)

# >> >> if (e === t)

# >> >> i = !0;

# >> >> else

# >> >> for (i = !1; t; ) {

# >> >> var o = Object(r.a)(t);

# >> >> if (o === e) {

# >> >> i = !0;

# >> >> break

# >> >> }

# >> >> t = o

# >> >> }

# >> >> else

# >> >> e.contains && (i = e.contains(t));

# >> >> return i

# >> >> }

# >> >> }

# >> >> , , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return s

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(221)

# >> >> , o = n(10);

# >> >> const a = ["af-ZA", "ar-AE", "ar-BH", "ar-DZ", "ar-EG", "ar-IQ", "ar-JO", "ar-KW", "ar-LB", "ar-LY", "ar-MA", "ar-OM", "ar-QA", "ar-SA", "ar-SY", "ar-TN", "ar-YE", "as-IN", "az-Latn-AZ", "bg-BG", "bn-BD", "bn-IN", "bs-Latn-BA", "ca-ES", "ca-ES-valencia", "cs-CZ", "cy-GB", "da-DK", "de-AT", "de-CH", "de-DE", "de-LI", "de-LU", "el-GR", "en-029", "en-AU", "en-BZ", "en-CA", "en-CB", "en-GB", "en-HK", "en-ID", "en-IE", "en-IN", "en-JM", "en-MY", "en-NZ", "en-PH", "en-SG", "en-TT", "en-US", "en-ZA", "en-ZW", "es-419", "es-AR", "es-BO", "es-CL", "es-CO", "es-CR", "es-DO", "es-EC", "es-ES", "es-ES\_tradnl", "es-GT", "es-HN", "es-MX", "es-NI", "es-PA", "es-PE", "es-PR", "es-PY", "es-SV", "es-US", "es-UY", "es-VE", "et-EE", "eu-ES", "fa-IR", "fi-FI", "fr-BE", "fr-CA", "fr-CD", "fr-CH", "fr-CI", "fr-CM", "fr-FR", "fr-HT", "fr-LU", "fr-MA", "fr-MC", "fr-ML", "fr-RE", "fr-SN", "ga-IE", "gd-GB", "gl-ES", "gu-IN", "ha-Latn-NG", "he-IL", "hi-IN", "hr-BA", "hr-HR", "hu-HU", "hy-AM", "id-ID", "ig-NG", "is-IS", "it-CH", "it-IT", "ja-JP", "ka-GE", "kk-KZ", "kn-IN", "kok-IN", "ko-KR", "ky-KG", "lb-LU", "lt-LT", "lv-LV", "mi-NZ", "mk-MK", "ml-IN", "mr-IN", "ms-BN", "ms-MY", "mt-MT", "nb-NO", "ne-IN", "ne-NP", "nl-BE", "nl-NL", "nn-NO", "nso-ZA", "or-IN", "pa-IN", "pl-PL", "ps-AF", "pt-BR", "pt-PT", "rm-CH", "ro-MD", "ro-RO", "ru-MD", "ru-RU", "rw-RW", "si-LK", "sk-SK", "sl-SI", "sq-AL", "sr-Cyrl-BA", "sr-Cyrl-CS", "sr-Cyrl-ME", "sr-Cyrl-RS", "sr-Latn-BA", "sr-Latn-CS", "sr-Latn-ME", "sr-Latn-RS", "sv-FI", "sv-SE", "sw-KE", "ta-IN", "te-IN", "th-TH", "tn-BW", "tn-ZA", "tr-TR", "tt-RU", "uk-UA", "ur-IN", "ur-PK", "uz-Latn-UZ", "vi-VN", "wo-SN", "xh-ZA", "yo-NG", "zu-ZA"];

# >> >> let s = class {

# >> >> constructor() {

# >> >> this.bxSupportedLanguages = a.map(e=>({

# >> >> languageId: e

# >> >> }))

# >> >> }

# >> >> getLanguageInfo(e) {

# >> >> return Object(i.a)(e, !0, a)

# >> >> }

# >> >> mapToLanguageInfo(e) {

# >> >> return Object(i.b)(e)

# >> >> }

# >> >> bxDefaultSupportedLanguages() {

# >> >> return Object(i.b)(this.bxSupportedLanguages)

# >> >> }

# >> >> }

# >> >> ;

# >> >> s = Object(r.c)([Object(o.a)()], s)

# >> >> }

# >> >> , , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return a

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(10)

# >> >> , o = n(314);

# >> >> let a = class {

# >> >> generate() {

# >> >> return Object(o.a)()

# >> >> }

# >> >> }

# >> >> ;

# >> >> a = Object(r.c)([Object(i.a)()], a)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> ));

# >> >> function r(e) {

# >> >> console && console.warn && console.warn(e)

# >> >> }

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return y

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(10)

# >> >> , o = n(5)

# >> >> , a = n(116)

# >> >> , s = n(55)

# >> >> , l = n(48)

# >> >> , c = n(49)

# >> >> , u = n(225)

# >> >> , d = n(90)

# >> >> , f = n(148)

# >> >> , h = n(6)

# >> >> , p = n(24)

# >> >> , g = n(27)

# >> >> , m = n(89)

# >> >> , b = n(79)

# >> >> , v = n(44);

# >> >> let y = class extends s.a {

# >> >> constructor(e, t, n, r, i) {

# >> >> super(),

# >> >> this.\_isUpsellUser = e,

# >> >> this.logger = t,

# >> >> this.\_hostSettings = n,

# >> >> this.\_hostEmitter = r,

# >> >> this.\_proofingPersistedStore = i,

# >> >> this.\_languagesHavePremiumValue = !0,

# >> >> this.disablers = [this],

# >> >> this.enablers = [!1, this.\_isUpsellUser],

# >> >> this.\_handleMessage = async e=>{

# >> >> await this.\_updateLanguagesHavePremiumValue(e.message)

# >> >> }

# >> >> ,

# >> >> this.\_updateLanguagesHavePremiumValue = async e=>{

# >> >> const t = void 0 === e ? JSON.parse(await this.\_proofingPersistedStore.read(h.a.CritiqueValuePerLanguage)) : e;

# >> >> this.\_languagesHavePremiumValue = t.some(e=>!0 === e.hasPremiumValue)

# >> >> }

# >> >> }

# >> >> async initialize() {

# >> >> await this.\_updateLanguagesHavePremiumValue(),

# >> >> this.\_hostEmitter.on(g.a.critiqueValuePerLanguageChanged, this.\_handleMessage)

# >> >> }

# >> >> shutDown() {}

# >> >> emitAndEvaluate(e) {

# >> >> var t;

# >> >> if (e.eventId === b.b.UpsellButtonClicked) {

# >> >> const n = this.logger.getNewActivity(a.b.ActionUpsellButtonClicked, p.a.SamplingPolicy.CriticalExperimentation)

# >> >> , r = this.\_hostSettings.enableTargetedUpsell ? "SpellingEnabled" : "SpellingDisabled";

# >> >> n && (n.dataFields.push(Object(v.a)("Event\_Source", JSON.stringify(e.sender)), Object(v.a)("Upsell\_Location", null !== (t = e.location) && void 0 !== t ? t : ""), Object(v.a)("CCard\_Treatment", "Regular\_CCard" === e.location || "ContextualUpsell\_CCard" === e.location ? r : "")),

# >> >> e.sender === b.c.ShowCritiqueCallout && e.critique && n.dataFields.push(Object(v.a)("CritiquePriority", e.critique.priority)),

# >> >> n.success = !0,

# >> >> n.endNow())

# >> >> }

# >> >> return super.emitAndEvaluate(e)

# >> >> }

# >> >> check() {

# >> >> return !this.\_hostSettings.enableUpsellFeature || !!this.\_hostSettings.enableTargetedUpsell && !this.\_languagesHavePremiumValue

# >> >> }

# >> >> processCallBackResult(e, t, n) {

# >> >> return this.\_upsellLinkFromListener = n.upsellLink,

# >> >> super.processCallBackResult(e, t, n)

# >> >> }

# >> >> goPremium(e, t, n) {

# >> >> const r = {

# >> >> eventId: b.b.UpsellButtonClicked,

# >> >> sender: e,

# >> >> critique: t,

# >> >> location: n

# >> >> };

# >> >> if (this.\_upsellLinkFromListener = void 0,

# >> >> this.emitAndEvaluate(r),

# >> >> this.\_upsellLinkFromListener)

# >> >> Object(f.a)(this.\_upsellLinkFromListener),

# >> >> this.\_upsellLinkFromListener = void 0;

# >> >> else {

# >> >> const n = this.getSenderPath(e, t);

# >> >> Object(f.a)(this.\_hostSettings.upsellLink, n)

# >> >> }

# >> >> }

# >> >> getSenderPath(e, t) {

# >> >> return e === b.c.ShowCritiqueCallout ? (null == t ? void 0 : t.priority) === d.c.High ? "callout/sp" : (null == t ? void 0 : t.priority) === d.c.Medium ? "callout/gr" : "" : e === b.c.SettingsPage ? "settings" : ""

# >> >> }

# >> >> }

# >> >> ;

# >> >> y = Object(r.c)([Object(i.a)(), Object(r.f)(0, Object(o.a)(u.a)), Object(r.f)(1, Object(o.a)(c.a)), Object(r.f)(2, Object(o.a)(l.a)), Object(r.f)(3, Object(o.a)(g.b)), Object(r.f)(4, Object(o.a)(m.a))], y)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "b", (function() {

# >> >> return y

# >> >> }

# >> >> )),

# >> >> n.d(t, "a", (function() {

# >> >> return C

# >> >> }

# >> >> ));

# >> >> var r, i = n(1), o = n(8), a = n(10), s = n(5), l = n(24), c = n(48), u = n(49), d = n(6), f = n(89), h = n(262), p = n(116), g = n(50);

# >> >> let m = r = class {

# >> >> constructor(e, t, n, r, i, o) {

# >> >> this.\_logger = e,

# >> >> this.\_safeWindow = t,

# >> >> this.\_eventName = n,

# >> >> this.\_performanceApiGarbageCollectorIntervalInMs = r,

# >> >> this.\_logToTelemetry = i,

# >> >> this.\_onTimeout = o,

# >> >> this.\_performanceMarksInGarbageCollection = [],

# >> >> this.\_measuresNames = new Map,

# >> >> this.\_performanceMarksInGCCorrelationKeysHistory = new Map

# >> >> }

# >> >> startEntry(e, t, n) {

# >> >> const [r] = this.\_getPerformanceEntryNames(e);

# >> >> let i = window.performance.mark(r);

# >> >> if (void 0 === i) {

# >> >> const e = window.performance.getEntriesByName(r);

# >> >> if (1 !== e.length)

# >> >> return void this.\_logger.logEvent(541099735, p.a.TelemetryError, g.a.Error, "Unable to find performance entry by name: " + r, l.a.SamplingPolicy.CriticalExperimentation);

# >> >> i = e[0]

# >> >> }

# >> >> this.\_performanceMarksInGarbageCollection.push(i),

# >> >> t && this.\_performanceMarksInGCCorrelationKeysHistory.set(i.name, {

# >> >> correlationKeys: t,

# >> >> customData: n

# >> >> }),

# >> >> this.\_scheduleGarbageCollection(!1)

# >> >> }

# >> >> \_getPerformanceEntryNames(e, t=this.\_eventName) {

# >> >> const n = `${t}-${e}`;

# >> >> return [e, `${n}--${r.END\_SUFFIX}`, n]

# >> >> }

# >> >> addMeasure(e, t) {

# >> >> const [n,r,i] = this.\_getPerformanceEntryNames(e, t);

# >> >> if (0 !== window.performance.getEntriesByName(n).length)

# >> >> try {

# >> >> window.performance.mark(r),

# >> >> window.performance.measure(i, n, r),

# >> >> this.\_measuresNames.set(e, [...this.\_measuresNames.get(e) || [], {

# >> >> name: t,

# >> >> duration: window.performance.getEntriesByName(i)[0].duration

# >> >> }]),

# >> >> window.performance.clearMarks(r),

# >> >> window.performance.clearMeasures(i)

# >> >> } catch (e) {

# >> >> this.\_logger.logEvent(523646680, p.a.TelemetryError, g.a.Error, "Error while adding a checkpoint measure to a telemetry entry, error: " + e, l.a.SamplingPolicy.CriticalExperimentation)

# >> >> }

# >> >> }

# >> >> commitEntry(e, t=this.\_eventName, n) {

# >> >> const [r,i,o] = this.\_getPerformanceEntryNames(e, t)

# >> >> , a = window.performance.getEntriesByName(r);

# >> >> if (0 !== a.length)

# >> >> try {

# >> >> window.performance.mark(i),

# >> >> window.performance.measure(o, r, i),

# >> >> this.\_measuresNames.set(e, [...this.\_measuresNames.get(e) || [], {

# >> >> name: t,

# >> >> duration: window.performance.getEntriesByName(o)[0].duration

# >> >> }]);

# >> >> const s = this.\_performanceMarksInGCCorrelationKeysHistory.get(r);

# >> >> this.\_logToTelemetry(this.\_measuresNames.get(e) || [], null == s ? void 0 : s.correlationKeys, null == s ? void 0 : s.customData, n),

# >> >> window.performance.clearMarks(r),

# >> >> window.performance.clearMarks(i),

# >> >> window.performance.clearMeasures(o),

# >> >> this.\_measuresNames.delete(e),

# >> >> this.\_removeGCTracedPerformanceMark(a[0])

# >> >> } catch (e) {

# >> >> this.\_logger.logEvent(521417349, p.a.TelemetryError, g.a.Error, "Error while commiting a telemetry entry, error: " + e, l.a.SamplingPolicy.CriticalExperimentation)

# >> >> }

# >> >> }

# >> >> setOnTimeout(e) {

# >> >> this.\_onTimeout = e

# >> >> }

# >> >> \_clearAndReschedule(e) {

# >> >> const t = Date.now()

# >> >> , n = []

# >> >> , r = this.\_performanceMarksInGarbageCollection.filter(r=>{

# >> >> const i = window.performance.timeOrigin + r.startTime;

# >> >> if (e && !e.didTimeout && 0 === e.timeRemaining() || t - i < this.\_performanceApiGarbageCollectorIntervalInMs)

# >> >> return !0;

# >> >> if (this.\_onTimeout) {

# >> >> const e = this.\_performanceMarksInGCCorrelationKeysHistory.get(r.name) || {};

# >> >> e.isTimeout = !0,

# >> >> this.\_onTimeout(e.logicalId, e)

# >> >> }

# >> >> return n.push(r),

# >> >> window.performance.clearMarks(r.name),

# >> >> window.performance.clearMeasures(r.name),

# >> >> this.\_measuresNames.delete(r.name),

# >> >> !1

# >> >> }

# >> >> );

# >> >> for (const e of n)

# >> >> this.\_removeGCTracedPerformanceMark(e);

# >> >> this.\_garbageCollectionScheduler = void 0,

# >> >> r.length > 0 && this.\_scheduleGarbageCollection(!0)

# >> >> }

# >> >> \_removeGCTracedPerformanceMark(e) {

# >> >> const t = this.\_performanceMarksInGarbageCollection.indexOf(e);

# >> >> t >= 0 && this.\_performanceMarksInGarbageCollection.splice(t, 1),

# >> >> this.\_performanceMarksInGCCorrelationKeysHistory.has(e.name) && this.\_performanceMarksInGCCorrelationKeysHistory.delete(e.name)

# >> >> }

# >> >> \_scheduleGarbageCollection(e) {

# >> >> this.\_garbageCollectionScheduler || (!e && "requestIdleCallback"in window ? this.\_garbageCollectionScheduler = this.\_safeWindow.requestIdleCallback(e=>this.\_clearAndReschedule(e), this.\_performanceApiGarbageCollectorIntervalInMs) : this.\_garbageCollectionScheduler = window.setTimeout(()=>{

# >> >> this.\_clearAndReschedule()

# >> >> }

# >> >> , this.\_performanceApiGarbageCollectorIntervalInMs))

# >> >> }

# >> >> }

# >> >> ;

# >> >> m.END\_SUFFIX = "end",

# >> >> m = r = Object(i.c)([Object(a.a)()], m);

# >> >> var b = n(381)

# >> >> , v = n(44);

# >> >> const y = Object(o.a)("IE2eMetric");

# >> >> let C = class {

# >> >> constructor(e, t, n, r) {

# >> >> var i;

# >> >> this.\_logger = e,

# >> >> this.\_hostSettings = t,

# >> >> this.\_proofingStore = n,

# >> >> this.\_eventName = "End2EndTelemetry",

# >> >> this.\_alEventName = "IsAL",

# >> >> this.\_performanceApiGarbageCollectorIntervalInMs = 1e4,

# >> >> this.\_logToTelemetry = e=>{

# >> >> const t = this.\_logger.getNewActivity(this.\_eventName, l.a.SamplingPolicy.CriticalExperimentation);

# >> >> if (!t)

# >> >> return;

# >> >> e.forEach(e=>{

# >> >> t.dataFields.push(Object(v.a)(e.name, e.duration, void 0, l.a.DataFieldType.Double.valueOf()))

# >> >> }

# >> >> ),

# >> >> t.dataFields.push(Object(v.a)(this.\_alEventName, this.\_isAlEnabled));

# >> >> const n = this.\_proofingStore.getCachedEntry(d.a.ProofingLanguages).storeEntryValue;

# >> >> t.dataFields.push(Object(v.a)(b.a.NumProofingLanguages, n.length)),

# >> >> t.success = !0,

# >> >> t.endNow()

# >> >> }

# >> >> ,

# >> >> this.\_isAlEnabled = !0 === this.\_hostSettings.enableOrchestration && !0 === (null === (i = this.\_hostSettings.orchestratorSettings) || void 0 === i ? void 0 : i.enableAugLoop),

# >> >> this.metric = new m(e,r,this.\_eventName,this.\_performanceApiGarbageCollectorIntervalInMs,this.\_logToTelemetry)

# >> >> }

# >> >> startEntry(e) {

# >> >> this.\_hostSettings.enableE2eMetric && this.metric.startEntry(e)

# >> >> }

# >> >> addMeasure(e, t) {

# >> >> this.\_hostSettings.enableE2eMetric && this.metric.addMeasure(e, t)

# >> >> }

# >> >> commitEntry(e, t=this.\_eventName) {

# >> >> this.\_hostSettings.enableE2eMetric && this.metric.commitEntry(e, t)

# >> >> }

# >> >> setOnTimeout(e) {

# >> >> this.metric.setOnTimeout(e)

# >> >> }

# >> >> }

# >> >> ;

# >> >> C = Object(i.c)([Object(a.a)(), Object(i.f)(0, Object(s.a)(u.a)), Object(i.f)(1, Object(s.a)(c.a)), Object(i.f)(2, Object(s.a)(f.a)), Object(i.f)(3, Object(s.a)(h.a))], C)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return v

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(298)

# >> >> , o = n(242)

# >> >> , a = n(70)

# >> >> , s = function() {

# >> >> return 1e3 \* Date.now()

# >> >> };

# >> >> "object" == typeof window && "object" == typeof window.performance && "now"in window.performance && (s = function() {

# >> >> return 1e3 \* Math.floor(window.performance.now())

# >> >> }

# >> >> );

# >> >> var l = function(e) {

# >> >> var t, n = s(), r = Object(i.b)(e.telemetryEvent);

# >> >> return {

# >> >> cv: e.parentCv.getNext(),

# >> >> eventName: e.telemetryEvent.eventName,

# >> >> dataFields: r.dataFields,

# >> >> eventFlags: r.eventFlags,

# >> >> telemetryProperties: r.telemetryProperties,

# >> >> createChildActivity: function(t) {

# >> >> return l({

# >> >> telemetryEvent: t,

# >> >> sendTelemetryEvent: e.sendTelemetryEvent,

# >> >> parentCv: this.cv

# >> >> })

# >> >> },

# >> >> setResult: function(e, t, n) {

# >> >> this.result = {

# >> >> code: e,

# >> >> type: t,

# >> >> tag: n

# >> >> }

# >> >> },

# >> >> endNow: function() {

# >> >> if (!t) {

# >> >> void 0 === this.success && void 0 === this.result && Object(a.b)(1, 0, (function() {

# >> >> return "Activity does not have success or result set"

# >> >> }

# >> >> ));

# >> >> var r = s();

# >> >> t = !0;

# >> >> var i = {

# >> >> duration: r - n,

# >> >> count: 1,

# >> >> aggMode: 0,

# >> >> cV: this.cv.value,

# >> >> success: this.success,

# >> >> result: this.result

# >> >> }

# >> >> , l = this.eventContract && this.eventContract.dataFields ? this.eventContract.dataFields : [];

# >> >> return l.push.apply(l, o.a.getFields(i)),

# >> >> this.eventContract = {

# >> >> name: o.a.contractName,

# >> >> dataFields: l

# >> >> },

# >> >> e.sendTelemetryEvent(this)

# >> >> }

# >> >> Object(a.b)(0, 0, (function() {

# >> >> return "Already ended"

# >> >> }

# >> >> ))

# >> >> }

# >> >> }

# >> >> }

# >> >> , c = n(20)

# >> >> , u = function(e) {

# >> >> var t = [];

# >> >> return t.push(Object(c.c)("".concat("Error", ".ErrorGroup"), e.errorGroup)),

# >> >> t.push(Object(c.b)("".concat("Error", ".Tag"), e.tag)),

# >> >> void 0 !== e.code && t.push(Object(c.b)("".concat("Error", ".Code"), e.code)),

# >> >> void 0 !== e.id && t.push(Object(c.b)("".concat("Error", ".Id"), e.id)),

# >> >> void 0 !== e.count && t.push(Object(c.b)("".concat("Error", ".Count"), e.count)),

# >> >> t

# >> >> }

# >> >> , d = n(432)

# >> >> , f = function(e) {

# >> >> function t(t, n, r) {

# >> >> var i = e.call(this, t, n, r) || this;

# >> >> return i.baseCv = Object(d.b)(),

# >> >> i

# >> >> }

# >> >> return Object(r.d)(t, e),

# >> >> t.prototype.createActivity = function(e) {

# >> >> return l({

# >> >> sendTelemetryEvent: this.sendTelemetryEvent.bind(this),

# >> >> telemetryEvent: e,

# >> >> parentCv: this.baseCv

# >> >> })

# >> >> }

# >> >> ,

# >> >> t.prototype.sendActivity = function(e, t, n, r) {

# >> >> return this.sendTelemetryEvent({

# >> >> eventName: e,

# >> >> eventContract: {

# >> >> name: o.a.contractName,

# >> >> dataFields: o.a.getFields(t)

# >> >> },

# >> >> dataFields: n,

# >> >> eventFlags: r

# >> >> })

# >> >> }

# >> >> ,

# >> >> t.prototype.sendError = function(e) {

# >> >> var t = u(e.error);

# >> >> return null != e.dataFields && t.push.apply(t, e.dataFields),

# >> >> this.sendTelemetryEvent({

# >> >> eventName: e.eventName,

# >> >> dataFields: t,

# >> >> eventFlags: e.eventFlags

# >> >> })

# >> >> }

# >> >> ,

# >> >> t.prototype.createCustomerContentActivity = function(e) {

# >> >> return l({

# >> >> sendTelemetryEvent: this.sendCustomerContent.bind(this),

# >> >> telemetryEvent: e,

# >> >> parentCv: this.baseCv

# >> >> })

# >> >> }

# >> >> ,

# >> >> t

# >> >> }(i.a)

# >> >> , h = n(24)

# >> >> , p = n(386)

# >> >> , g = n(278)

# >> >> , m = n(50)

# >> >> , b = n(253);

# >> >> class v {

# >> >> constructor(e, t, n=!1, r=new f) {

# >> >> this.kpisEnabled = n,

# >> >> this.\_oTelTelemetryLogger = r;

# >> >> const {logGroupName: i, tenant: o} = e

# >> >> , {tenantName: a, ariaTenantToken: s, nexusTenantToken: l} = o;

# >> >> this.\_logGroupName = i,

# >> >> this.\_oTelTelemetryLogger.addSink(t),

# >> >> this.\_oTelTelemetryLogger.setTenantToken("Office." + a, s, l),

# >> >> this.\_namespace = `Office.${a}.${i}`

# >> >> }

# >> >> logEvent(e, t, n, r, i, o, a, s, l) {

# >> >> const u = n === g.a.Undefined ? t : `${n}.${t}`;

# >> >> if (r === m.a.Debug)

# >> >> return;

# >> >> const d = [Object(c.b)("Tag", e), Object(c.b)("Level", r)];

# >> >> i && d.push(Object(c.c)(null != l ? l : "Data", Object(b.a)(i))),

# >> >> d.forEach(e=>e.classification = h.a.DataClassification.SystemMetadata),

# >> >> this.uploadEvent(u, d, null != o ? o : v.DEFAULT\_SAMPLING\_POLICY, null != a ? a : v.DEFAULT\_DIAGNOSTIC\_LEVEL, null != s ? s : v.DEFAULT\_DATA\_CATEGORIES)

# >> >> }

# >> >> logKpi(e, t, n, r, i) {

# >> >> if (!this.kpisEnabled)

# >> >> return;

# >> >> const o = "KPIs." + e

# >> >> , a = [Object(c.c)("Entity\_Id", t), Object(c.a)("IsPremium", r)];

# >> >> i && a.push(Object(c.c)("Data", JSON.stringify(i))),

# >> >> a.forEach(e=>e.classification = h.a.DataClassification.SystemMetadata);

# >> >> const s = p.a.Office.System.Funnel.getFields("Funnel", {

# >> >> name: this.\_logGroupName,

# >> >> state: n

# >> >> });

# >> >> a.push(...s),

# >> >> this.uploadEvent(o, a, h.a.SamplingPolicy.CriticalUsage, h.a.DiagnosticLevel.RequiredServiceData, h.a.DataCategories.ProductServiceUsage)

# >> >> }

# >> >> logStandaloneMetric(e, t, n, r, i=[]) {

# >> >> const o = null != t ? t : v.DEFAULT\_SAMPLING\_POLICY

# >> >> , a = null != n ? n : v.DEFAULT\_DIAGNOSTIC\_LEVEL

# >> >> , s = null != r ? r : v.DEFAULT\_DATA\_CATEGORIES;

# >> >> this.uploadEvent(e, i, o, a, s)

# >> >> }

# >> >> createActivity(e, t, n) {

# >> >> const r = t ? `${t}.${e}` : e;

# >> >> return this.\_oTelTelemetryLogger.createActivity({

# >> >> eventName: this.getFullEventName(r),

# >> >> eventFlags: null != n ? n : {

# >> >> dataCategories: h.a.DataCategories.ProductServiceUsage

# >> >> }

# >> >> })

# >> >> }

# >> >> uploadEvent(e, t, n, r, i) {

# >> >> const o = this.getFullEventName(e);

# >> >> this.\_oTelTelemetryLogger.sendTelemetryEvent({

# >> >> eventName: o,

# >> >> dataFields: t,

# >> >> eventFlags: {

# >> >> dataCategories: i,

# >> >> diagnosticLevel: r,

# >> >> costPriority: h.a.CostPriority.Normal,

# >> >> persistencePriority: h.a.PersistencePriority.Normal,

# >> >> samplingPolicy: n

# >> >> }

# >> >> })

# >> >> }

# >> >> getFullEventName(e) {

# >> >> return this.capitalize(`${this.\_namespace}.${e}`)

# >> >> }

# >> >> capitalize(e) {

# >> >> return e.split(".").map(this.capitalizeWord).join(".")

# >> >> }

# >> >> capitalizeWord(e) {

# >> >> return e.charAt(0).toUpperCase() + e.slice(1)

# >> >> }

# >> >> }

# >> >> v.DEFAULT\_SAMPLING\_POLICY = h.a.SamplingPolicy.Measure,

# >> >> v.DEFAULT\_DIAGNOSTIC\_LEVEL = h.a.DiagnosticLevel.RequiredServiceData,

# >> >> v.DEFAULT\_DATA\_CATEGORIES = h.a.DataCategories.ProductServiceUsage

# >> >> }

# >> >> , , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> ));

# >> >> const r = {

# >> >> durationUltraFast: "50ms",

# >> >> durationFaster: "100ms",

# >> >> durationFast: "150ms",

# >> >> durationNormal: "200ms",

# >> >> durationGentle: "250ms",

# >> >> durationSlow: "300ms",

# >> >> durationSlower: "400ms",

# >> >> durationUltraSlow: "500ms"

# >> >> }

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return r

# >> >> }

# >> >> ));

# >> >> const r = {

# >> >> curveAccelerateMax: "cubic-bezier(0.9,0.1,1,0.2)",

# >> >> curveAccelerateMid: "cubic-bezier(1,0,1,1)",

# >> >> curveAccelerateMin: "cubic-bezier(0.8,0,0.78,1)",

# >> >> curveDecelerateMax: "cubic-bezier(0.1,0.9,0.2,1)",

# >> >> curveDecelerateMid: "cubic-bezier(0,0,0,1)",

# >> >> curveDecelerateMin: "cubic-bezier(0.33,0,0.1,1)",

# >> >> curveEasyEaseMax: "cubic-bezier(0.8,0,0.2,1)",

# >> >> curveEasyEase: "cubic-bezier(0.33,0,0.67,1)",

# >> >> curveLinear: "cubic-bezier(0,0,1,1)"

# >> >> }

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "b", (function() {

# >> >> return r

# >> >> }

# >> >> )),

# >> >> n.d(t, "a", (function() {

# >> >> return i

# >> >> }

# >> >> ));

# >> >> const r = {

# >> >> 10: "#061724",

# >> >> 20: "#082338",

# >> >> 30: "#0a2e4a",

# >> >> 40: "#0c3b5e",

# >> >> 50: "#0e4775",

# >> >> 60: "#0f548c",

# >> >> 70: "#115ea3",

# >> >> 80: "#0f6cbd",

# >> >> 90: "#2886de",

# >> >> 100: "#479ef5",

# >> >> 110: "#62abf5",

# >> >> 120: "#77b7f7",

# >> >> 130: "#96c6fa",

# >> >> 140: "#b4d6fa",

# >> >> 150: "#cfe4fa",

# >> >> 160: "#ebf3fc"

# >> >> }

# >> >> , i = {

# >> >> 10: "#2b2b40",

# >> >> 20: "#2f2f4a",

# >> >> 30: "#333357",

# >> >> 40: "#383966",

# >> >> 50: "#3d3e78",

# >> >> 60: "#444791",

# >> >> 70: "#4f52b2",

# >> >> 80: "#5b5fc7",

# >> >> 90: "#7579eb",

# >> >> 100: "#7f85f5",

# >> >> 110: "#9299f7",

# >> >> 120: "#aab1fa",

# >> >> 130: "#b6bcfa",

# >> >> 140: "#c5cbfa",

# >> >> 150: "#dce0fa",

# >> >> 160: "#e8ebfa"

# >> >> }

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return h

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(6)

# >> >> , o = n(69)

# >> >> , a = n(89)

# >> >> , s = n(315)

# >> >> , l = n(77)

# >> >> , c = n(10)

# >> >> , u = n(5)

# >> >> , d = n(95)

# >> >> , f = n(219);

# >> >> let h = class {

# >> >> constructor(e, t, n, r) {

# >> >> this.\_featureFlagsReader = e,

# >> >> this.\_proofingPersistedStore = t,

# >> >> this.\_settingsEmitter = n,

# >> >> this.\_pageContextReceiver = r,

# >> >> this.\_supportedWebsites = ["www.linkedin.com", "medium.com", "www.notion.so"],

# >> >> this.\_supportedWebsitesSpecialHandling = ["www.facebook.com", "twitter.com"],

# >> >> this.\_supportedWebsitesPartial = [".substack.com"],

# >> >> this.\_isCopywriterToggleEnabled = !0,

# >> >> this.\_isCopywriterPopupToggleEnabled = !0,

# >> >> this.\_isURLUserDisabled = !1,

# >> >> this.\_isInitialized = !1,

# >> >> this.\_updateCopywriterToggleEnabledValue = e=>{

# >> >> var t;

# >> >> this.\_isCopywriterToggleEnabled = null !== (t = f.a.parseToggleValueFromSettingsEvent(e)) && void 0 !== t ? t : this.\_isCopywriterToggleEnabled

# >> >> }

# >> >> ,

# >> >> this.onContextChanged = e=>{

# >> >> if (!e.runtimeOnOffState)

# >> >> return;

# >> >> const t = `${window.location.protocol}//${window.location.hostname}`;

# >> >> this.\_isURLUserDisabled = e.runtimeOnOffState.userExcludedUrls.includes(t)

# >> >> }

# >> >> }

# >> >> async initialize() {

# >> >> var e, t;

# >> >> this.\_isInitialized || (this.\_isCopywriterToggleEnabled = null !== (e = f.a.parseToggleValue(await this.\_proofingPersistedStore.read(i.a.OverriddenInlineEditingSettings))) && void 0 !== e ? e : this.\_isCopywriterToggleEnabled,

# >> >> this.\_isCopywriterPopupToggleEnabled = await this.\_proofingPersistedStore.read(i.a.EnableCopilotRewrite),

# >> >> this.\_settingsEmitter.on(i.a.OverriddenInlineEditingSettings, this.\_updateCopywriterToggleEnabledValue),

# >> >> this.\_settingsEmitter.on(i.a.EnableCopilotRewrite, e=>{

# >> >> this.\_isCopywriterPopupToggleEnabled = "true" === JSON.parse(e).value

# >> >> }

# >> >> ),

# >> >> null === (t = this.\_pageContextReceiver) || void 0 === t || t.on("contextChangedEvent", this.onContextChanged)),

# >> >> this.\_isInitialized = !0

# >> >> }

# >> >> shutDown() {}

# >> >> check() {

# >> >> return this.\_featureFlagsReader.flags.enableCopywriter && this.\_isCopywriterToggleEnabled && this.\_isCopywriterPopupToggleEnabled && !this.\_isURLUserDisabled

# >> >> }

# >> >> isUrlSupported() {

# >> >> return this.\_supportedWebsites.concat(this.\_supportedWebsitesSpecialHandling).includes(window.location.hostname) || this.\_supportedWebsitesPartial.some(e=>window.location.hostname.endsWith(e))

# >> >> }

# >> >> shouldUseDispachEvent() {

# >> >> return this.\_supportedWebsitesSpecialHandling.includes(window.location.hostname)

# >> >> }

# >> >> }

# >> >> ;

# >> >> h = Object(r.c)([Object(c.a)(), Object(r.f)(0, Object(u.a)(o.a)), Object(r.f)(1, Object(u.a)(a.a)), Object(r.f)(2, Object(u.a)(l.a)), Object(r.f)(3, Object(u.a)(s.a)), Object(r.f)(3, Object(d.a)())], h)

# >> >> }

# >> >> , function(e, t, n) {

# >> >> "use strict";

# >> >> n.d(t, "a", (function() {

# >> >> return f

# >> >> }

# >> >> )),

# >> >> n.d(t, "b", (function() {

# >> >> return h

# >> >> }

# >> >> ));

# >> >> var r = n(1)

# >> >> , i = n(10)

# >> >> , o = n(5)

# >> >> , a = n(3)

# >> >> , s = n(122)

# >> >> , l = n(8)

# >> >> , c = n(369);

# >> >> function u(e, t, n, r, i, o, a) {

# >> >> try {

# >> >> var s = e[o](a)

# >> >> , l = s.value

# >> >> } catch (e) {

# >> >> return void n(e)

# >> >> }

# >> >> s.done ? t(l) : Promise.resolve(l).then(r, i)

# >> >> }

# >> >> function d(e, t) {

# >> >> var n, r, i, o, a = {

# >> >> label: 0,

# >> >> sent: function() {

# >> >> if (1 & i[0])

# >> >> throw i[1];

# >> >> return i[1]

# >> >> },

# >> >> trys: [],

# >> >> ops: []

# >> >> };

# >> >> return o = {

# >> >> next: s(0),

# >> >> throw: s(1),

# >> >> return: s(2)

# >> >> },

# >> >> "function" == typeof Symbol && (o[Symbol.iterator] = function() {

# >> >> return this

# >> >> }

# >> >> ),

# >> >> o;

# >> >> function s(o) {

# >> >> return function(s) {

# >> >> return function(o) {

# >> >> if (n)

# >> >> throw new TypeError("Generator is already executing.");

# >> >> for (; a; )

# >> >> try {

# >> >> if (n = 1,

# >> >> r && (i = 2 & o[0] ? r.return : o[0] ? r.throw || ((i = r.return) && i.call(r),

# >> >> 0) : r.next) && !(i = i.call(r, o[1])).done)

# >> >> return i;

# >> >> switch (r = 0,

# >> >> i && (o = [2 & o[0], i.value]),

# >> >> o[0]) {

# >> >> case 0:

# >> >> case 1:

# >> >> i = o;

# >> >> break;

# >> >> case 4:

# >> >> return a.label++,

# >> >> {

# >> >> value: o[1],

# >> >> done: !1

# >> >> };

# >> >> case 5:

# >> >> a.label++,

# >> >> r = o[1],

# >> >> o = [0];

# >> >> continue;

# >> >> case 7:

# >> >> o = a.ops.pop(),

# >> >> a.trys.pop();

# >> >> continue;

# >> >> default:

# >> >> if (!(i = a.trys,

# >> >> (i = i.length > 0 && i[i.length - 1]) || 6 !== o[0] && 2 !== o[0])) {

# >> >> a = 0;

# >> >> continue

# >> >> }

# >> >> if (3 === o[0] && (!i || o[1] > i[0] && o[1] < i[3])) {

# >> >> a.label = o[1];

# >> >> break

# >> >> }

# >> >> if (6 === o[0] && a.label < i[1]) {

# >> >> a.label = i[1],

# >> >> i = o;

# >> >> break

# >> >> }

# >> >> if (i && a.label < i[2]) {

# >> >> a.label = i[2],

# >> >>S